

DDDDDDDDDDDDDD	EEEEEEEEEFFFFE	BBBBBBBBBBBB	UUU	UUU	GGGGGGGGGGGG
DDDDDDDDDDDDDD	EEEEEEEEEFFFFE	BBBBBBBBBBBB	UUU	UUU	GGGGGGGGGGGG
DDDDDDDDDDDDDD	EEEEEEEEEFFFFE	BBBBBBBBBBBB	UUU	UUU	GGGGGGGGGGGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDDDDDDDDDDDDD	EEEEEEEEEFFFFE	BBBBBBBBBBBB	UUUUUUUUUUUUUU	GGGGGGGGGG	
DDDDDDDDDDDDDD	EEEEEEEEEFFFFE	BBBBBBBBBBBB	UUUUUUUUUUUUUU	GGGGGGGGGG	
DDDDDDDDDDDDDD	EEEEEEEEEFFFFE	BBBBBBBBBBBB	UUUUUUUUUUUUUU	GGGGGGGGGG	

FILEID**DBGNSHOW

H 5

DE
VC

DDDDDDDD	BBBBBBBB	GGGGGGGG	NN	NN	SSSSSSSS	HH	HH	000000	WW	WW
DDDDDDDD	BBBBBBBB	GGGGGGGG	NN	NN	SSSSSSSS	HH	HH	000000	WW	WW
DD	DD	BB	BB	GG	NN	NN	SS	HH	HH	00
DD	DD	BB	BB	GG	NN	NN	SS	HH	HH	00
DD	DD	BB	BB	GG	NNNN	NN	SS	HH	HH	00
DD	DD	BB	BB	GG	NNNN	NN	SS	HH	HH	00
DD	DD	BB	BB	GG	NNNN	NN	SS	HH	HH	00
DD	DD	BBBBBBBB	GG	NN	NN	NN	SSSSSS	HHHHHHHHHH	00	WW
DD	DD	BBBBBBBB	GG	NN	NN	NN	SSSSSS	HHHHHHHHHH	00	WW
DD	DD	BB	BB	GG	GGGGGG	NN	NNNN	SS	HH	00
DD	DD	BB	BB	GG	GGGGGG	NN	NNNN	SS	HH	00
DD	DD	BB	BB	GG	GG	NN	NN	SS	HH	00
DD	DD	BB	BB	GG	GG	NN	NN	SS	HH	00
DDDDDDDD	BBBBBBBB	GGGGGG	NN	NN	SSSSSSSS	HH	HH	000000	WW	WW
DDDDDDDD	BBBBBBBB	GGGGGG	NN	NN	SSSSSSSS	HH	HH	000000	WW	WW

LL		SSSSSSSS
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LLLLLLLL		SSSSSSSS
LLLLLLLL		SSSSSSSS

```
1 0001 0 MODULE DBGNSHOW (IDENT = 'V04-000') =
2 0002 0
3 0003 1 BEGIN
4 0004 1
5 0005 1
6 0006 1 ****
7 0007 1 *
8 0008 1 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
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25 0025 1 *
26 0026 1 *
27 0027 1 ****
28 0028 1
29 0029 1
30 0030 1 MODULE FUNCTION
31 0031 1 This module contains the ATN parse network and the command execution network
32 0032 1 to support the SHOW ... command. The parse network constructs a command
33 0033 1 execution tree consisting of a verb node as the head, and 0 or more noun
34 0034 1 nodes and adverb nodes. The execution network uses the command execution
35 0035 1 tree as input and performs the corresponding semantic actions.
36 0036 1
37 0037 1 AUTHOR: David Plummer, CREATION DATE: 3/31/80
38 0038 1
39 0039 1 MODIFIED BY:
40 0040 1
41 0041 1 Richard Title 16-Sep-81
42 0042 1 Sid Maxwell 3-Dec-81
43 0043 1 Ping Sager 19-Feb-82
44 0044 1 V. Holt 14-May-82
45 0045 1 Brad Becker 13-Sep-83
46 0046 1
47 0047 1 REVISION HISTORY:
48 0048 1
49 0049 1 3.01 16-SEP-81 RT Implemented SHOW SOURCE
50 0050 1 3.02 9-OCT-81 RT Implemented SHOW MARGINS and SHOW MAX_SOURCE_FILES
51 0051 1 3.03 21-Oct-81 RT Implemented SHOW SEARCH
52 0052 1 3.04 3-Dec-81 SRM Changed SHOW CALLS to check AT_FAULT instead
53 0053 1 of AT_BREAK and AT_STEP-END
54 0054 1 38.0 19-Feb-82 PS Implemented SHOW SYMBOL
55 0055 1 06-May-82 RT Implemented SHOW DEFINE
56 0056 1 07-May-82 RT Implemented SHOW SYMBOLS/DEFINED
57 0057 1 07-May-82 RT Implemented SHOW DEVELOPER
```

58 0058 1 14-May-82 VJH Added call to DBGS\$FLUSHBUF, eliminating need to
59 0059 1 initialize local buffer pointers.
60 0060 1 7-Jun-82 VJH Removed all references to DBGS\$FAO_PUT and
61 0061 1 DBGS\$OUT_PUT, as these are now obsolete.
62 0062 1 04-Apr-83 RT Removed all references to VJH, as she
63 0063 1 is now obsolete. (Just kidding, Vicki....)
64 0064 1 04-Apr-83 RT Made SHO SYM also show defined symbols
65 0065 1 13-Sep-83 BAB Implemented SHOW KEY
66 0066 1
67 0067 1
68 0068 1 REQUIRE 'SRC\$:DBGPROLOG.REQ';
69 0202 1
70 0203 1 LIBRARY 'LIB\$:DBGGEN.L32';
71 0204 1
72 0205 1 FORWARD ROUTINE
73 0206 1 DBGS\$NPARSE_SHOW. ! Parse network for SHOW command
74 0207 1 DBGS\$NPARSE_SHOW_KEY. ! Parse network for SHOW KEY command
75 0208 1 DBGS\$NEXECUTE_SHOW. ! Execution network for SHOW command
76 0209 1 DBGS\$NEXECUTE_SHOW_KEY. ! Execution network for SHOW KEY command
77 0210 1 DBGS\$NSHOW_MARGINS : NOVALUE. ! Displays margin settings
78 0211 1 DBGS\$NSHOW_MAX_SOURCE_FILES : NOVALUE. ! Displays max_source file setting
79 0212 1 DBGS\$NSHOW_OUTPUT : NOVALUE. ! Displays output configuration of debugger
80 0213 1 DBGS\$SHOW_RADIX: NOVALUE; ! Display radix settings

```

82 0214 1 EXTERNAL ROUTINE
83 0215 1   DBG$EVENT_SHOW_CANCEL_SYNTAX
84 0216 1   DBG$EVENT_SHOW_CANCEL_SEMANTICS.
85 0217 1   DBG$DUMP_DEFINE,
86 0218 1   DBG$FAO_OUT: NOVALUE,
87 0219 1   DBG$NGET TRANS RADIX.
88 0220 1   DBG$SCR_EXECUTE_SHODISP CMD: NOVALUE,
89 0221 1   DBG$SCR_EXECUTE_SHOSEL CMD: NOVALUE,
90 0222 1   DBG$SCR_EXECUTE_SHOWIND CMD: NOVALUE,
91 0223 1   DBG$SCR_PARSE_SHODISP CMD: NOVALUE,
92 0224 1   DBG$SCR_PARSE_SHOWIND_CMD: NOVALUE,
93 0225 1   DBG$SHOW_TYPE,
94 0226 1   DBG$SHOW_MODE,
95 0227 1   DBG$SHOW_MODULE,
96 0228 1   DBG$SHOW_SEARCH: NOVALUE,
97 0229 1   DBG$SHOW_DEFINE: NOVALUE,
98 0230 1   DBG$SHOW_STEP,
99 0231 1   DBG$NPARSE_SHOW_TASK: NOVALUE,
100 0232 1   DBG$NEXECUTE_SHOW_TASK: NOVALUE,
101 0233 1   DBG$RST_SHOWSCOPE,
102 0234 1   DBG$TRACEBACK,
103 0235 1   DBG$NNEXT_WORD,
104 0236 1   DBG$NSYNTAX_ERROR,
105 0237 1   DBG$NMAKE_ARG_VEC,
106 0238 1   DBG$NSAVE_DECIMAL_INTEGER,
107 0239 1   DBG$NSAVE_STRING,
108 0240 1   DBG$GET_TEMPMEM,
109 0241 1   DBG$PRINT: NOVALUE,
110 0242 1   DBG$NEWLINE: NOVALUE,
111 0243 1   DBG$FLUSHBUF: NOVALUE,
112 0244 1   DBG$LANGUAGE,
113 0245 1   DBG$SRC_SHOW_SOURCE: NOVALUE,
114 0246 1   DBG$NPARSE_SCOPE_LIST,
115 0247 1   DBG$STA_SHOWSYMBOL,
116 0248 1   DBG$NMATCH,
117 0249 1   DBG$READ_KEY_INFO,
118 0250 1   STR$COMPARE_EQL,
119 0251 1   SMG$LIST_KEY_DEFS,
120 0252 1   SMG$SET_DEFAULT_STATE,
121 0253 1
122 0254 1 EXTERNAL
123 0255 1   DBG$RUNFRAME: BLOCK [,BYTE],
124 0256 1   DBG$GL_DEVELOPER: BITVECTOR,
125 0257 1   DBG$GB_KEYPAD_INPUT: BYTE,
126 0258 1   DBG$GB_LANGUAGE: BYTE,
127 0259 1   DBG$GB_RADIX: VECTOR[3, BYTE],
128 0260 1   DBG$GL_LOGFAB: BLOCK [,BYTE],
129 0261 1   DBG$GL_KEY_TABLE_ID,
130 0262 1   DBG$GL_LOGRAM: REF $NAM DECL,
131 0263 1   DBG$GL_CONTEXT: BITVECTOR,
132 0264 1   DBG$GB_DEF_OUT: VECTOR [,BYTE],
133 0265 1   DBG$SRC_LEFT_MARGIN,
134 0266 1   DBG$SRC_RIGHT_MARGIN,
135 0267 1   DBG$SRC_MAX_FILES,
136 0268 1
137 0269 1   DBG$SRC_TERM_WIDTH,
138 0270 1   DBG$GL_ORIG_COMMAND_PTR,
```

Syntax for SHOW:CANCEL BREAK:TRACE:WATCH
Semantics for SHOW:CANCEL BREAK:TRACE:WATCH
Dump define symbol table

Execute the SHOW DISPLAY command
Execute the SHOW SELECT command
Execute the SHOW WINDOW command
Parse the SHOW DISPLAY command
Parse the SHOW WINDOW command
Displays default and override types
Displays mode
Outputs the module chain
Displays search settings
Displays define setting
Outputs user defined step settings
Parse the SHOW TASK command
Execute the SHOW TASK command
Outputs user set scopes
Shows current runframe nesting
Isolates next word of input for syntax errors
Outputs a syntax error
Constructs a message argument vector
Converts input ASCII to integer
Stores a string from input
Allocates listed dynamic storage
Formatted ASCII output
Flush the output buffer
Initialize new print line
Returns language setting
Implements the SHOW SOURCE command
Parses scope list
Execute the SHOW SYMBOL command
Counted string matching routine for parsing
Reads the key-name/state name for SHOW KEY
Returns false if descriptors are equal
Returns all key definitions
Returns the default key state

User runframe
Set to different developer modes
TRUE if keypad input is enabled
Language index
Radix settings
FAB for LOG file

NAM block for LOG file
Version 2 context vector
Vector for output configuration
Margin
settings.
Maximum number of open source
files (DBG\$SOURCE)
The current terminal width
Pointer to original command string

```
139 0271 1 DBGSGL_UPCASE_COMMAND_PTR: VECTOR[2];  
140 0272 1 ; Pointers to start and end  
141 0273 1 ; of current command string  
142 0274 1  
143 0275 1  
144 0276 1 EXTERNAL_LITERAL  
145 0277 1 SMGS_NOMOREKEYS,  
146 0278 1 SMGS_KEYNOTDEF:  
147 0279 1  
148 0280 1 LITERAL  
149 0281 1  
150 0282 1 ; Legal adverb literals for SHOW SYMBOL qualifiers  
151 0283 1  
152 0284 1 SYMBOL_TYPE = 1,  
153 0285 1 SYMBOL_ADDRESS = 2,  
154 0286 1 SYMBOL_DIRECT = 3,  
155 0287 1 SYMBOL_RST = 4,  
156 0288 1 SYMBOL_DST = 5,  
157 0289 1 SYMBOL_DEFINED = 6,  
158 0290 1  
159 0291 1  
160 0292 1 ; Composite verb literals  
161 0293 1  
162 0294 1 ; Note - you may cause yourself problems if you try to renumber these,  
163 0295 1 ; because some of these numbers must be the same as the corresponding  
164 0296 1 ; EVENT$K_SHOW_XXX in DBGLIB.REQ.  
165 0297 1  
166 0298 1 MIN_SHOW  
167 0299 1 SHOW_BREAK = 1, ! Also EVENT$K_SHOW_BREAK  
168 0300 1 SHOW_CALLS = 2,  
169 0301 1 SHOW_CALLS_DIGIT = 3,  
170 0302 1 SHOW_LANGUAGE = 4,  
171 0303 1 SHOW_LOG = 5,  
172 0304 1 SHOW_MODE = 6,  
173 0305 1 SHOW_MODULE = 7,  
174 0306 1 SHOW_OUTPUT = 8,  
175 0307 1 SHOW_RADIX = 28,  
176 0308 1 SHOW_RADIX_OVERRIDE = 29,  
177 0309 1 SHOW_SCOPE = 9,  
178 0310 1 SHOW_STEP = 10,  
179 0311 1 SHOW_TRACE = 11, ! Also EVENT$K_SHOW_TRACE  
180 0312 1 SHOW_TYPE = 12,  
181 0313 1 SHOW_TYPE_OVERRIDE = 13,  
182 0314 1 SHOW_WATCH = 14, ! Also EVENT$K_SHOW_WATCH  
183 0315 1 SHOW_SOURCE = 15,  
184 0316 1 SHOW_MARGINS = 16,  
185 0317 1 SHOW_MAX_SOURCE_FILES = 17,  
186 0318 1 SHOW_SEARCH = 18,  
187 0319 1 SHOW_SYMBOL = 19,  
188 0320 1 SHOW_DEFINE = 20,  
189 0321 1 SHOW_SYMBOL_DEFINED = 21,  
190 0322 1 SHOW_DEVELOPER = 22,  
191 0323 1 SHOW_DISPLAY = 23,  
192 0324 1 SHOW_SELECT = 24,  
193 0325 1 SHOW_TERMINAL = 25,  
194 0326 1 SHOW_WINDOW = 26,  
195 0327 1 SHOW_KEY = 27,
```

```
196 0328 1 SHOW_TASK = 30,  
197 0329 1 MAX_SHOW = 30;  
198 0330 1  
199 0331 1  
200 0332 1 MACROS  
201 0333 1  
202 0334 1 The following macro is just an abbreviation for some error-reporting  
203 0335 1 code that occurs repeatedly  
204 0336 1  
205 M 0337 1 MACRO report_error =  
206 M 0338 1 BEGIN  
207 M 0339 1 .message_vect =  
208 M 0340 1 IF dbg$nmatch (.input_desc, dbg$cs_cr, 1)  
209 M 0341 1 THEN  
210 M 0342 1   dbg$nmake_arg_vect (dbg$_needmore)  
211 M 0343 1 ELSE  
212 M 0344 1   dbg$nsyntax_error (dbg$nnext_word (.input_desc));  
213 M 0345 1 RETURN stssk_severe;  
214 M 0346 1 END %;  
215 M 0347 1  
216 M 0348 1  
217 M 0349 1 Definition for the list of state names in the IF_STATE qualifier of the  
218 M 0350 1 Define/key command.  
219 M 0351 1  
220 M 0352 1  
221 M 0353 1 FIELD  
222 M 0354 1   DBG$STATE_NAME_FIELDS =  
223 M 0355 1     SET  
224 M 0356 1  
225 M 0357 1     DBG$L_STATE_NAME_PTR = [0, 0, 32, 0].  
226 M 0358 1     DBG$L_STATE_NAME_LINK = [1, 0, 32, 0].  
227 M 0359 1           ! Pointer to name descriptor  
228 M 0360 1           ! Pointer to next state name  
229 M 0361 1     TES;  
230 M 0362 1  
231 M 0363 1 LITERAL  
232 M 0364 1   DBG$K_STATE_NAME_SIZE = 2;  
233 M 0365 1           ! length in long words  
234 M 0366 1 MACRO  
235 M 0367 1   DBG$STATE_NAME_NODE = BLOCK [DBG$K_STATE_NAME_SIZE] FIELD (DBG$STATE_NAME_FIELDS) %;
```

236 0367 1 GLOBAL ROUTINE DBG\$NPARSE_SHOW (INPUT_DESC, VERB_NODE, MESSAGE_VECT) =
237 0368 1
238 0369 1 FUNCTIONAL DESCRIPTION:
239 0370 1
240 0371 1 This routine comprises the ATN parse network for the SHOW command. The
241 0372 1 network constructs a command execution tree consisting of a linked list
242 0373 1 of verb, noun, and possibly adverb nodes which the execution network accepts
243 0374 1 as input.
244 0375 1
245 0376 1 FORMAL PARAMETERS:
246 0377 1
247 0378 1 INPUT_DESC - Descriptor which points to the command input buffer
248 0379 1
249 0380 1 VERB_NODE - The head node in the command execution tree
250 0381 1
251 0382 1 MESSAGE_VECT - The address of a longword to contain the address
252 0383 1 of a message argument vector
253 0384 1
254 0385 1 IMPLICIT INPUTS:
255 0386 1
256 0387 1 NONE
257 0388 1
258 0389 1 IMPLICIT OUTPUTS:
259 0390 1
260 0391 1 The command execution (parse) tree is constructed and linked to the verb
261 0392 1 node.
262 0393 1
263 0394 1 ROUTINE VALUE:
264 0395 1
265 0396 1 An unsigned integer longword completion code
266 0397 1
267 0398 1 COMPLETION CODES:
268 0399 1
269 0400 1 STSSK_SEVERE (4) - Parsing error encountered
270 0401 1
271 0402 1 STSSK_SUCCESS (1) - Successful parse and construction of the command
272 0403 1 execution tree.
273 0404 1
274 0405 1
275 0406 2 BEGIN
276 0407 2
277 0408 2
278 0409 2 MAP
279 0410 2 VERB_NODE: REF DBG\$VERB_NODE; ! Pointer to the Verb Node
280 0411 2
281 0412 2 BIND
282 0413 2 DBG\$CS_ADDRESS = UPLIT BYTE (%ASCIC 'ADDRESS'),
283 0414 2 DBG\$CS_ALL = UPLIT BYTE (%ASCIC 'ALL'),
284 0415 2 DBG\$CS_BREAK = UPLIT BYTE (%ASCIC 'BREAK'),
285 0416 2 DBG\$CS_CALLS = UPLIT BYTE (%ASCIC 'CALLS'),
286 0417 2 DBG\$CS_DEFINE = UPLIT BYTE (%ASCIC 'DEFINE'),
287 0418 2 DBG\$CS_DEFINED = UPLIT BYTE (%ASCIC 'DEFINED'),
288 0419 2 DBG\$CS_DEVELOPER = UPLIT BYTE (%ASCIC 'DEVELOPER'),
289 0420 2 DBG\$CS_DIRECT = UPLIT BYTE (%ASCIC 'DIRECT'),
290 0421 2 DBG\$CS_DISPLAY = UPLIT BYTE (%ASCIC 'DISPLAY'),
291 0422 2 DBG\$CS_DST = UPLIT BYTE (%ASCIC 'DST'),
292 0423 2 DBG\$CS_GLOBAL = UPLIT BYTE (%ASCIC 'GLOBAL'),
293 0424 2 DBG\$CS_IN = UPLIT BYTE (%ASCIC 'IN'),

```

: 293 0424 2      DBG$CS_INPUT      = UPLIT BYTE (%ASCIC 'INPUT'),
: 294 0425 2      DBG$CS_KEY       = UPLIT BYTE (%ASCIC 'KEY'),
: 295 0426 2      DBG$CS_LANGUAGE = UPLIT BYTE (%ASCIC 'LANGUAGE'),
: 296 0427 2      DBG$CS_LOCAL      = UPLIT BYTE (%ASCIC 'LOCAL'),
: 297 0428 2      DBG$CS_LOG       = UPLIT BYTE (%ASCIC 'LOG'),
: 298 0429 2      DBG$CS_MARGINS   = UPLIT BYTE (%ASCIC 'MARGINS'),
: 299 0430 2      DBG$CS_MAX_SOURCE_FILES =
: 300 0431 2      = UPLIT BYTE (%ASCIC 'MAX_SOURCE_FILES'),
: 301 0432 2      DBG$CS_MODE       = UPLIT BYTE (%ASCIC 'MODE'),
: 302 0433 2      DBG$CS_MODULE    = UPLIT BYTE (%ASCIC 'MODULE'),
: 303 0434 2      DBG$CS_OUTPUT    = UPLIT BYTE (%ASCIC 'OUTPUT'),
: 304 0435 2      DBG$CS_OVERRIDE  = UPLIT BYTE (%ASCIC ' OVERRIDE'),
: 305 0436 2      DBG$CS_RADIX     = UPLIT BYTE (%ASCIC 'RADIX'),
: 306 0437 2      DBG$CS_RST       = UPLIT BYTE (%ASCIC 'RST'),
: 307 0438 2      DBG$CS_SCOPE     = UPLIT BYTE (%ASCIC 'SCOPE'),
: 308 0439 2      DBG$CS_SEARCH    = UPLIT BYTE (%ASCIC 'SEARCH'),
: 309 0440 2      DBG$CS_SELECT    = UPLIT BYTE (%ASCIC 'SELECT'),
: 310 0441 2      DBG$CS_SOURCE    = UPLIT BYTE (%ASCIC 'SOURCE'),
: 311 0442 2      DBG$CS_STEP      = UPLIT BYTE (%ASCIC 'STEP'),
: 312 0443 2      DBG$CS_SYMBOL    = UPLIT BYTE (%ASCIC 'SYMBOL'),
: 313 0444 2      DBG$CS_TASK      = UPLIT BYTE (%ASCIC 'TASK'),
: 314 0445 2      DBG$CS_TERMINAL = UPLIT BYTE (%ASCIC 'TERMINAL'),
: 315 0446 2      DBG$CS_TRACE     = UPLIT BYTE (%ASCIC 'TRACE'),
: 316 0447 2      DBG$CS_TYPE      = UPLIT BYTE (%ASCIC 'TYPE'),
: 317 0448 2      DBG$CS_WATCH     = UPLIT BYTE (%ASCIC 'WATCH'),
: 318 0449 2      DBG$CS_WINDOW    = UPLIT BYTE (%ASCIC 'WINDOW'),
: 319 0450 2      DBG$CS_CR       = UPLIT BYTE (1, DBG$K_CAR_RETURN),
: 320 0451 2      DBG$CS_COMMA    = UPLIT BYTE (%ASCIC ','),
: 321 0452 2      DBG$CS_SLASH    = UPLIT BYTE (%ASCIC '/');

: 322 0453 2      LOCAL
: 323 0454 2      ADVERB_NODE: REF DBG$ADVERB_NODE,
: 324 0455 2      LINK,                                ! Link field to be filled in
: 325 0456 2      ! with Adverb Node address
: 326 0457 2      NOUN_NODE: REF DBG$NOUN_NODE,
: 327 0458 2      TMP_BUF1: REF VECTOR[,BYTE],
: 328 0459 2      TMP_BUF2: REF VECTOR[,BYTE];

: 329 0460 2
: 330 0461 2
: 331 0462 2
: 332 0463 2
: 333 0464 2      ! Recognize keyword
: 334 0465 2
: 335 0466 2      SELECT ONE TRUE OF
: 336 0467 2      SET
: 337 0468 2
: 338 0469 2      [dbg$match (.input_desc, dbg$cs_break, 1) :
: 339 0470 3      BEGIN
: 340 0471 3      VERB_NODE [DBG$B_VERB_COMPOSITE] = EVENT$K_SHOW_BREAK;
: 341 0472 3      RETURN DBG$EVENT_SHOW_CANCEL_SYNTAX (.INPUT_DESC,
: 342 0473 3      .VERB_NODE,
: 343 0474 3      .MESSAGE_VECT
: 344 0475 3      );
: 345 0476 2      END;
: 346 0477 2
: 347 0478 2      [dbg$match (.input_desc, dbg$cs_calls, 1) :
: 348 0479 3      BEGIN
: 349 0480 3      verb_node [dbg$B_VERB_COMPOSITE] = show_calls;

```

```
350      0481 3
351      0482 3
352      0483 3
353      0484 3
354      0485 3
355      0486 3
356      0487 3
357      0488 3
358      0489 3
359      0490 3
360      0491 3
361      0492 3
362      0493 4
363      0494 4
364      0495 4
365      0496 3
366      0497 4
367      0498 4
368      0499 4
369      0500 4
370      0501 4
371      0502 4
372      0503 3
373      0504 2
374      0505 2
375      0506 2
376      0507 2
377      0508 2
378      0509 2
379      0510 3
380      0511 3
381      0512 2
382      0513 2
383      0514 2
384      0515 2
385      0516 2
386      0517 2
387      0518 3
388      0519 3
389      0520 2
390      0521 2
391      0522 2
392      0523 2
393      0524 2
394      0525 2
395      0526 3
396      0527 3
397      0528 3
398      0529 2
399      0530 2
400      0531 2
401      0532 2
402      0533 2
403      0534 2
404      0535 3
405      0536 3
406      0537 2

      ! May have to accept an integer. In any case, we need a noun node.
      noun_node = dbg$get_tempmem (dbg$k_noun_node_size);
      verb_node [dbg$1_verb_object_ptr] = .noun_node;

      ! Start out with -1 for the value of the integer. If the input
      ! line is not null, then we will try to obtain an integer.
      IF dbg$nmatch (.input_desc, dbg$cs_cr, 1)
      THEN
        BEGIN
          noun_node [dbg$1_noun_value] = -1;
        END
      ELSE
        BEGIN
          IF NOT dbg$nsave_decimal_integer (.input_desc,
                                             noun_node [dbg$1_noun_value],
                                             .message_vect)
          THEN
            RETURN sts$k_severe;
          END;
        END;

      ! Handle the SHOW DEFINE command.
      [DBG$NMATCH (.INPUT_DESC, DBG$CS_DEFINE, 1)]:
      BEGIN
        VERB_NODE [DBG$B_VERB_COMPOSITE] = SHOW_DEFINE;
      END;

      ! Handle the SHOW DEVELOPER command.
      [DBG$NMATCH (.INPUT_DESC, DBG$CS_DEVELOPER, 9)]:
      BEGIN
        VERB_NODE [DBG$B_VERB_COMPOSITE] = SHOW_DEVELOPER;
      END;

      ! Handle the SHOW DISPLAY command.
      [DBG$NMATCH (.INPUT_DESC, DBG$CS_DISPLAY, 3)]:
      BEGIN
        VERB_NODE [DBG$B_VERB_COMPOSITE] = SHOW_DISPLAY;
        DBG$SCR_PARSE_SHODISP_CMD (.INPUT_DESC, .VERB_NODE);
      END;

      ! Handle the SHOW KEY command.
      [dbg$nmatch (.input_desc, dbg$cs_key, 1)]:
      BEGIN
        RETURN dbg$nparseshow_key (.input_desc, .verb_node, .message_vect);
      END;
```

```
; 407      0538 2
; 408      0539 2
; 409      0540 2
; 410      0541 2
; 411      0542 3
; 412      0543 3
; 413      0544 2
; 414      0545 2
; 415      0546 2
; 416      0547 3
; 417      0548 3
; 418      0549 2
; 419      0550 2
; 420      0551 2
; 421      0552 3
; 422      0553 3
; 423      0554 2
; 424      0555 2
; 425      0556 2
; 426      0557 3
; 427      0558 3
; 428      0559 2
; 429      0560 2
; 430      0561 2
; 431      0562 3
; 432      0563 3
; 433      0564 2
; 434      0565 2
; 435      0566 2
; 436      0567 3
; 437      0568 3
; 438      0569 2
; 439      0570 2
; 440      0571 2
; 441      0572 3
; 442      0573 3
; 443      0574 2
; 444      0575 2
; 445      0576 2
; 446      0577 3
; 447      0578 3
; 448      0579 3
; 449      0580 3
; 450      0581 3
; 451      0582 3
; 452      0583 3
; 453      0584 3
; 454      0585 3
; 455      0586 3
; 456      0587 3
; 457      0588 3
; 458      0589 3
; 459      0590 3
; 460      0591 3
; 461      0592 3
; 462      0593 3
; 463      0594 3

; Handle the SHOW LANGUAGE command.

[dbg$nmatch (.input_desc, dbg$cs_language, 2)] :
  BEGIN
    verb_node [dbg$b_verb_composite] = show_language;
  END;

[dbg$nmatch (.input_desc, dbg$cs_log, 2)] :
  BEGIN
    verb_node [dbg$b_verb_composite] = show_log;
  END;

[dbg$nmatch (.input_desc, dbg$cs_margins, 3)] :
  BEGIN
    verb_node [dbg$b_verb_composite] = show_margins;
  END;

[dbg$nmatch (.input_desc, dbg$cs_max_source_files, 3)] :
  BEGIN
    verb_node [dbg$b_verb_composite] = show_max_source_files;
  END;

[dbg$nmatch (.input_desc, dbg$cs_mode, 1)] :
  BEGIN
    verb_node [dbg$b_verb_composite] = show_mode;
  END;

[dbg$nmatch (.input_desc, dbg$cs_module, 4)] :
  BEGIN
    verb_node [dbg$b_verb_composite] = show_module;
  END;

[dbg$nmatch (.input_desc, dbg$cs_output, 1)] :
  BEGIN
    verb_node [dbg$b_verb_composite] = show_output;
  END;

[dbg$nmatch (.input_desc, dbg$cs_radix, 1)]:
  BEGIN
    verb_node[dbg$b_verb_composite] = show_radix;
    WHILE dbg$nmatch (.input_desc, dbg$cs_slash, 1) DO
      SELECTONE TRUE OF
        SET
          ! SHOW RADIX/OVERRIDE. Change the verb composite to
          ! indicate this.
    [dbg$nmatch (.input_desc, dbg$cs_override, 1)]:
      verb_node[dbg$b_verb_composite] = show_radix_override;
    ! Ignore /INPUT and /OUTPUT - we will show both on
    ! a SHOW RADIX command anyway.
    [dbg$nmatch (.input_desc, dbg$cs_input, 1)]:
      0;
    [dbg$nmatch (.input_desc, dbg$cs_output, 2)]:
```

```
0595 3
0596 3
0597 3
0598 3
0599 3
0600 3
0601 3
0602 3
0603 4
0604 4
0605 4
0606 4
0607 4
0608 4
0609 4
0610 4
0611 4
0612 4
0613 3
0614 3
0615 2
0616 2
0617 2
0618 3
0619 3
0620 2
0621 2
0622 2
0623 2
0624 2
0625 2
0626 2
0627 2
0628 2
0629 2
0630 2
0631 2
0632 2
0633 2
0634 2
0635 2
0636 2
0637 2
0638 2
0639 2
0640 2
0641 2
0642 3
0643 3
0644 2
0645 2
0646 2
0647 2
0648 2
0649 2
0650 3
0651 3

0:
! Any other condition is an error.
[dbg$nmatch (.input_desc, dbg$cs_cr, 1)]:
  SIGNAL (dbg$needmore);

[OTHERWISE]:
  BEGIN
    LOCAL
      cs: REF VECTOR[,BYTE],
      stg_desc: dbg$stg_desc;
      cs = dbg$nnext_word(.input_desc);
      stg_desc[dsc$b_class] = dsc$sk_class_s;
      stg_desc[dsc$b_dtype] = dsc$sk_dtype_t;
      stg_desc[dsc$w_length] = .cs[0];
      stg_desc[dsc$a_pointer] = cs[1];
      SIGNAL (dbg$syntax, 1, stg_desc);
    END;
  TES;
END;

[dbg$nmatch (.input_desc, dbg$cs_scope, 2)] :
  BEGIN
    verb_node [dbg$b_verb_composite] = show_scope;
  END;

! Handle the SHOW SEARCH command.
[DBG$NMATCH (.INPUT_DESC, DBG$CS_SEARCH, 2)] :
  VERB_NODE [DBG$B_VERB_COMPOSITE] = SHOW_SEARCH;

! Handle the SHOW SELECT command.
[DBG$NMATCH (.INPUT_DESC, DBG$CS_SELECT, 3)]:
  VERB_NODE[DBG$B_VERB_COMPOSITE] = SHOW_SELECT;

! Handle the SHOW SOURCE command.
[DBG$NMATCH (.INPUT_DESC, DBG$CS_SOURCE, 2)] :
  VERB_NODE[DBG$B_VERB_COMPOSITE] = SHOW_SOURCE;

[dbg$nmatch (.input_desc, dbg$cs_step, 1)] :
  BEGIN
    verb_node [dbg$b_verb_composite] = show_step;
  END;

! SHOW SYMBOL[/qualifier...] namespec[,namespec...] [IN scope[,scope...]]
[dbg$nmatch (.input_desc, dbg$cs_symbol, 2)]:
  BEGIN
    LOCAL
```

```
521      0652 3
522      0653 3
523      0654 3
524      0655 3
525      0656 3
526      0657 3
527      0658 3
528      0659 3
529      0660 3
530      0661 3
531      0662 3
532      0663 3
533      0664 3
534      0665 3
535      0666 3
536      0667 3
537      0668 3
538      0669 3
539      0670 3
540      0671 3
541      0672 3
542      0673 3
543      0674 3
544      0675 3
545      0676 3
546      0677 3
547      0678 3
548      0679 3
549      0680 4
550      0681 4
551      0682 4
552      0683 4
553      0684 4
554      0685 4
555      0686 4
556      0687 4
557      0688 4
558      0689 4
559      0690 4
560      0691 4
561      0692 4
562      0693 5
563      0694 5
564      0695 5
565      0696 5
566      0697 5
567      0698 5
568      0699 4
569      0700 4
570      0701 4
571      0702 4
572      0703 4
573      0704 4
574      0705 4
575      0706 5
576      0707 5
577      0708 4

      addr_flag;           ! /ADDRESS
      data_list: ref vector[,long]; ! A link list of data
                                     symbols (A,B,C)
      global_flag;           ! (Only valid for defined
                                     symbols) - TRUE to show
                                     globally defined symbols
                                     (the default); false
                                     for /LOCAL symbols
      type_flag;             ! /TYPE

      ! Initialize flags.
      global_flag = TRUE;
      addr_flag = FALSE;
      type_flag = FALSE;

      ! Indicate that the command was SHOW SYMBOL.
      ! verb_node [dbg$b_verb_composite] = show_symbol;

      ! Check to see if there is/are qualifier(s) for this command.
      ! If there is/are, then constructs adverb node(s) for it.
      ! /DST and /RST are valid, only if the flag is set to DEVELOPER.

      link = verb_node [dbg$l_verb_adverb_ptr];
      WHILE dbg$nmatch (.input_desc, dbg$cs_slash, 1) DO
          BEGIN

              ! Case on the qualifier.
              ! SELECTONE TRUE OF
              !     SET

              ! SHOW SYM/ADDRESS. Construct an Adverb Node and link
              ! it in.

              [dbg$nmatch (.input_desc, dbg$cs_address, 1)]:
              BEGIN
                  addr_flag = TRUE;
                  adverb_node = dbg$get_tempmem (dbg$k_adverb_node_size);
                  .link = .adverb_node;
                  link = adverb_node [dbg$l_adverb_link];
                  adverb_node [dbg$b_adverb_literal] = symbol_address;
              END;

              ! SHOW SYM/DEFINED. This qualifier restricts the
              ! search to the defined symbols.

              [dbg$nmatch (.input_desc, dbg$cs_defined, 2)]:
              BEGIN
                  verb_node [dbg$b_verb_composite] = show_symbol_defined;
              END;
```

```
: 578 0709 4
: 579 0710 4
: 580 0711 4
: 581 0712 4
: 582 0713 4
: 583 0714 5
: 584 0715 5
: 585 0716 5
: 586 0717 5
: 587 0718 5
: 588 0719 4
: 589 0720 4
: 590 0721 4
: 591 0722 4
: 592 0723 4
: 593 0724 4
: 594 0725 5
: 595 0726 5
: 596 0727 4
: 597 0728 4
: 598 0729 4
: 599 0730 4
: 600 0731 4
: 601 0732 4
: 602 0733 5
: 603 0734 5
: 604 0735 4
: 605 0736 4
: 606 0737 4
: 607 0738 4
: 608 0739 4
: 609 0740 4
: 610 0741 4
: 611 0742 5
: 612 0743 5
: 613 0744 5
: 614 0745 5
: 615 0746 5
: 616 0747 5
: 617 0748 4
: 618 0749 4
: 619 0750 4
: 620 0751 4
: 621 0752 4
: 622 0753 4
: 623 0754 4
: 624 0755 5
: 625 0756 5
: 626 0757 5
: 627 0758 6
: 628 0759 6
: 629 0760 6
: 630 0761 6
: 631 0762 6
: 632 0763 6
: 633 0764 6
: 634 0765 6

        ! SHOW SYM/DIRECT. Construct an Adverb Node and link it in.
        [dbg$nmatch (.input_desc, dbg$cs_direct, 2)]:
            BEGIN
                adverb_node = dbg$get_tempmem(dbg$k_adverb_node_size);
                .link = .adverb_node;
                link = adverb_node [dbg$!_adverb_link];
                adverb_node [dbg$b_adverb_literal] = symbol_direct;
            END;

        ! SHOW SYM/DEFINE/GLOBAL
        [dbg$nmatch (.input_desc, dbg$cs_global, 1)]:
            BEGIN
                global_flag = TRUE;
            END;

        ! SHOW SYM/DEFINED/LOCAL
        [dbg$nmatch (.input_desc, dbg$cs_local, 1)]:
            BEGIN
                global_flag = FALSE;
            END;

        ! SHOW SYM/TYPE. Construct an Adverb Node and link
        ! it in.
        [dbg$nmatch (.input_desc, dbg$cs_type, 1)]:
            BEGIN
                type_flag = TRUE;
                adverb_node = dbg$get_tempmem(dbg$k_adverb_node_size);
                .link = .adverb_node;
                link = adverb_node [dbg$!_adverb_link];
                adverb_node [dbg$b_adverb_literal] = symbol_type;
            END;

        ! The remaining two are only allowed if developer
        ! bit 0 is set.

        [OTHERWISE]:
            BEGIN
                IF .DBG$GL_DEVELOPER[0]
                THEN
                    BEGIN
                        SELECTONE TRUE OF
                            SET
                    END;
                ! SHOW SYM/RST. Construct and Adverb Node
                ! and link it in.
                [dbg$nmatch (.input_desc, dbg$cs_rst, 3)]:

```

```
635      0766 7
636      0767 7
637      0768 7
638      0769 7
639      0770 7
640      0771 6
641      0772 6
642      0773 6
643      0774 6
644      0775 6
645      0776 6
646      0777 7
647      0778 7
648      0779 7
649      0780 7
650      0781 7
651      0782 6
652      0783 6
653      0784 6
654      0785 6
655      0786 6
656      0787 7
657      0788 7
658      0789 8
659      0790 8
660      0791 8
661      0792 8
662      0793 8
663      0794 8
664      0795 7
665      0796 7
666      0797 7
667      0798 6
668      0799 6
669      0800 6
670      0801 6
671      0802 6
672      0803 6
673      0804 5
674      0805 6
675      0806 6
676      0807 7
677      0808 7
678      0809 7
679      0810 7
680      0811 7
681      0812 7
682      0813 6
683      0814 6
684      0815 6
685      0816 5
686      0817 5
687      0818 4
688      0819 4
689      0820 4
690      0821 4
691      0822 3

      BEGIN
      adverb_node = dbg$get_tempmem(dbg$k_adverb_node_size);
      .link = .adverb_node;
      link = adverb_node [dbg$1_adverb_link];
      adverb_node [dbg$b_adverb_literal] = symbol_rst;
      END;

      ! SHOW SYM/DST. Construct and Adverb Node
      and link it in.

      [dbg$nmatch (.input_desc, dbg$cs_dst, 3)]:
      BEGIN
      adverb_node = dbg$get_tempmem(dbg$k_adverb_node_size);
      .link = .adverb_node;
      link = adverb_node [dbg$1_adverb_link];
      adverb_node [dbg$b_adverb_literal] = symbol_dst;
      END;

      ! Any other qualifier is an error.

      [OTHERWISE]:
      BEGIN
      .message_vect =
      (
      IF dbg$nmatch(.input_desc, dbg$cs_cr, 1)
      THEN
      dbg$make_arg_vect(dbg$needmore)
      ELSE
      dbg$nsyntax_error(dbg$next_word(.input_desc))
      );
      RETURN sts$k_severe;
      END;

      TES;

      END          ! Checking for /RST, /DST

      ELSE
      BEGIN
      .message_vect =
      (
      IF dbg$nmatch(.input_desc, dbg$cs_cr, 1)
      THEN
      dbg$make_arg_vect(dbg$needmore)
      ELSE
      dbg$nsyntax_error(dbg$next_word(.input_desc))
      );
      RETURN sts$k_severe;
      END;

      END;

      TES;          ! End of selecting qualifiers.

      END;          ! End of While Slash Loop.
```

```
692 0823 3
693 0824 3
694 0825 3
695 0826 3
696 0827 3
697 0828 3
698 0829 3
699 0830 3
700 0831 3
701 0832 3
702 0833 3
703 0834 3
704 0835 3
705 0836 3
706 0837 3
707 0838 3
708 0839 4
709 0840 4
710 0841 4
711 0842 3
712 0843 3
713 0844 3
714 0845 3
715 0846 3
716 0847 3
717 0848 3
718 0849 3
719 0850 3
720 0851 4
721 0852 4
722 0853 4
723 0854 4
724 0855 4
725 0856 4
726 0857 4
727 0858 4
728 0859 4
729 0860 4
730 0861 4
731 0862 4
732 0863 4
733 0864 5
734 0865 5
735 0866 5
736 0867 5
737 0868 5
738 0869 5
739 0870 5
740 0871 5
741 0872 5
742 0873 5
743 0874 5
744 0875 5
745 0876 5
746 0877 5
747 0878 5
748 0879 5

: Put a 0 in the last link field in verb_node's adverb_node_ptr
: field or adverb_node's link field.
:link = 0;

: If the command was SHOW SYMBOL/DEFINED, then
: there better not have been any qualifiers other than /GLOBAL
: or /LOCAL.

IF .verb_node [dbg$1_verb_adverb_ptr] NEQ 0
THEN
  IF .verb_node [dbg$1_verb_composite] EQ show_symbol_defined
  THEN
    BEGIN
      .message_vect = dbg$make_arg_vect (dbg$1_incomqual);
      RETURN $ssk_severe;
    END;

: Construct the noun node for pointers to symbol name and
: scope list.

noun_node = dbg$get_tempmem(dbg$1_noun_node_size);
verb_node [dbg$1_verb_object_ptr] = .noun_node;
link = noun_node [dbg$1_noun_value];
WHILE TRUE DO
  BEGIN
    data_list = dbg$get_tempmem(3);
    link = .data_list;
    link = data_list[0];

: For language C, we do some fancy footwork to
: make sure we preserve the original casing of
: the identifier (since casing is significant
: in C).

IF .dbg$gb_language EQI dbg$1_c
THEN
  BEGIN
    MAP
      input_desc: REF dbg$stg_desc;
    LOCAL
      length,
      new_pointer: REF VECTOR [,BYTE],
      pointer,           ! Pointer to orig. command input
      stg_desc: dbg$stg_desc, ! String descriptor
      temp_ptr;

: First check for no more input.

IF dbg$ncmp(.input_desc, dbg$cs_cr, 1)
THEN
```

```
749      0880 5
: 750      0881 5
: 751      0882 5
: 752      0883 5
: 753      0884 6
: 754      0885 5
: 755      0886 5
: 756      0887 5
: 757      0888 5
: 758      0889 5
: 759      0890 5
: 760      0891 5
: 761      0892 5
: 762      0893 5
: 763      0894 5
: 764      0895 5
: 765      0896 6
: 766      0897 6
: 767      0898 6
: 768      0899 6
: 769      0900 6
: 770      0901 6
: 771      0902 6
: 772      0903 6
: 773      0904 6
: 774      0905 6
: 775      0906 6
: 776      0907 5
: 777      0908 5
: 778      0909 5
: 779      0910 5
: 780      0911 5
: 781      0912 5
: 782      0913 5
: 783      0914 5
: 784      0915 5
: 785      0916 5
: 786      0917 5
: 787      0918 5
: 788      0919 5
: 789      0920 5
: 790      0921 5
: 791      0922 5
: 792      0923 5
: 793      0924 5
: 794      0925 5
: 795      0926 5
: 796      0927 5
: 797      0928 5
: 798      0929 5
: 799      0930 5
: 800      0931 5
: 801      0932 5
: 802      0933 5
: 803      0934 4
: 804      0935 4
: 805      0936 4

        SIGNAL(dbg$needmore);

pointer = .input_desc[dsc$A_pointer];
IF (.pointer [SS .dbg$gl_upcase_command_ptr[0]) OR
    (.pointer GTR .dbg$gl_upcase_command_ptr[1])
THEN
    SDBG_ERROR('DBGNSHOW\DBG$NPARSE_SHOW 10');

! If we might be looking at %LABEL then don't
! go back to original case.

length = .input_desc[dsc$W_length];
IF [H$EQ(6, .pointer, 6, OPLIT BYTE('%LABEL'))
THEN
    new_pointer = .pointer
ELSE
    BEGIN
        ! We unfortunately have to allocate memory
        ! and copy strings in order to stuff a
        ! trailing carriage return at the end.

        new_pointer = dbg$get_tempmem((.length+3)/4);
        temp_ptr = (.pointer = .dbg$gl_upcase_command_ptr[0]) +
                    .dbg$gl_orig_command_ptr;
        CH$MOVE (.length, .temp_ptr, .new_pointer);
        new_pointer[.length-1] = dbg$K_car_return;
    END;

    ! Fill in the string descriptor.

    stg_desc[dsc$B_class] = dsc$K_class_s;
    stg_desc[dsc$B_dtype] = dsc$K_dtype_t;
    stg_desc[dsc$W_length] = .length;
    stg_desc[dsc$A_pointer] = .new_pointer;
    stg_desc[dsc$L_pos] = 0;

    ! Pick up the symbol name.

    IF NOT dbg$nsave_string( stg_desc, data_list[1],
                                .message_vect)
    THEN
        RETURN sts$K_severe;

    ! Update the input descriptor.

    input_desc[dsc$W_length] = .input_desc[dsc$W_length] -
        (.length - .stg_desc[dsc$W_length]);
    input_desc[dsc$A_pointer] = .input_desc[dsc$A_pointer] +
        (.length - .stg_desc[dsc$W_length]);
END

! All other languages besides C ...

ELSE
    ! Pick up the symbol name.
```

```
806 0937 4
807 0938 4
808 0939 4
809 0940 4
810 0941 4
811 0942 4
812 0943 4
813 0944 4
814 0945 4
815 0946 4
816 0947 4
817 0948 4
818 0949 4
819 0950 4
820 0951 4
821 0952 4
822 0953 4
823 0954 4
824 0955 4
825 0956 5
826 0957 5
827 0958 5
828 0959 5
829 0960 5
830 0961 5
831 0962 5
832 0963 5
833 0964 5
834 0965 5
835 0966 5
836 0967 5
837 0968 5
838 0969 5
839 0970 6
840 0971 6
841 0972 6
842 0973 6
843 0974 6
844 0975 6
845 0976 6
846 0977 6
847 0978 6
848 0979 6
849 0980 6
850 0981 6
851 0982 6
852 0983 6
853 0984 6
854 0985 6
855 0986 6
856 0987 5
857 0988 5
858 0989 4
859 0990 4
860 0991 4
861 0992 4
862 0993 4

        ! IF NOT dbg$nsave_string(.input_desc, data_list[1],
        !                           .message_vect)
        THEN
            RETURN sts$k_severe;

        ! For SHOW SYM/DEFINED, fill in the adjective field in the
        ! noun node with an encoding of the flags.
        noun_node [dbg$!l_adjective_ptr] = (.addr_flag * 4) +
                                            (.global_flag * 2) +
                                            (.type_flag);

        ! For ordinary SHOW SYMBOL, need to fix up %LABEL n and
        ! also pick up the IN clause.

        IF .verb_node [dbg$b_verb_composite] NEQ show_symbol_defined
        THEN
            BEGIN
                ! Check data symbol for special case %label n.
                ! First pick up %LABEL, then pick up n. Then concatenate
                ! two strings with 1 space in between.

                tmp_buf1 = .data_list[1];
                IF CH$FIND_CH(.tmp_buf1[0], tmp_buf1[1],
                               %('\'')
                THEN
                    SIGNAL(dbg$p_pathnotacp, 1, tmp_buf1[0]);
                IF CH$EQCL(.tmp_buf1[0], tmp_buf1[1], 6, UPLIT BYTE('%LABEL'))
                THEN
                    BEGIN
                        IF NOT dbg$nsave_string(.input_desc, data_list[1],
                                               .message_vect)
                        THEN
                            RETURN sts$k_severe;

                        tmp_buf2 = .data_list[1];
                        data_list[1] = dbg$get_tempmem
                                      ?(.tmp_buf1[0] + .tmp_buf2[0] + 1) / 4 + 1;
                        data_list[1] = tmp_buf1[0] + tmp_buf2[0] + 1;
                        CH$MOVE(.tmp_buf1[0], tmp_buf1[1],
                                .data_list[1] + 1);
                        CH$MOVE(1, UPLIT BYTE('\''),
                                .data_list[1] + .tmp_buf1[0] + 1);
                        CH$MOVE(.tmp_buf2[0], tmp_buf2[1],
                                .data_list[1] + .tmp_buf1[0] + 2);
                    END;
                END;
            END;
        IF NOT dbg$nmatch (.input_desc, dbg$cs_comma, 1)
        THEN
            EXITLOOP;
```

```
863 0994 3
864 0995 3
865 0996 3
866 0997 3
867 0998 3
868 0999 3
869 1000 3
870 1001 3
871 1002 3
872 1003 3
873 1004 4
874 1005 4
875 1006 4
876 1007 5
877 1008 5
878 1009 5
879 1010 6
880 1011 6
881 1012 6
882 1013 6
883 1014 6
884 1015 6
885 1016 6
886 1017 5
887 1018 6
888 1019 6
889 1020 6
890 1021 5
891 1022 4
892 1023 3
893 1024 3
894 1025 3
895 1026 3
896 1027 3
897 1028 3
898 1029 3
899 1030 4
900 1031 4
901 1032 4
902 1033 3
903 1034 3
904 1035 2
905 1036 2
906 1037 2
907 1038 2
908 1039 2
909 1040 2
910 1041 2
911 1042 3
912 1043 3
913 1044 3
914 1045 2
915 1046 2
916 1047 2
917 1048 2
918 1049 2
919 1050 2

        END;           ! End of building the data list.

        .link = 0;

        ! See if there is keyword IN followed the symbol name.
        ! If it is, pick up the scope list.

        IF .verb_node [dbg$verb_composite] NEQ show_symbol_defined
        THEN
            BEGIN
                IF dbg$match (.input_desc, dbg$cs_in, 2)
                THEN
                    BEGIN
                        IF NOT dbg$match (.input_desc, dbg$cs_cr, 1)
                        THEN
                            BEGIN
                                IF NOT dbg$nparsescope_list (.input_desc, noun_node[dbg$l_noun_value2],
                                                               .message_vect)
                                THEN
                                    RETURN sts$severe;
                            END
                        ELSE
                            BEGIN
                                .message_vect = dbg$make_arg_vect(dbg$needmcre);
                                RETURN sts$severe;
                            END;
                    END;
            END;

        ! End of the command buffer. (we hope)

        IF NOT dbg$match (.input_desc, dbg$cs_cr, 1)
        THEN
            BEGIN
                .message_vect = dbg$nsyntax_error(dbg$nnext_word (.input_desc));
                RETURN sts$severe;
            END;
        END;           ! End of SHOW SYMBOL Parsing.

        ! Handle the SHOW TASK command.

        [IF NOT .DBG$GL DEVELOPER[0] THEN FALSE ELSE
        DBG$NMATCH (.INPUT_DESC, DBG$CS_TASK, 2)]:
        BEGIN
            VERB_NODE[DBG$verb_composite] = SHOW_TASK;
            DBG$NPARSE_SHOW_TASK!.INPUT_DESC, .VERB_NODE);
        END;

        ! Handle the SHOW TERMINAL command.

        [DBG$NMATCH (.INPUT_DESC, DBG$CS_TERMINAL, 4)]:
```

```
920      1051 2
921      1052 3
922      1053 2
923      1054 2
924      1055 2
925      1056 3
926      1057 3
927      1058 3
928      1059 3
929      1060 3
930      1061 3
931      1062 3
932      1063 2
933      1064 2
934      1065 2
935      1066 3
936      1067 3
937      1068 3
938      1069 3
939      1070 3
940      1071 3
941      1072 3
942      1073 3
943      1074 4
944      1075 4
945      1076 4
946      1077 4
947      1078 5
948      1079 5
949      1080 6
950      1081 6
951      1082 6
952      1083 6
953      1084 5
954      1085 5
955      1086 4
956      1087 4
957      1088 4
958      1089 3
959      1090 4
960      1091 4
961      1092 3
962      1093 2
963      1094 2
964      1095 2
965      1096 3
966      1097 3
967      1098 3
968      1099 3
969      1100 2
970      1101 2
971      1102 2
972      1103 2
973      1104 2
974      1105 2
975      1106 3
976      1107 3

        VERB_NODE[DBG$B_`cRB_COMPOSITE] = SHOW_TERMINAL;

        ! Handle the SHOW TRACE command.

        [dbg$nmatch (.input_desc, dbg$cs_trace, 1) :
          BEGIN
            VERB_NODE [DBG$B_VERB_COMPOSITE] = EVENT$K_SHOW_TRACE;
            RETURN DBGSEVENT_SHOW_CANCEL_SYNTAX (.INPUT_DESC,
                                                .VERB_NODE,
                                                .MESSAGE_VECT
                                              );
          END;

        [dbg$nmatch (.input_desc, dbg$cs_type, 2) :
          BEGIN

            ! We may have SHOW TYPE or SHOW TYPE/OVERRIDE.

            ! Check for slash

            IF dbg$nmatch (.input_desc, dbg$cs_slash, 1)
            THEN
              BEGIN
                IF NOT dbg$nmatch (.input_desc, dbg$cs_override, 1)
                THEN
                  BEGIN
                    .message_vect =
                      (IF dbg$nmatch (.input_desc, dbg$cs_cr, 1)
                      THEN
                        dbg$make_arg_vect (dbg$needmore)
                      ELSE
                        dbg$nsyntax_error (dbg$next_word (.input_desc)));
                    RETURN stssk_severe;
                  END;
                verb_node [dbg$B_VERB_COMPOSITE] = show_type_override;
              END
            ELSE
              BEGIN
                verb_node [dbg$B_VERB_COMPOSITE] = show_type;
              END;
            END;
          END;

        [dbg$nmatch (.input_desc, dbg$cs_watch, 1) :
          BEGIN
            VERB_NODE [DBG$B_VERB_COMPOSITE] = EVENT$K_SHOW_WATCH;
            RETURN DBGSEVENT_SHOW_CANCEL_SYNTAX(
              .INPUT_DESC, .VERB_NODE, .MESSAGE_VECT);
          END;

        ! Handle the SHOW WINDOW command.

        [DBG$NMATCH (.INPUT_DESC, DBG$CS_WINDOW, 3)]:
          BEGIN
            VERB_NODE[DBG$B_VERB_COMPOSITE] = SHOW_WINDOW;
```

```

977 1108 3
978 1109 2
979 1110 2
980 1111 2
981 1112 2
982 1113 2
983 1114 2
984 1115 3
985 1116 3
986 1117 3
987 1118 3
988 1119 3
989 1120 3
990 1121 3
991 1122 2
992 1123 2
993 1124 2
994 1125 2
995 1126 2
996 1127 2
997 1128 1

    1108 3
    1109 2
    1110 2
    1111 2
    1112 2
    1113 2
    1114 2
    1115 3
    1116 3
    1117 3
    1118 3
    1119 3
    1120 3
    1121 3
    1122 2
    1123 2
    1124 2
    1125 2
    1126 2
    1127 2
    1128 1

    DBGSSCR_PARSE_SHOWIND_CMD(.INPUT_DESC, .VERB_NODE);
    END;

    ! Any other kind of SHOW command constitutes a syntax error.
    [OTHERWISE] : ! Parsing error
    BEGIN
        IF dbg$nmatch (.input_desc, dbg$cs_cr, 1)
        THEN
            .message_vect = dbg$nmake_arg_vect (dbg$_needmore)
        ELSE
            .message_vect = dbg$nsyntax_error (dbg$nnext_word (.input_desc));
        RETURN stsk_severe;
    END;

    TES;

    RETURN STSK_SUCCESS;
END;

```

												.TITLE	DBGNSHOW	
												.IDENT	\V04-000\	
												.PSECT	DBG\$PLIT,NOWRT, SHR, PIC,0	
													.ASCII	<7>\ADDRESS\
													.ASCII	<3>\ALL\
													.ASCII	<5>\BREAK\
													.ASCII	<5>\CALLS\
													.ASCII	<6>\DEFINE\
													.ASCII	<7>\DEFINED\
													.ASCII	<9>\DEVELOPER\
													.ASCII	<6>\DIRECT\
													.ASCII	<7>\DISPLAY\
													.ASCII	<3>\DST\
													.ASCII	<6>\GLOBAL\
													.ASCII	<2>\IN\
													.ASCII	<5>\INPUT\
													.ASCII	<3>\KEY\
													.ASCII	<8>\LANGUAGE\
													.ASCII	<5>\LOCAL\
													.ASCII	<3>\LOG\
													.ASCII	<7>\MARGINS\
													.ASCII	<16>\MAX_SOURCE_FILES\
													.ASCII	<4>\MODE\
													.ASCII	<6>\MODULE\
													.ASCII	<6>\OUTPUT\
													.ASCII	<8>\ OVERRIDE\
													.ASCII	<5>\RADIX\
													.ASCII	<3>\RST\
													.ASCII	<5>\SCOPE\
													.ASCII	<6>\SEARCH\
													.ASCII	<6>\SELECT\

45	43	52	55	4F	53	06	000BE	P.ABC:	.ASCII	<6>\SOURCE\	;	
4C	4F	42	4D	59	53	04	000C5	P.ABD:	.ASCII	<4>\STEP\	;	
4C	41	4E	49	4D	52	54	04	000CA	P.ABE:	.ASCII	<6>\SYMBOL\	;
4C	41	4E	49	4D	52	54	08	000D1	P.ABF:	.ASCII	<4>\TASK\	;
45	43	41	52	54	05	000D6	P.ABG:	.ASCII	<8>\TERMINAL\	;		
45	43	50	59	54	04	000DF	P.ABH:	.ASCII	<5>\TRACE\	;		
57	48	43	54	41	57	05	000E5	P.ABI:	.ASCII	<4>\TYPE\	;	
57	4F	44	4E	49	57	06	000EA	P.ABJ:	.ASCII	<5>\WATCH\	;	
4E	24	47	42	44	5C	57	0D	000F0	P.ABK:	.ASCII	<6>\WINDOW\	;
30	31	20	57	4F	48	53	01	000F7	P.ABL:	.BYTE	1 13	;
4C	45	42	41	4C	25	000F9	P.ABM:	.ASCII	<1>\.\	;		
4C	45	42	41	4C	25	000FB	P.ABN:	.ASCII	<1>/\	;		
4C	45	42	41	4C	20	0010C	P.ABO:	.ASCII	<27>\DBGNSHOW\<92>\DBG\$NPARSE_SHOW 10\	;		
4C	45	42	41	4C	00119	P.ABP:	.ASCII	\%LABEL\			;	
4C	45	42	41	4C	0011F	P.ABQ:	.ASCII	\%LABEL\			;	
4C	45	42	41	4C	00125	P.ABR:	.ASCII	\ \			;	

DBG\$CS_ADDRESS=	P.AAA
DBG\$CS_ALL=	P.AAB
DBG\$CS_BREAK=	P.AAC
DBG\$CS_CALLS=	P.AAD
DBG\$CS_DEFINE=	P.AAE
DBG\$CS_DEFINED=	P.AAF
DBG\$CS_DEVELOPER=	P.AAG
DBG\$CS_DIRECT=	P.AAH
DBG\$CS_DISPLAY=	P.AAI
DBG\$CS_DST=	P.AAJ
DBG\$CS_GLOBAL=	P.AAK
DBG\$CS_IN=	P.AAL
DBG\$CS_INPUT=	P.AAM
DBG\$CS_KEY=	P.AAN
DBG\$CS_LANGUAGE=	P.AAO
DBG\$CS_LOCAL=	P.AAP
DBG\$CS_LOG=	P.AAQ
DBG\$CS_MARGINS=	P.AAR
DBG\$CS_MAX_SOURCE_FILES=	P.AAS
DBG\$CS_MODE=	P.AAT
DBG\$CS_MODULE=	P.AAU
DBG\$CS_OUTPUT=	P.AAV
DBG\$CS_OVERRIDE=	P.AAW
DBG\$CS_RADIX=	P.AAX
DBG\$CS_RST=	P.AAY
DBG\$CS_SCOPE=	P.AAZ
DBG\$CS_SEARCH=	P.ABA
DBG\$CS_SELECT=	P.ABB
DBG\$CS_SOURCE=	P.ABC
DBG\$CS_STEP=	P.ABD
DBG\$CS_SYMBOL=	P.ABE
DBG\$CS_TASK=	P.ABF
DBG\$CS_TERMINAL=	P.ABG
DBG\$CS_TRACE=	P.ABH
DBG\$CS_TYPE=	P.ABI
DBG\$CS_WATCH=	P.ABJ
DBG\$CS_WINDOW=	P.ABK
DBG\$CS_CR=	P.ABL

DBG\$CS_COMM= P.ABM
 DBG\$CS_SLASH= P.ABN
 .EXTRN DBG\$EVENT_SHOW_CANCEL_SYNTAX
 .EXTRN DBG\$EVENT_SHOW_CANCEL_SEMANTICS
 .EXTRN DBG\$DUMP_DEFINE
 .EXTRN DBG\$FAO_OUT, DBG\$NGET_TRANS_RADIX
 .EXTRN DBG\$SCR_EXECUTE_SHODISP_CMD
 .EXTRN DBG\$SCR_EXECUTE_SHOSEL_CMD
 .EXTRN DBG\$SCR_EXECUTE_SHOWIND_CMD
 .EXTRN DBG\$SCR_PARSE_SHODISP_CMD
 .EXTRN DBG\$SCR_PARSE_SHOWIND_CMD
 .EXTRN DBG\$SHOW_TYPE, DBG\$SHOW_MODE
 .EXTRN DBG\$SHOW_MODULE
 .EXTRN DBG\$SHOW_SEARCH
 .EXTRN DBG\$SHOW_DEFINE
 .EXTRN DBG\$SHOW_STEP, DBG\$NPARSE_SHOW_TASK
 .EXTRN DBG\$EXECUTE_SHOW_TASK
 .EXTRN DBG\$RST_SHOWSCOPE
 .EXTRN DBG\$TRACEBACK, DBG\$NNEXT_WORD
 .EXTRN DBG\$NSYNTAX_ERROR
 .EXTRN DBG\$NMAKE_ARG_VECT
 .EXTRN DBG\$NSAVE_DECIMAL_INTEGER
 .EXTRN DBG\$NSAVE_STRING
 .EXTRN DBG\$GET_TEMPMEM
 .EXTRN DBG\$PRINT, DBG\$NEWLINE
 .EXTRN DBG\$FLUSHBUF, DBG\$LANGUAGE
 .EXTRN DBG\$SRC_SHOW_SOURCE
 .EXTRN DBG\$NPARSE_SCOPE_LIST
 .EXTRN DBG\$STA_SHOWSYMBOL
 .EXTRN DBG\$NMATCH, DBG\$READ_KEY_INFO
 .EXTRN STR\$COMPARE_EQ
 .EXTRN SMG\$LIST_KEY_DEFS
 .EXTRN SMG\$SET_DEFAULT_STATE
 .EXTRN DBG\$RUNFRAME, DBG\$GL_DEVELOPER
 .EXTRN DBG\$GB_KEYPAD_INPUT
 .EXTRN DBG\$GB_LANGUAGE
 .EXTRN DBG\$GB_RADIX, DBG\$GL_LOGTAB
 .EXTRN DBG\$GL_KEY_TABLE_ID
 .EXTRN DBG\$GL_LOGNAME, DBG\$GL_CONTEXT
 .EXTRN DBG\$GB_DEF_OUT, DBG\$SRC_LEFT_MARGIN
 .EXTRN DBG\$SRC_RIGHT_MARGIN
 .EXTRN DBG\$SRC_MAX_FILES
 .EXTRN DBG\$SRC_TERM_WIDTH
 .EXTRN DBG\$GL_ORIG_COMMAND_PTR
 .EXTRN DBG\$GL_UPCASE_COMMAND_PTR
 .EXTRN SMGS_NMOREKEYS
 .EXTRN SMGS_KEYNOTDEF
 .PSECT DBG\$CODE,NOWRT, SHR, PIC,0

OFFC 00000
 5E 20 C2 00002
 01 DD 00005
 00000000' EF 9F 00007
 58 04 AC DD 0000D
 58 DD 00011

.ENTRY DBG\$NPARSE_SHOW, Save R2,R3,R4,R5,R6,R7,R8,-: 0367
 R9,R10,R11
 SUBL2 #32, SP
 PUSHL #1
 PUSHAB DBG\$CS_BREAK
 MOVL INPUT_DESC, R8
 PUSHL R8
 0469

08 BC	08	08	00000000G 00 01	03 FB 00013 50 D1 0001A 09 12 0001D 01 F0 0001F 0820 31 00025 01 DD 00028 1\$:	CALLS #3, DBG\$NMATCH CMPL R0, #1 BNEQ 1\$ INSV #1, #8, #8, @VERB_NODE BRW 84\$ PUSHL #1 PUSHAB DBG\$CS_CALLS PUSHL R8	0471 0474 0478
			00000000G 00 01	03 FB 00032 50 D1 00039 49 12 0003C 01 AC DD 0003E 02 90 00042 04 DD 00046	CALLS #3, DBG\$NMATCH CMPL R0, #1 BNEQ 3\$ MOVL VERB_NODE, R2 MOVB #2, T(R2) PUSHL #4	0480 0484
			00000000G 00 08	01 FB 00048 50 D0 0004F 08 AE DD 00053 01 DD 00058 00000000' EF 9F 0005A 58 DD 00060	CALLS #1, DBG\$GET_TEMPMEM MOVL R0, NOUN_NODE MOVL NOUN_NODE, 8(R2) PUSHL #1 PUSHAB DBG\$CS_CR PUSHL R8	0485 0491
			00000000G 00 06	03 FB 00062 50 E9 00069 01 CE 0006C 79 11 00070 01 AC DD 00072 2\$:	CALLS #3, DBG\$NMATCH BLBC R0, 2\$ MNEGL #1, @NOUN_NODE BRB 6\$ PUSHL MESSAGE_VECT PUSHL NOUN_NODE	0494 0491 0500 0499
			00000000G 00 67	03 FB 0007A 50 E8 00081 081C 31 00084 01 DD 00087 3\$:	CALLS #3, DBG\$NSAVE_DECIMAL_INTEGER BLBS R0, 6\$ BRW 88\$ PUSHL #1 PUSHAB DBG\$CS_DEFINE PUSHL R8	0502 0509
			00000000G 00 01	03 FB 00091 50 D1 00098 08 12 0009B 14 FO 0009D 46 11 000A3 09 DD 000A5 4\$:	CALLS #3, DBG\$NMATCH CMPL R0, #1 BNEQ 4\$ INSV #20, #8, #8, @VERB_NODE BRB 6\$ PUSHL #9 PUSHAB DBG\$CS_DEVELOPER PUSHL R8	0511 0466 0517
08 BC	08	08	00000000G 00 01	03 FB 000AF 50 D1 000B6 08 12 000B9 16 FO 000BB 68 11 000C1 09 DD 000A7 4\$:	CALLS #3, DBG\$NMATCH CMPL R0, #1 BNEQ 5\$ INSV #22, #8, #8, @VERB_NODE BRB 9\$ PUSHL #3 PUSHAB DBG\$CS_DISPLAY PUSHL R8	0519 0466 0525
03 BC	08	08	00000000G 00 01	03 FB 000CD 50 D1 000D4 14 12 000D7 03 DD 000C3 5\$:	CALLS #3, DBG\$NMATCH CMPL R0, #1 BNEQ 7\$ INSV #23, #8, #8, @VERB_NODE PUSHL VERB_NODE PUSHL R8	0527 0528
08 BC	08	08	00000000G 00	17 FO 000D9 58 DD 000E2 02 FB 000E4 7A 11 000EB 6\$:	CALLS #2, DBG\$SCR_PARSE_SHODISP_CMD BRB 12\$	0466

			00000000'	EF 9F 00375	PUSHAB	DBG\$CS_SLASH		
			00000000G 00 03	58 DD 0037B	PUSHL	R8		
				03 FB 0037D	CALLS	#3, DBG\$NMATCH		
				50 E8 00384	BLBS	R0 35\$		
				014F 31 00387	BRW	49\$		
				01 DD 0038A	PUSHL	#1		
			00000000'	EF 9F 0038C	PUSHAB	DBG\$CS_ADDRESS	0692	
			00000000G 00 01	58 DD 00392	PUSHL	R8		
				03 FB 00394	CALLS	#3, DBG\$NMATCH		
				50 D1 00398	CMPL	R0 #1		
				1C 12 0039E	BNEQ	37\$		
				01 DD 003A0	MOVL	#1, ADDR_FLAG	0694	
				03 DD 003A3	PUSHL	#3	0695	
			00000000G 00 53	01 FB 003A5	CALLS	#1, DBG\$GET_TEMP MEM		
				50 D0 003AC	MOVL	R0, ADVERB_NODE		
			00 0E 63	53 D0 003AF	MOVL	ADVERB_NODE, @LINK	0696	
				A3 9E 003B3	MOVAB	8(R3), LINK	0697	
				02 90 003B7	MOVAB	#2 (ADVERB_NODE)	0698	
				B7 11 003BA	BRB	34\$	0685	
				02 DD 003BC	PUSHL	#2	0705	
			00000000'	EF 9F 003BE	PUSHAB	DBG\$CS_DEFINED		
			00000000G 00 01	58 DD 003C4	PUSHL	R8		
				03 FB 003C6	CALLS	#3, DBG\$NMATCH		
				50 D1 003CD	CMPL	R0 #1		
08 BC	08	08		08 12 003D0	BNEQ	38\$		
				15 F0 003D2	INSV	#21, #8, #8, @VERB_NODE	0707	
				99 11 003D8	BRB	34\$	0685	
				02 DD 003DA	PUSHL	#2	0713	
			00000000'	EF 9F 003DC	PUSHAB	DBG\$CS_DIRECT		
			00000000G 00 01	58 DD 003E2	PUSHL	R8		
				03 FB 003E4	CALLS	#3, DBG\$NMATCH		
				50 D1 003EB	CMPL	R0 #1		
				19 12 003EE	BNEQ	39\$		
			00000000G 00 53	03 DD 003F0	PUSHL	#3	0715	
				01 FB 003F2	CALLS	#1, DBG\$GET_TEMP MEM		
				50 D0 003F9	MOVL	R0, ADVERB_NODE		
			00 0E 63	53 D0 003FC	MOVL	ADVERB_NODE, @LINK	0716	
				A3 9E 00400	MOVAB	8(R3), LINK	0717	
				03 90 00404	MOVAB	#3 (ADVERB_NODE)	0718	
				65 11 00407	BRB	42\$	0685	
				01 DD 00409	PUSHL	#1	0724	
			00000000'	EF 9F 0040B	PUSHAB	DBG\$CS_GLOBAL		
			00000000G 00 01	58 DD 00411	PUSHL	R8		
				03 FB 00413	CALLS	#3, DBG\$NMATCH		
				50 D1 0041A	CMPL	R0 #1		
				05 12 0041D	BNEQ	40\$		
			52	01 DD 0041F	MOVL	#1 GLOBAL_FLAG	0726	
				96 11 00422	BRB	36\$	0685	
				01 DD 00424	PUSHL	#1	0732	
			00000000'	EF 9F 00426	PUSHAB	DBG\$CS_LOCAL		
			00000000G 00 01	58 DD 0042C	PUSHL	R8		
				03 FB 0042E	CALLS	#3, DBG\$NMATCH		
				50 D1 00435	CMPL	R0 #1		
				04 12 00438	BNEQ	41\$		
				52 D4 0043A	CLRL	GLOBAL_FLAG	0734	
				69 11 0043C	BRB	46\$	0685	
				01 DD 0043E	PUSHL	#1	0741	

				00000000'	EF	9F	00440	PUSHAB	DBG\$CS_TYPE	
00000000G	00			58	DD	00446	PUSHL	R8		
	01			03	FB	00448	CALLS	#3, DBG\$NMATCH		
	55			50	D1	0044F	CMPL	R0, #1		
				1C	12	00452	BNEQ	43\$		
00000000G	00			01	DO	00454	MOVL	#1, TYPE_FLAG	0743	
	53			03	DD	00457	PUSHL	#3	0744	
00	BE			01	FB	00459	CALLS	#1, DBG\$GET TEMPMEM		
6E		08		50	DO	00460	MOVL	R0, ADVERB_NODE	0745	
63				53	DO	00463	MOVL	ADVERB_NODE, @LINK	0746	
				01	A3	9E	MOVAB	8(R3), LINK	0747	
				90	DO	00468	MOVB	#1 (ADVERB_NODE)	0685	
	03	00000000G		66	11	0046E	BRB	48\$	0756	
				0392	00	E8	BLBS	DBG\$GL_DEVELOPER, 45\$		
				31	00477	44\$:	BRW	79\$		
				03	DD	0047A	PUSHL	#3	0765	
				00000000'	EF	9F	0047C	PUSHAB	DBG\$CS_RST	
00000000G	00			58	DD	00482	PUSHL	R8		
	01			03	FB	00484	CALLS	#3, DBG\$NMATCH		
				50	D1	00488	CMPL	R0, #1		
				19	12	0048C	BNEQ	47\$		
00000000G	00			03	DD	00490	PUSHL	#3	0767	
	53			01	FB	00492	CALLS	#1, DBG\$GET TEMPMEM		
00	BE			50	DO	00499	MOVL	R0, ADVERB_NODE	0768	
6E		08		53	DO	0049C	MOVL	ADVERB_NODE, @LINK	0769	
63				A3	9E	004A0	MOVAB	8(R3), LINK	0770	
				04	90	004A4	MOVB	#4 (ADVERB_NODE)	0759	
				2D	11	004A7	BRB	48\$	0776	
				03	DD	004A9	PUSHL	#3		
				00000000'	EF	9F	004AB	PUSHAB	DBG\$CS_DST	
00000000G	00			58	DD	004B1	PUSHL	R8		
	01			03	FB	004B3	CALLS	#3, DBG\$NMATCH		
				50	D1	004BA	CMPL	R0, #1		
				B8	12	004BD	BNEQ	44\$		
00000000G	00			03	DD	004BF	PUSHL	#3	0778	
	53			01	FB	004C1	CALLS	#1, DBG\$GET TEMPMEM		
00	BE			50	DO	004C8	MOVL	R0, ADVERB_NODE	0779	
6E		08		53	DO	004CB	MOVL	ADVERB_NODE, @LINK	0780	
63				A3	9E	004CF	MOVAB	8(R3), LINK	0781	
				05	90	004D3	MOVB	#5 (ADVERB_NODE)	0759	
				FE9A	31	004D6	BRW	34\$	0828	
50	08	AC		00	BE	D4	004D9	49\$:	CLRL	0835
				04	C1	004DC	ADDL3	@LINK		
				60	D5	004E1	TSTL	#4, VERB_NODE, R0		
				18	13	004E3	BEQL	(R0)		
				08	ED	004E5	CMPZV	#8, VERB_NODE, #21	0837	
				10	12	004EB	BNEQ	51\$		
15	08	BC	08	00028F10	8F	DD	004ED	PUSHL	#167696	0840
				01	FB	004F3	50\$:	CALLS	#1, DBG\$NMATCH	
00000000G	00			03A2	31	004FA	BRW	87\$		
				04	DD	004FD	PUSHL	#4	0847	
00000000G	00			01	FB	004FF	CALLS	#1, DBG\$GET TEMPMEM		
	08	AE		50	DO	00506	MOVL	R0, NOUN_NODE		
50	08	AC		08	C1	0050A	ADDL3	#8, VERB_NODE, R0	0848	
	60	08	AE	DO	0050F	MOVL	NOUN_NODE, (R0)			
	6E	08	AE	DO	00513	MOVL	NOUN_NODE, LINK			
	58	0C	AC	DO	00517	MOVL	MESSAGE_VECT, R11			

10	52	02	C4 0051B	MULL2	#2, R2	0948	
10	AE	6244	DE 0051E	MOVAL	(R2)[ADDR_FLAG], 16(SP)	0947	
	AE	55	CO 00523	ADDL2	TYPE_FLAG, 16(SP)	0949	
		03	DD 00527	PUSHL	#3	0852	
00000000G	00	01	FB 00529	CALLS	#1, DBG\$GET_TEMP MEM		
0C	AE	50	DO 00530	MOVL	R0, DATA_LIST		
00	BE	0C	AE 00534	MOVL	DATA_LIST, ALINK	0853	
6E	OC	AE	DO 00539	MOVL	DATA_LIST, LINK	0854	
50	OC	AE	04 C1 0053D	ADDL3	#4, DATA_LIST, R0	0919	
5A		60	9E 00542	MOVAB	(R0), R10		
07	00000000G	00	91 00545	CMPB	DBG\$GB_LANGUAGE, #7	0862	
		03	13 0054C	BEQL	53\$		
		00B9	31 0054E	BRW	59\$		
		01	DD 00551	PUSHL	#1	0878	
		EF	9F 00553	PUSHAB	DBG\$CS_CR		
00000000G	00	58	DD 00559	PUSHL	R8		
0D		03	FB 0055B	CALLS	#3, DBG\$NMATCH		
00000000G	00	50	E9 00562	BLBC	R0, 54\$		
00000000G	00	8F	DD 00565	PUSHL	#164048	0880	
54	04	A8	DO 00572	CALLS	#1, LIB\$SIGNAL		
00000000G	00	54	D1 00576	MOVL	4(R8), POINTER	0882	
		54	D1 0057D	CMPL	POINTÉR, DBG\$GL_UPCASE_COMMAND_PTR	0883	
00000000G	00	09	19 0057F	BLSS	55\$		
		54	D1 0057F	CMPL	POINTER, DBG\$GL_UPCASE_COMMAND_PTR+4	0884	
		15	15 00586	BLEQ	56\$		
		EF	9F 00588	PUSHAB	P.ABO	0886	
		01	DD 0058E	PUSHL	#1		
00000000G	00	00028362	8F DD 00590	PUSHL	#164706		
57		03	FB 00596	CALLS	#3, LIB\$SIGNAL		
64		68	3C 0059D	MOVZWL	(R8), LENGTH	0891	
		06	29 005A0	CMPC3	#6, (POINTER), P.ABP	0892	
		05	12 005A8	BNEQ	57\$		
59		54	D0 005AA	MOVL	POINTER, NEW_POINTER	0894	
		2A	11 005AD	BRB	58\$		
7E		50	03 A7 9E 005AF	57\$:	MOVAB	3(R7), R0	0902
		50	04 C7 005B3	DIVL3	#4, R0, -(SP)		
00000000G	00	01	FB 005B7	CALLS	#1, DBG\$GET_TEMP MEM		
59		50	DO 005BE	MOVL	R0, NEW_POINTER		
50	00000000G	00	C2 005C1	SUBL2	DBG\$GL_UPCASE_COMMAND_PTR, R4	0903	
69	00000000G	00	C1 005C8	ADDL3	DBG\$GL_ORIG_COMMAND_PTR, R4, TEMP_PTR	0904	
60		57	28 005D0	MOVC3	LENGTH-(TEMP_PTR), -(NEW_POINTER)	0905	
FF A749		0D	90 005D4	MOVB	#13, -1(LENGTH)[NEW_POINTER]	0906	
16 AE	010E	8F	B0 005D9	58\$:	MOVW	#270, STG_DESC+2	0912
14 AE		57	B0 005DF	MOVW	LENGTH, STG_DESC	0913	
18 AE		59	D0 005E3	MOVL	NEW_POINTER, STG_DESC+4	0914	
		1C	AE D4 005E7	CLRL	STG_DESC+8	0915	
		7E	5A 7D 005EA	MOVQ	R10, -(SP)	0919	
00000000G	00	1C	AE 9F 005ED	PUSHAB	STG_DESC		
71		03	FB 005F0	CALLS	#3, DBG\$NSAVE_STRING		
50		50	E9 005F7	BLBC	R0, 64\$		
50	14	AE	3C 005FA	MOVZWL	STG_DESC, R0	0927	
68		57	C2 005FE	SUBL2	LENGTH, R0		
04 A8		50	A0 00601	ADDW2	R0, (R8)		
		50	C2 00604	SUBL2	R0, 4(R8)	0929	
		0E	11 00608	BRB	60\$	0862	
00000000G	00	0D00	8F BB 0060A	59\$:	PUSHR	#^M<R8, R10, R11>	0938
		03	FB 0060E	CALLS	#3, DBG\$NSAVE_STRING		

15	08	BC	08	53	50	E9	00615	BLBC	R0, 64\$	0948
				60	04	C1	00618	ADDL3	#4, NOUN_NODE, R0	
				08	00	00	0061D	MOVL	16(SP), TRO	
				08	08	ED	00621	CMPZV	#8, #8, VERB_NODE, #21	0954
				03	03	12	00627	BNEQ	61\$	
				0093	31	00629	BRW	66\$		
				56	6A	00	0062C	MOVL	(R10), TMP_BUF1	0962
				50	66	9A	0062F	MOVZBL	(TMP_BUF1), R0	0963
	01	A6	50	50	8F	3A	00632	LOC	#92, R0, 1(TMP_BUF1)	
				50	02	12	00638	BNEQ	62\$	
				51	51	D4	0063A	CLRL	R1	
				11	51	E9	0063C	BLBC	R1, 63\$	0966
				56	56	DD	0063F	PUSHL	TMP_BUF1	
				00000000G	00	01	DD	PUSHL	#1	
				00028130	8F	DD	00643	PUSHL	#164144	
	00	01	A6	50	03	FB	00649	CALLS	#3, LIB\$SIGNAL	
				50	66	9A	00650	MOVZBL	(TMP_BUF1), R0	0968
				00000000	50	2D	00653	CMPC5	R0, T(TMP_BUF1), #0, #6, P.ABO	
				00000000	EF	00	00659	BNEQ	66\$	
				00000000G	00	5F	12	PUSHR	#^M<R8,R10,R11>	0971
				0D00	8F	BB	00660	CALLS	#3, DBG\$NSAVE_STRING	
				00000000G	00	03	FB	BLBS	R0, 65\$	
				00000000G	03	50	00664	BRW	88\$	
				0232	31	E8	0066B	MOVL	(R10), TMP_BUF2	0976
				04	6A	00	00671	MOVZBL	(TMP_BUF1), R0	0978
				50	66	9A	00675	MOVZBL	@TMP_BUF2, R1	
				51	04	BE	00678	ADDL2	R1, R0	
				50	51	C0	0067C	MOVAB	1(R0), R2	
	50	52	01	52	01	A0	0067F	DIVL3	#4, R2, R0	
				01	04	C7	00683	PUSHAB	1(R0,	
				00000000G	00	A0	00687	CALLS	#1, DBG\$GET_TEMP MEM	
				6A	01	FB	0068A	MOVL	R0, (R10)	0979
				57	50	DD	00691	MOVL	(R10), R7	
				67	6A	DD	00694	MOVL	R2, (R7)	
				50	52	DD	00697	MOVZBL	(TMP_BUF1), R0	0980
	01	A7	01	A6	66	9A	0069A	MOVC3	R0, T(TMP_BUF1), 1(R7)	0981
				50	50	28	0069D	MOVZBL	(TMP_BUF1), R0	0983
				50	66	9A	006A3	ADDL2	R7, R0	
				01	57	C0	006A6	MOVB	P.ABR, 1(R0)	0984
				A0	00000000	EF	90	MOVZBL	@TMP_BUF2, R1	0985
	02	57	04	AE	04	BE	006A9	ADDL3	#1, TMP_BUF2, R7	
		A0	67	67	01	C1	006B5	MOVC3	R1, (R7), 2(R0)	0991
				00000000	01	28	006BA	PUSHL	#1	
				00000000	EF	00	006BF	PUSHAB	DBG\$CS_COMM A	
				00000000G	00	58	9F	PUSHL	R8	
				03	03	DD	006C1	CALLS	#3, DBG\$NMATCH	
				03	50	FB	006C9	BLBC	R0, 67\$	
				FE	31	E9	006D0	BRW	52\$	
	15	08	BC	08	00	51	006D3	CLRL	@LINK	0996
				08	08	D4	006D6	CMPZV	#8, #8, VERB_NODE, #21	1002
				4E	08	ED	006D9	BEQL	69\$	
				02	4E	13	006DF	PUSHL	#2	1005
				00000000	02	DD	006E1	PUSHL	DBG\$CS_IN	
				00000000	EF	9F	006E3	CALLS	R8	
				00000000G	00	58	DD	PUSHL	#3, DBG\$NMATCH	
				3A	03	FB	006E9	BLBC	R0, 69\$	

			01	DD 006F5	PUSHL #1	1008	
			EF	9F 006F7	PUSHAB DBG\$CS_CR		
			58	DD 006FD	PUSHL R8		
			03	FB 006FF	CALLS #3, DBG\$NMATCH		
			50	E8 00706	BL65 R0 68\$		
			5B	DD 00709	PUSHL R11		
			0C	C1 0070B	ADDL3 #12, NOUN_NODE, R0		
			50	DD 00710	PUSHL R0		
			58	DD 00712	PUSHL R8		
			03	FB 00714	CALLS #3, DBG\$NPARSE_SCOPE_LIST		
			50	E8 00718	BLBS R0 69\$		
			38	11 0071E	BRB 71\$		
			8F	DD 00720	68\$: PUSHL #164048		
			01	FB 00726	CALLS #1, DBG\$NMAKE_ARG_VECT		
			26	11 0072D	BRB 70\$		
			01	DD 0072F	69\$: PUSHL #1		
			EF	9F 00731	PUSHAB DBG\$CS_CR		
			58	DD 00737	PUSHL R8		
			03	FB 00739	CALLS #3, DBG\$NMATCH		
			50	E8 00740	BLBS R0, 76\$		
			58	DD 00743	PUSHL R8		
			01	FB 00745	CALLS #1, DBG\$NNEXT_WORD		
			50	DD 0074C	PUSHL R0		
			01	FB 0074E	CALLS #1, DBG\$NSYNTAX_ERROR		
			50	DD 00755	MOVL R0, (R11)		
			0148	31 00758	70\$: BRW 88\$		
			04	00000000G	00 E8 0075B	71\$: BLBS DBG\$GL_DEVELOPER, 73\$	
			50	D4 00762	CLRL R0		
			11	11 00764	BRB 74\$		
			02	DD 00766	73\$: PUSHL #2		
			00000000	EF 9F 00768	PUSHAB DBG\$CS_TASK		
			58	DD 0076E	PUSHL R8		
			03	FB 00770	CALLS #3, DBG\$NMATCH		
			01	D1 00777	74\$: CMPL R0, #1		
			14	12 0077A	BNEQ 75\$		
			1E	F0 0077C	INSV #30, #8, #8, @VERB_NODE		
			AC	DD 00782	PUSHL VERB_NODE		
			58	DD 00785	PUSHL R8		
			02	FB 00787	CALLS #2, DBG\$NPARSE_SHOW_TASK		
			1C	11 0078E	BRB 76\$		
			04	DD 00790	75\$: PUSHL #4		
			00000000	EF 9F 00792	PUSHAB DBG\$CS_TERMINAL		
			58	DD 00798	PUSHL R8		
			03	FB 0079A	CALLS #3, DBG\$NMATCH		
			01	D1 007A1	CMPL R0, #1		
			09	12 007A4	BNEQ 77\$		
			19	F0 007A6	INSV #25, #8, #8, @VERB_NODE		
			0080	31 007AC	76\$: BRW 81\$		
			01	DD 007AF	77\$: PUSHL #1		
			00000000	EF 9F 007B1	PUSHAB DBG\$CS_TRACE		
			58	DD 007B7	PUSHL R8		
			03	FB 007B9	CALLS #3, DBG\$NMATCH		
			01	D1 007C0	CMPL R0, #1		
			09	12 007C3	BNEQ 78\$		
			08	F0 007C5	INSV #11, #8, #8, @VERB_NODE		
			0087	31 007CB	BRW 84\$		
			02	DD 007CE	78\$: PUSHL #2		

			00000000'	FF 9F 007D0	PUSHAB	DBG\$CS_TYPE		
			00000000G 00 01	58 DD 007D6	PUSHL	R8		
				03 FB 007D8	CALLS	#3, DBG\$NMATCH		
				50 D1 007DF	CMPL	R0, #1		
				55 12 007E2	BNEQ	83\$		
				01 DD 007E4	PUSHL	#1		
			00000000'	EF 9F 007E6	PUSHAB	DBG\$CS_SLASH	1072	
			00000000G 00 39	58 DD 007EC	PUSHL	R8		
				03 FB 007EE	CALLS	#3, DBG\$NMATCH		
				50 E9 007F5	BLBC	R0, 82\$		
				01 DD 007F8	PUSHL	#1		
			00000000'	EF 9F 007FA	PUSHAB	DBG\$CS_OVERRIDE	1076	
			00000000G 00 1D	58 DD 00800	PUSHL	R8		
				03 FB 00802	CALLS	#3, DBG\$NMATCH		
				50 E8 00809	BLBS	R0, 80\$		
				01 DD 0080C	PUSHL	#1		
			00000000'	FF 9F 0080E	PUSHAB	DBG\$CS_CR	1080	
			00000000G 00 6D	58 DD 00814	PUSHL	R8		
				03 FB 00816	CALLS	#3, DBG\$NMATCH		
				50 E9 0081D	BLBC	R0, 86\$		
			000280D0	8F DD 00820	PUSHL	#164048	1082	
				FCCA 31 00826	BRW	50\$		
08 BC	08	08		0D F0 00829	INSV	#13, #8, #8, @VERB_NODE	1087	
08 BC	08	08		76 11 0082F	BRB	89\$	1072	
				0C F0 00831	INSV	#12, #8, #8, @VERB_NODE	1091	
				6E 11 00837	BRB	89\$	0466	
				01 DD 00839	PUSHL	#1	1095	
			00000000'	FF 9F 0083B	PUSHAB	DBG\$CS_WATCH		
			00000000G 00 01	58 DD 00841	PUSHL	R8		
				03 FB 00843	CALLS	#3, DBG\$NMATCH		
				50 D1 0084A	CMPL	R0, #1		
				14 12 0084D	BNEQ	85\$		
08 BC	08	08		OE F0 0084F	INSV	#14, #8, #8, @VERB_NODE	1097	
	7E	08		AC 7D 00855	MOVO	VERB_NODE, -(SP)	1099	
			00000000G 00	58 DD 00859	PUSHL	R8		
				03 FB 0085B	CALLS	#3, DBG\$EVENT_SHOW_CANCEL_SYNTAX		
				04 00862	RET		1098	
			00000000'	03 DD 00863	PUSHL	#3	1105	
				EF 9F 00865	PUSHAB	DBG\$CS_WINDOW		
			00000000G 00 01	58 DD 0086B	PUSHL	R8		
				03 FB 0086D	CALLS	#3, DBG\$NMATCH		
				50 D1 00874	CMPL	R0, #1		
				93 12 00877	BNEQ	79\$		
08 BC	08	08		1A F0 00879	INSV	#26, #8, #8, @VERB_NODE	1107	
				AC DD 0087F	PUSHL	VERB_NODE	1108	
			00000000G 00	58 DD 00882	PUSHL	R8		
				02 FB 00884	CALLS	#2, DBG\$SCR_PARSE_SHOWIND_CMD		
				1A 11 0088B	BRB	89\$	0466	
			00000000G 00	58 DD 0088D	PUSHL	R8	1120	
				01 FB 0088F	CALLS	#1, DBG\$NNEXT_WORD		
			00000000G 00 OC	50 DD 00896	PUSHL	R0		
				01 FB 00898	CALLS	#1, DBG\$NSYNTAX_ERROR		
				50 DD 0089F	MOVL	R0, @MESSAGE_VECT		
				04 008A3	MOVL	#4, R0	1121	
				04 008A6	RET			
			50	01 DD 008A7	MOVL	#1, R0	1126	
				04 008AA	RET		1128	

; Routine Size: 2219 bytes, Routine Base: DBG\$CODE + 0000

```
: 999 1129 1 ROUTINE dbg$nparse_show_key (input_desc, verb_node, message_vect) =
: 1000 1130 1 ++
: 1001 1131 1 Functional Description
: 1002 1132 1
: 1003 1133 1 This is the parse network for the SHOW KEY command.
: 1004 1134 1
: 1005 1135 1 Routine Inputs
: 1006 1136 1
: 1007 1137 1 input_desc - A pointer to a string descriptor for the
: 1008 1138 1 remaining input.
: 1009 1139 1 verb_node - A pointer to the verb node for the SHOW
: 1010 1140 1 KEY command, which will be the top-level
: 1011 1141 1 node in the command execution tree.
: 1012 1142 1 message_vect - A pointer to an error message vector.
: 1013 1143 1
: 1014 1144 1 Routine Outputs
: 1015 1145 1
: 1016 1146 1 A command execution tree is constructed starting at the verb
: 1017 1147 1 node:
: 1018 1148 1
: 1019 1149 1
: 1020 1150 1 -----| VERB : -> | NOUN : -----
: 1021 1151 1
: 1022 1152 1
: 1023 1153 1 The DBG$B_VERB_COMPOSITE field contains a
: 1024 1154 1 value for the SHOW KEY command.
: 1025 1155 1
: 1026 1156 1
: 1027 1157 1
: 1028 1158 1 -----| ADVERB0:
: 1029 1159 1
: 1030 1160 1
: 1031 1161 1
: 1032 1162 1 The noun node has the following information:
: 1033 1163 1
: 1034 1164 1
: 1035 1165 1
: 1036 1166 1
: 1037 1167 1
: 1038 1168 1
: 1039 1169 1 The string descriptor is updated to point past the
: 1040 1170 1 input that has been parsed. A completion code is returned:
: 1041 1171 1 STSSK_SUCCESS - The input was successfully parsed.
: 1042 1172 1 STSSK_SEVERE - There were errors during the parse. An error
: 1043 1173 1 message vector is constructed and returned
: 1044 1174 1 in message_vect.
: 1045 1175 1 --
: 1046 1176 2 BEGIN
: 1047 1177 2
: 1048 1178 2 MAP
: 1049 1179 2 input_desc : REF BLOCK [,BYTE], ! String descriptor
: 1050 1180 2 verb_node : REF dbg$verb_node;
: 1051 1181 2
: 1052 1182 2 BIND
: 1053 1183 2 dbg$cs_all = UPLIT BYTE (3, 'ALL')
: 1054 1184 2 dbg$cs_brief = UPLIT BYTE (5, 'BRIEF')
: 1055 1185 2 dbg$cs_directory = UPLIT BYTE (9, 'DIRECTORY'),
```

```
: 1056      1186 2
: 1057      1187 2
: 1058      1188 2
: 1059      1189 2
: 1060      1190 2
: 1061      1191 2
: 1062      1192 2
: 1063      1193 2
: 1064      1194 2
: 1065      1195 2
: 1066      1196 2
: 1067      1197 2
: 1068      1198 2
: 1069      1199 2
: 1070      1200 2
: 1071      1201 2
: 1072      1202 2
: 1073      1203 2
: 1074      1204 2
: 1075      1205 2
: 1076      1206 2
: 1077      1207 2
: 1078      1208 2
: 1079      1209 2
: 1080      1210 2
: 1081      1211 2
: 1082      1212 2
: 1083      1213 2
: 1084      1214 2
: 1085      1215 2
: 1086      1216 2
: 1087      1217 2
: 1088      1218 2
: 1089      1219 2
: 1090      1220 2
: 1091      1221 2
: 1092      1222 2
: 1093      1223 2
: 1094      1224 2
: 1095      1225 2
: 1096      1226 2
: 1097      1227 2
: 1098      1228 2
: 1099      1229 2
: 1100      1230 2
: 1101      1231 2
: 1102      1232 2
: 1103      1233 2
: 1104      1234 2
: 1105      1235 2
: 1106      1236 2
: 1107      1237 2
: 1108      1238 2
: 1109      1239 2
: 1110      1240 2
: 1111      1241 2
: 1112      1242 2

      dbg$cs_state          = UPLIT BYTE (5, 'STATE'),
      dbg$cs_nostate        = UPLIT BYTE (7, 'NOSTATE'),
      dbg$cs_left_paren     = UPLIT BYTE (1, dbg$k_left_parenthesis),
      dbg$cs_right_paren    = UPLIT BYTE (1, dbg$k_right_parenthesis),
      dbg$cs_comma          = UPLIT BYTE (1, dbg$k_comma),
      dbg$cs_cr              = UPLIT BYTE (1, dbg$k_car_return),
      dbg$cs_equal           = UPLIT BYTE (1, dbg$k_equal),
      dbg$cs_slash           = UPLIT BYTE (1, dbg$k_slash);

LITERAL
      dbg$k_lowest_qualifier = 0,      ! These correspond to the adverb nodes
      dbg$k_directory        = 0,      ! of the tree that is being constructed.
      dbg$k_all               = 1,
      dbg$k_brief             = 2,
      dbg$k_state              = 3,
      dbg$k_highest_qualifier = 3;

LOCAL
      all_flag                : INITIAL(FALSE),           ! True if /ALL
      dir_flag                : INITIAL(FALSE),           ! True if /DIRECTORY
      define_kind              : INITIAL(0),              ! Value of DELETE/KEY qualifier
      noun_node                : REF dbg$noun_node,        ! Pointer to a noun node
      new_noun_node            : REF dbg$noun_node,        ! Another pointer to a noun node
      adverb_node              : REF dbg$adverb_node,       ! Pointer to a noun node
      new_adverb_node          : REF dbg$adverb_node,       ! Another pointer to a adverb node
      state_name_node          : REF dbg$state_name_node,    ! Pointer to a state-name node
      new_state_name_node      : REF dbg$state_name_node,    ! Another pointer to a state-name node
      ptr                      : REF VECTOR[,BYTE],        ! Points into input string
      status,
      temp_key_desc            : REF dbg$stg_desc,          ! String desc. for DELETE/KEY symbols
      define_key_value          : REF dbg$stg_desc,          ! Value for the qualifier

! Check whether we are on a system that allows keypad input.
IF NOT .dbg$gb_keypad_input
THEN
  SIGNAL(dbg$_nokeydef);

! Fill in the fact that this is a SHOW KEY command in the verb node.
! And clear the noun link value.
verb_node [dbg$b_verb_composite] = show_key;
verb_node [dbg$l_verb_object_ptr] = 0;

! Build adverb list with defaults.
!

new_adverb_node = dbg$get_tempmem(dbg$k_adverb_node_size); ! Get first node
verb_node [dbg$l_verb_adverb_ptr] = .new_adverb_node;
adverb_node = .new_adverb_node;

adverb_node [dbg$b_adverb_literal] = dbg$k_lowest_qualifier;      ! Initialize first node
adverb_node [dbg$l_adverb_value]   = 0;
adverb_node [dbg$l_adverb_link]   = 0;
```

```
: 1113 1243 2 define_kind = dbg$k_lowest_qualifier + 1;
: 1114 1244 2 WHILE .define_kind [EQ dbg$k_highest_qualifier] DO ! Build rest of adverb list
: 1115 1245 3 BEGIN
: 1116 1246 3 new_adverb_node = dbg$get_tempmem(dbg$k_adverb_node_size);
: 1117 1247 3 adverb_node [dbg$l_adverb_link] = .new_adverb_node;
: 1118 1248 3 adverb_node = .new_adverb_node;
: 1119 1249 3
: 1120 1250 3 adverb_node [dbg$b_adverb_literal] = .define_kind;
: 1121 1251 3 IF .define_kind [EQ] dbg$k_state
: 1122 1252 3 THEN
: 1123 1253 4 BEGIN
: 1124 1254 4 ! For the adverb node that has state-name information, the default
: 1125 1255 4 is set up so that the adverb node points to a state-name node that
: 1126 1256 4 points to a descriptor that contains the state-name.
: 1127 1257 4
: 1128 1258 4 temp_key_desc = dbg$get_tempmem(2);
: 1129 1259 4 temp_key_desc [dsc$w_length] = 0;
: 1130 1260 4 temp_key_desc [dsc$b_dtype] = dsc$k_dtype_t;
: 1131 1261 4 temp_key_desc [dsc$b_class] = dsc$k_class_d;
: 1132 1262 4 temp_key_desc [dsc$a_pointer] = 0;
: 1133 1263 4
: 1134 1264 4 ! This routine returns the current state name.
: 1135 1265 4
: 1136 1266 4 smg$set_default_state(dbg$gl_key_table_id, 0, .temp_key_desc);
: 1137 1267 4
: 1138 1268 4 state_name_node = dbg$get_tempmem(dbg$k_state_name_size);
: 1139 1269 4 state_name_node [dbg$l_state_name_ptr] = .temp_key_desc;
: 1140 1270 4 state_name_node [dbg$l_state_name_link] = 0;
: 1141 1271 4 adverb_node [dbg$l_adverb_value] = .state_name_node;
: 1142 1272 4 END
: 1143 1273 3 ELSE
: 1144 1274 3 ! In all other cases, the default value is set to zero
: 1145 1275 3
: 1146 1276 3 adverb_node [dbg$l_adverb_value] = 0;
: 1147 1277 3
: 1148 1278 3 define_kind = .define_kind + 1;
: 1149 1279 2 END;
: 1150 1280 2 adverb_node [dbg$l_adverb_link] = 0;
: 1151 1281 2
: 1152 1282 2 WHILE (NOT dbg$nmatch(.input_desc, dbg$cs_cr, 1)) AND
: 1153 1283 2 (.input_desc [dsc$w_length] GTR 0) DO
: 1154 1284 2
: 1155 1285 3 BEGIN
: 1156 1286 3 IF dbg$nmatch(.input_desc, dbg$cs_slash, 1)
: 1157 1287 3 THEN
: 1158 1288 4 BEGIN
: 1159 1289 4
: 1160 1290 4 ! Find out what kind of qualifier it is
: 1161 1291 4
: 1162 1292 4 ! Initialize value
: 1163 1293 4
: 1164 1294 4 define_key_value = 0;
: 1165 1295 4
: 1166 1296 4 ! Set Define_key with qualifier code, and get value of define_key_value.
: 1167 1297 4
: 1168 1298 4 SELECTONE TRUE OF
: 1169 1299 4 SET
```

```
; 1170      1300 4
; 1171      1301 4
; 1172      1302 5
; 1173      1303 5
; 1174      1304 5
; 1175      1305 5
; 1176      1306 5
; 1177      1307 5
; 1178      1308 5
; 1179      1309 5
; 1180      1310 5
; 1181      1311 5
; 1182      1312 4
; 1183      1313 4
; 1184      1314 4
; 1185      1315 5
; 1186      1316 5
; 1187      1317 5
; 1188      1318 4
; 1189      1319 4
; 1190      1320 4
; 1191      1321 5
; 1192      1322 5
; 1193      1323 5
; 1194      1324 5
; 1195      1325 5
; 1196      1326 5
; 1197      1327 5
; 1198      1328 5
; 1199      1329 5
; 1200      1330 5
; 1201      1331 5
; 1202      1332 5
; 1203      1333 5
; 1204      1334 5
; 1205      1335 5
; 1206      1336 5
; 1207      1337 5
; 1208      1338 5
; 1209      1339 5
; 1210      1340 5
; 1211      1341 5
; 1212      1342 5
; 1213      1343 6
; 1214      1344 6
; 1215      1345 6
; 1216      1346 6
; 1217      1347 6
; 1218      1348 6
; 1219      1349 6
; 1220      1350 6
; 1221      1351 6
; 1222      1352 6
; 1223      1353 6
; 1224      1354 6
; 1225      1355 6
; 1226      1356 6

[dbg$nmatch(.input_desc, dbg$cs_all, 1) :
  BEGIN
    ! Check if a key-name has already been found, this makes the
    ! /ALL invalid.

    IF .verb_node [dbg$l_verb_object_ptr] NEQ 0
    THEN
      SIGNAL(dbg$conflict);
    define_kind = dbg$k_all;
    define_key_value = T;
    all_flag = TRUE;
  END;

[dbg$nmatch(.input_desc, dbg$cs_nostate, 3) :
  BEGIN
    define_key_value = 0;
    define_kind = dbg$k_state;
  END;

[dbg$nmatch(.input_desc, dbg$cs_state, 1) :
  BEGIN
    define_key_value = 0;
    define_kind = dbg$k_state;

    temp_key_desc = dbg$get_tempmem(2);
    temp_key_desc[dsc$w_length] = 0;
    temp_key_desc[dsc$b_dtype] = dsc$k_dtype_t;
    temp_key_desc[dsc$b_class] = dsc$k_class_d;
    temp_key_desc[dsc$sa_pointer] = 0;

    ! Look for =
    !

    IF NOT dbg$nmatch (.input_desc, dbg$cs_equal, 1)
    THEN
      report_error;
    ! Look for a left paren
    !

    IF dbg$nmatch (.input_desc, dbg$cs_left_paren, 1)
    THEN
      BEGIN
        ! Pick up the first state name
        status = dbg$read_key_info (.input_desc,
                                    .temp_key_desc,
                                    .message_vect);

        IF NOT .status
        THEN
          RETURN sts$k_severe;

        new_state_name_node = dbg$get_tempmem(dbg$k_state_name_size);
        state_name_node = .new_state_name_node;
        state_name_node [dbg$l_state_name_ptr] = .temp_key_desc;
```

```
1227      1357 6
1228      1358 6
1229      1359 6
1230      1360 6
1231      1361 7
1232      1362 7
1233      1363 7
1234      1364 7
1235      1365 7
1236      1366 7
1237      1367 7
1238      1368 7
1239      1369 7
1240      1370 7
1241      1371 7
1242      1372 7
1243      1373 7
1244      1374 7
1245      1375 7
1246      1376 7
1247      1377 7
1248      1378 7
1249      1379 7
1250      1380 7
1251      1381 7
1252      1382 7
1253      1383 6
1254      1384 6
1255      1385 6
1256      1386 6
1257      1387 6
1258      1388 6
1259      1389 6
1260      1390 6
1261      1391 6
1262      1392 6
1263      1393 6
1264      1394 5
1265      1395 6
1266      1396 6
1267      1397 6
1268      1398 6
1269      1399 6
1270      1400 6
1271      1401 6
1272      1402 6
1273      1403 6
1274      1404 6
1275      1405 6
1276      1406 6
1277      1407 6
1278      1408 6
1279      1409 6
1280      1410 6
1281      1411 6
1282      1412 6
1283      1413 5

state_name_node [dbg$1_state_name_link] = 0;
define_key_value = .state_name_node;

WHILE dbg$nmatch (.input_desc, dbg$cs_comma, 1) DO
  BEGIN
    temp_key_desc = dbg$get_tempmem(2);
    temp_key_desc[dsc$w_length] = 0;
    temp_key_desc[dsc$b_dtype] = dsc$k_dtype_t;
    temp_key_desc[dsc$b_class] = dsc$k_class_d;
    temp_key_desc[dsc$a_pointer] = 0;

    ! Pick up the next state name
    ! status = dbg$read_key_info (.input_desc,
    !                             .temp_key_desc,
    !                             .message_vect);

    IF NOT .status
    THEN
      RETURN sts$k_severe;

    new_state_name_node = dbg$get_tempmem(dbg$k_state_name_size);
    state_name_node [dbg$1_state_name_link] = .new_state_name_node;
    state_name_node = .new_state_name_node;
    state_name_node [dbg$1_state_name_ptr] = .temp_key_desc;
    state_name_node [dbg$1_state_name_link] = 0;

    END;

    ! Eat right paren
    !

    IF NOT dbg$nmatch (.input_desc, dbg$cs_right_paren, 1)
    THEN
      report_error;
    END
  ELSE
    BEGIN
      ! Pick up the only state name
      !

      status = dbg$read_key_info (.input_desc,
                                  .temp_key_desc,
                                  .message_vect);

      IF NOT .status
      THEN
        RETURN sts$k_severe;

      new_state_name_node = dbg$get_tempmem(dbg$k_state_name_size);
      state_name_node = .new_state_name_node;
      state_name_node [dbg$1_state_name_ptr] = .temp_key_desc;
      state_name_node [dbg$1_state_name_link] = 0;
      define_key_value = .state_name_node;

      END;
```

```

1284 1414 5
1285 1415 4
1286 1416 4
1287 1417 4
1288 1418 5
1289 1419 5
1290 1420 5
1291 1421 4
1292 1422 4
1293 1423 4
1294 1424 5
1295 1425 5
1296 1426 5
1297 1427 5
1298 1428 5
1299 1429 5
1300 1430 5
1301 1431 4
1302 1432 4
1303 1433 4
1304 1434 4
1305 1435 4
1306 1436 4
1307 1437 4
1308 1438 4
1309 1439 4
1310 1440 4
1311 1441 5
1312 1442 5
1313 1443 5
1314 1444 5
1315 1445 5
1316 1446 5
1317 1447 5
1318 1448 5
1319 1449 5
1320 1450 5
1321 1451 5
1322 1452 5
1323 1453 5
1324 1454 5
1325 1455 4
1326 1456 4
1327 1457 4
1328 1458 4
1329 1459 3
1330 1460 3
1331 1461 3
1332 1462 3
1333 1463 4
1334 1464 3
1335 1465 4
1336 1466 4
1337 1467 4
1338 1468 4
1339 1469 4
1340 1470 4

1414 5
1415 4
1416 4
1417 4
1418 5
1419 5
1420 5
1421 4
1422 4
1423 4
1424 5
1425 5
1426 5
1427 5
1428 5
1429 5
1430 5
1431 4
1432 4
1433 4
1434 4
1435 4
1436 4
1437 4
1438 4
1439 4
1440 4
1441 5
1442 5
1443 5
1444 5
1445 5
1446 5
1447 5
1448 5
1449 5
1450 5
1451 5
1452 5
1453 5
1454 5
1455 4
1456 4
1457 4
1458 4
1459 3
1460 3
1461 3
1462 3
1463 4
1464 3
1465 4
1466 4
1467 4
1468 4
1469 4
1470 4

END;

[dbg$nmatch(.input_desc, dbg$cs_brief, 1)] :
BEGIN
define_key_value = 1;
define_kind = dbg$k_brief;
END;

[dbg$nmatch(.input_desc, dbg$cs_directory, 1)] :
BEGIN
IF .verb_node [dbg$1_verb_object_ptr] NEQ 0
THEN
SIGNAL(dbg$conflict);
dir_flag = TRUE;
define_key_value = 1;
define_kind = dbg$k_directory;
END;

[OTHERWISE] :
report_error;
TES;

! Process the qualifier

IF .define_key_value NEQ 0
THEN
BEGIN
adverb_node = .verb_node [dbg$1_verb_adverb_ptr];
WHILE ?.adverb_node [dbg$b_adverb_literal] NEQ .define_kind) DO
adverb_node = .adverb_node [dbg$1_adverb_link];
adverb_node [dbg$1_adverb_value] = .define_key_value;

! If /STATE=xxxxx was specified, the link field is set to one.
! This is done to check for /STATE/DIR in the command,
! which is invalid.

IF .adverb_node [dbg$b_adverb_literal] EQL dbg$k_state
THEN
adverb_node [dbg$1_adverb_link] = 1;
END;

END ! End of qualifier search code.

ELSE

! Process key name

IF (.verb_node [dbg$1_verb_object_ptr] EQL 0) AND (NOT .all_flag) AND (NOT .dir_flag)
THEN
BEGIN
! Get key name
!
temp_key_desc = dbg$get_tempmem(2);

```

```

1341 1471 4
1342 1472 4
1343 1473 4
1344 1474 4
1345 1475 4
1346 1476 4
1347 1477 4
1348 1478 4
1349 1479 4
1350 1480 4
1351 1481 4
1352 1482 4
1353 1483 4
1354 1484 4
1355 1485 4
1356 1486 4
1357 1487 4
1358 1488 4
1359 1489 4
1360 1490 4
1361 1491 4
1362 1492 4
1363 1493 4
1364 1494 3
1365 1495 3
1366 1496 3
1367 1497 2
1368 1498 2
1369 1499 2
1370 1500 2
1371 1501 2
1372 1502 2
1373 1503 3
1374 1504 2
1375 1505 3
1376 1506 3
1377 1507 3
1378 1508 2
1379 1509 2
1380 1510 2
1381 1511 1

        temp_key_desc[dsc$w_length] = 0;
        temp_key_desc[dsc$b_dtype] = dsc$k_dtype_t;
        temp_key_desc[dsc$b_class] = dsc$k_class_d;
        temp_key_desc[dsc$a_pointer] = 0;
        status = dbg$read_key_info (.input_desc,
                                    .temp_key_desc,
                                    .message_vect);

        IF NOT .status
        THEN
            RETURN sts$k_severe;

        ! Make noun node for key-name string
        !

        new_noun_node = dbg$get_tempmem(dbg$k_noun_node_size);

        verb_node [dbg$1_verb_object_ptr] = .new_noun_node;
        noun_node = .new_noun_node;
        noun_node [dbg$1_noun_value] = .temp_key_desc;
        noun_node [dbg$1_adjective_ptr] = 0;
        noun_node [dbg$1_noun_link] = 0;
        END

        ELSE
            report_error;
        END; ! End While

        ! Check to see if key-name string or /ALL or /DIRECTORY has been entered.
        ! If not, return a message and error status.

        IF (.verb_node [dbg$1_verb_object_ptr] EQL 0) AND (NOT .all_flag) AND (NOT .dir_flag)
        THEN
            BEGIN
                .message_vect = dbg$make_arg_vect(dbg$_needmore);
                RETURN sts$k_severe;
            END;

        RETURN sts$k_success;
    END;

```

.PSECT DBG\$PLIT,NOWRT, SHR, PIC,0

				03	00126	P.ABS:	.BYTE	3
				4C	4C	41	.ASCII	\ALL\
				05	0012A	P.ABT:	.BYTE	5
				46	45	49	.ASCII	\BRIEF\
				52	52	42	0012B	
				09	00130	P.ABU:	.BYTE	9
59	52	4F	54	43	45	52	.ASCII	\DIRECTORY\
				49	44	00131	0013A	
				05	0013A	P.ABV:	.BYTE	5
				45	54	41	.ASCII	\STATE\
				53	0013B	00140	.BYTE	7
				07	00140	P.ABW:	.ASCII	\NOSTATE\
				4E	00141	00148	00148	
				28	01	P.ABX:	.BYTE	1, 40

29	01	0014A	P.ABY:	.BYTE	1.	41
2C	01	0014C	P.ABZ:	.BYTE	1.	44
0D	01	0014E	P.ACA:	.BYTE	1.	13
3D	01	00150	P.ACB:	.BYTE	1.	61
2F	01	00152	P.ACC:	.BYTE	1.	47

DBGSCS_ALL=	P.ABS
DBGSCS_BRIEF=	P.ABT
DBGSCS_DIRECTORY=	P.ABU
DBGSCS_STATE=	P.ABV
DBGSCS_NOSTATE=	P.ABW
DBGSCS_LEFT PAREN=	P.ABX
DBGSCS_RIGHT PAREN=	P.ABY
DBGSCS_COMMAS=	P.ABZ
DBGSCS_CR=	P.ACA
DBGSCS_EQUAL=	P.ACAB
DBGSCS_SLASH=	P.ACAC

.PSECT DBGSCODE,NOWRT, SHR, PIC,0

OFFC 00000 DBGSNPARSE_SHOW_KEY:

	5E	0C	C2	00002	.WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11					1129
		7E	7C	00005	SUBL2	#12, SP					1176
	0D	00000000G	5A	D4	00007	CLRQ	DIR FLAG				1221
	0028D18	00	E8	00009	CLRL	DEFINE_KIND					1223
00000000G	00	8F	DD	00010	BLBS	DBG\$GB_KEYPAD_INPUT, 1\$					1228
	59	01	FB	00016	PUSHL	#167192					1229
	08	AC	DD	0001D	1\$:	CALLS	#1, LIB\$SIGNAL				1229
01	A9	18	90	00021	MOVL	VERB_NODE, R9					1229
0C	AE	08	A9	00025	MOVB	#27-1(R9)					1229
		0C	BE	D4	0002A	MOVAB	8(R9), 12(SP)				1234
			03	DD	0002D	CLRL	@12(SP)				1234
00000000G	00	01	FB	0002F	PUSHL	#3					1234
	53	50	DD	00036	CALLS	#1, DBG\$GET TEMPMEM					1236
04	A9	53	DD	00039	MOVL	R0, NEW ADVERB_NODE					1237
	55	53	DD	0003D	MOVL	NEW_ADVERB_NODE, 4(R9)					1237
		65	94	00040	MOVL	NEW_ADVERB_NODE, ADVERB_NODE					1239
	04	A5	7C	00042	CLRB	(ADVERB_NODE)					1240
	5A	01	DD	00045	CLRQ	4(ADVERB_NODE)					1243
	03	5A	D1	00048	2\$:	MOVL	#1, DEFINE_KIND				1244
		61	14	0004B	CMPL	DEFINE_KIND, #3					1244
		03	DD	0004D	BGTR	5\$					1246
00000000G	00	01	FB	0004F	PUSHL	#3					1246
	53	50	DD	00056	CALLS	#1, DBG\$GET TEMPMEM					1247
08	A5	53	DD	00059	MOVL	R0, NEW ADVERB_NODE					1248
	55	53	DD	0005D	MOVL	NEW_ADVERB_NODE, 8(ADVERB_NODE)					1248
	65	5A	90	00060	MOVL	NEW_ADVERB_NODE, ADVERB_NODE					1250
	03	5A	D1	00063	MOVAB	DEFINE_KIND, (ADVERB_NODE)					1251
		3F	12	00066	CMPL	DEFINE_KIND, #3					1251
		02	DD	00068	BNEQ	3\$					1258
00000000G	00	01	FB	0006A	PUSHL	#2					1258
	52	50	DD	00071	CALLS	#1, DBG\$GET TEMPMEM					1259
62	020E0000	81	DD	00074	MOVL	R0, TEMP_KEY_DESC					1262
	04	A2	D4	0007B	MOVL	#3471938, (TEMP_KEY_DESC)					1266
		52	DD	0007E	CLRL	4(TEMP_KEY_DESC)					1266
					PUSHL	TEMP_KEY_DESC					1266

00000000G 00	00000000G	7E D4 00080	CLRL -(SP)	
		00 9F 00082	PUSHAB DBGSGL KEY_TABLE_ID	
		03 FB 00088	CALLS #3, SMGSSET_DEFAULT_STATE	
00000000G 00		02 DD 0008F	PUSHL #2	1268
		01 FB 00091	CALLS #1, DBGSGET TEMPMEM	
54		50 D0 00098	MOVL R0, STATE_NAME_NODE	
64		52 D0 0009B	MOVL TEMP KEY DESC, (STATE_NAME_NODE)	
04 A3	04	A4 D4 0009E	CLRL 4(STATE_NAME_NODE)	1269
		54 D0 000A1	MOVL STATE_NAME_NODE, 4(ADVERB_NODE)	1270
		03 11 000A5	BRB 4\$	1271
		04 A5 D4 000A7	CLRL 4(ADVERB_NODE)	1272
		38: 5A D6 000AA	INCL DEFINE_KIND	1273
		48: 9A 11 000AC	BRB 2\$	1274
53	08	A5 D4 000AE	CLRL 8(ADVERB_NODE)	1275
	04	AC D0 000B1	MOVL INPUT_DESC, R3	1276
		01 DD 000B5	PUSHL #1	1277
00000000'		EF 9F 000B7	PUSHAB DBGSICS_CR	
00000000G 00	03	53 DD 000BD	PUSHL R3	
		03 FB 000BF	CALLS #3, DBGSNMATCH	
		50 E9 000C6	BLBC R0, 8\$	
		029E 31 000C9	BRW 37\$	1283
		78: 63 B5 000CC	TSTW (R3)	
		88: F9 13 000CE	BEQL 7\$	
		01 DD 000D0	PUSHL #1	1286
00000000'		EF 9F 000D2	PUSHAB DBGSICS_SLASH	
00000000G 00	03	53 DD 000D8	PUSHL R3	
		03 FB 000DA	CALLS #3, DBGSNMATCH	
		50 E8 000E1	BLBS R0, 9\$	
		022B 31 000E4	BRW 33\$	
		56 D4 000E7	CLRL DEFINE_KEY_VALUE	1294
		98: 01 DD 000E9	PUSHL #1	1301
00000000'		EF 9F 000EB	PUSHAB DBGSICS_ALL	
00000000G 00	01	53 DD 000F1	PUSHL R3	
		03 FB 000F3	CALLS #3, DBGSNMATCH	
		50 D1 000FA	CMPL R0, #1	
		1E 12 000FD	BNEQ 11\$	
		OC BE D5 000FF	TSTL #12(SP)	1306
00000000G 00	0028158	0D 13 00102	BEQL 10\$	
		8F DD 00104	PUSHL #164184	1308
		01 FB 0010A	CALLS #1, LIB\$SIGNAL	
5A		01 D0 00111	MOVL #1, DEFINE_KIND	1309
56		10\$: 01 D0 00114	MOVL #1, DEFINE_KEY_VALUE	1310
04 AE		01 D0 00117	MOVL #1, ALL_FLAG	1311
		1B 11 0011B	BRB 12\$	1298
		03 DD 0011D	PUSHL #3	1314
00000000'		11\$: EF 9F 0011F	PUSHAB DBGSICS_NOSTATE	
00000000G 00		53 DD 00125	PUSHL R3	
		03 FB 00127	CALLS #3, DBGSNMATCH	
		50 D1 0012E	CMPL R0, #1	
		08 12 00131	BNEQ 13\$	
5A		56 D4 00133	CLRL DEFINE_KEY_VALUE	1316
		03 D0 00135	MOVL #3, DEFINE_KIND	1317
		01B3 31 00138	BRW 30\$	1298
00000000'		12\$: 01 DD 0013B	PUSHL #1	1320
00000000G 00		13\$: EF 9F 0013D	PUSHAB DBGSICS_STATE	
		53 DD 00143	PUSHL R3	
		03 FB 00145	CALLS #3, DBGSNMATCH	

01	50	D1	0014C	CMPL	R0	#1		
	03	13	0014F	BEQL	14\$			
	014C	31	00151	BRW	26\$			
	56	D4	00154	14\$:	CLRL	DEFINE_KEY_VALUE		
5A	03	DD	00156	MOVL	#3,	DEFINE_KIND	1322	
	02	DD	00159	PUSHL	#2		1323	
00000000G	00	01	FB	0015B	CALLS	#1, DBG\$GET_TEMP MEM	1325	
52	50	DD	00162	MOVL	R0	TEMP KEY DESC		
62 020E0000	8F	DD	00165	MOVL	#34471938,	(TEMP_KEY_DESC)	1326	
04	A2	D4	0016C	CLRL	4(TEMP_KEY_DESC)		1329	
	01	DD	0016F	PUSHL	#1		1334	
	EF	9F	00171	PUSHAB	DBG\$CS_EQUAL			
00000000G	00	53	DD	00177	PUSHL	R3		
2C	03	FB	00179	CALLS	#3,	DBG\$NMATCH		
	50	E8	00180	BLBS	R0,	17\$		
	01	DD	00183	15\$:	PUSHL	#1		
00000000'	EF	9F	00185	PUSHAB	DBG\$CS_CR		1335	
00000000G	00	53	DD	00188	PUSHL	R3		
03	03	FB	0018D	CALLS	#3,	DBG\$NMATCH		
	50	E9	00194	BLBC	R0,	16\$		
	01DC	31	00197	BRW	38\$			
00000000G	00	53	DD	0019A	16\$:	PUSHL	R3	
	01	FB	0019C	CALLS	#1,	DBG\$NNEXT_WORD		
	50	DD	001A3	PUSHL	R0,			
00000000G	00	01	FB	001A5	CALLS	#1,	DBG\$NSYNTAX_ERROR	
	01D4	31	001AC	BRW	39\$			
	01	DD	001AF	17\$:	PUSHL	#1		
00000000'	EF	9F	001B1	PUSHAB	DBG\$CS_LEFT_PAREN		1341	
00000000G	00	53	DD	001B7	PUSHL	R3		
03	03	FB	001B9	CALLS	#3,	DBG\$NMATCH		
	50	E8	001C0	BLBS	R0,	18\$		
	00A7	31	001C3	BRW	23\$			
	0C	AC	DD	001C6	18\$:	PUSHL	MESSAGE_VECT	1349
	52	DD	001C9	PUSHL	TEMP_KEY_DESC		1348	
00000000G	00	53	DD	001CB	PUSHL	R3	1347	
5B	03	FB	001CD	CALLS	#3,	DBG\$READ_KEY_INFO		
59	50	DD	001D4	MOVL	R0,	STATUS		
	58	E9	001D7	BLBC	STATUS,	20\$	1350	
00000000G	00	02	DD	001DA	PUSHL	#2	1354	
08	01	FB	001DC	CALLS	#1,	DBG\$GET_TEMP MEM		
	50	DD	001E3	MOVL	R0,	NEW STATE NAME NODE		
54	08	AE	DD	001E7	MOVL	NEW STATE NAME NODE, STATE_NAME_NODE	1355	
64	52	DD	001EB	MOVL	TEMP KEY DESC, (STATE_NAME_NODE)		1356	
	04	A4	D4	001EE	CLRL	4(STATE_NAME_NODE)	1357	
56	54	DD	001F1	MOVL	STATE_NAME_NODE, DEFINE_KEY_VALUE		1358	
58	04	A4	9E	001F4	MOVAB	4(R4), R8	1378	
	01	DD	001F8	19\$:	PUSHL	#1	1360	
00000000'	EF	9F	001FA	PUSHAB	DBG\$CS_COMMAS			
00000000G	00	53	DD	00200	PUSHL	R3		
4A	03	FB	00202	CALLS	#3,	DBG\$NMATCH		
	50	E9	00209	BLBC	R0,	21\$		
00000000G	00	02	DD	0020C	PUSHL	#2	1362	
52	01	FB	0020E	CALLS	#1,	DBG\$GET_TEMP MEM		
62 020E0000	8F	DD	00215	MOVL	R0,	TEMP KEY DESC		
04	A2	D4	00218	MOVL	#34471938,	(TEMP_KEY_DESC)	1363	
0C	AC	DD	00222	CLRL	4(TEMP_KEY_DESC)		1366	
				PUSHL	MESSAGE_VECT		1372	

00000000G	00	52	DD 00225	PUSHL TEMP_KEY_DESC	1371
	58	53	DD 00227	PUSHL R3	1370
	48	03	FB 00229	CALLS #3, DBG\$READ_KEY_INFO	
		50	DD 00230	MOVL R0, STATUS	
		58	E9 00233	20\$: BLBC STATUS, 24\$	
00000000G	00	02	DD 00236	PUSHL #2	1373
	08	01	FB 00238	CALLS #1, DBG\$GET_TEMPMEM	1377
	AE	50	DD 0023F	MOVL R0, NEW_STATE_NAME_NODE	
	68	08	AE 00243	MOVL NEW_STATE_NAME_NODE, (R8)	1378
	54	08	AE 00247	MOVL NEW_STATE_NAME_NODE, STATE_NAME_NODE	1379
	64	52	DD 0024B	MOVL TEMP_KEY_DESC, (STATE_NAME_NODE)	1380
	58	04	A4 9E 0024E	MOVAB 4(R4), R8	1381
		68	D4 00252	CLRL (R8)	
		A2	11 00254	BRB 19\$	1360
		01	DD 00256	21\$: PUSHL #1	1388
		EF	9F 00258	PUSHAB DBG\$CS_RIGHT_PAREN	
00000000G	00	53	DD 0025E	PUSHL R3	
	52	03	FB 00260	CALLS #3, DBG\$NMATCH	
		50	E8 00267	BLBS R0, 27\$	
		FF	16 31 0026A	22\$: BRW 15\$	1389
		31	0026D	23\$: PUSHL MESSAGE_VECT	1402
		0C	AC DD 0026D	PUSHL TEMP_KEY_DESC	1401
		52	DD 00270	PUSHL R3	1400
00000000G	00	53	DD 00272	CALLS #3, DBG\$READ_KEY_INFO	
	58	03	FB 00274	MOVL R0, STATUS	
	03	50	DD 0027B	MOVL STATUS, 25\$	1403
		58	E8 0027E	24\$: BLBS 40\$	
		01	03 31 00281	PUSHL #2	1407
		02	DD 00284	25\$: CALLS #1, DBG\$GET_TEMPMEM	
	08	01	FB 00286	MOVL R0, NEW_STATE_NAME_NODE	
	AE	50	DD 0028D	NEW_STATE_NAME_NODE, STATE_NAME_NODE	1408
	54	08	AE 00291	MOVL TEMP_KEY_DESC, (STATE_NAME_NODE)	1409
	64	52	DD 00295	CLRL 4(STATE_NAME_NODE)	1410
	56	04	A4 D4 00298	MOVL STATE_NAME_NODE, DEFINE_KEY_VALUE	1411
		54	DD 0029B	BRB 30\$	1298
		4E	11 0029E	PUSHL #1	1417
		01	DD 002A0	26\$: PUSHAB DBG\$CS_BRIEF	
		EF	9F 002A2	PUSHL R3	
00000000G	00	53	DD 002A8	CALLS #3, DBG\$NMATCH	
	01	03	FB 002AA	CMPL R0, #1	
		50	D1 002B1	BNEQ 28\$	
		08	12 002B4	MOVL #1, DEFINE_KEY_VALUE	1419
	56	01	DD 002B6	MOVL #2, DEFINE_KIND	1420
	5A	02	DD 002B9	BRB 30\$	1298
		30	11 002BC	27\$: PUSHL #1	1423
		01	DD 002BE	28\$: PUSHAB DBG\$CS_DIRECTORY	
		EF	9F 002C0	PUSHL R3	
00000000G	00	53	DD 002C6	CALLS #3, DBG\$NMATCH	
	01	03	FB 002C8	CMPL R0, #1	
		50	D1 002CF	BNEQ 22\$	
		96	12 002D2	TSTL a12(SP)	1425
		OC	BE D5 002D4	BEQL 29\$	
		00	13 002D7	PUSHL #164184	1427
00000000G	00	8F	DD 002D9	CALLS #1, LIB\$SIGNAL	
	6E	01	FB 002DF	MOVL #1, DIR_FLAG	1428
	56	01	DD 002E6	29\$: MOVL #1, DEFINE_KEY_VALUE	1429
		5A	D4 002EC	CLRL DEFINE_KIND	1430

5A	65	55	04	56	D5	002EE	30\$:	TSTL	DEFINE_KEY_VALUE	1439	
		08	00	75	13	002F0	36\$	BEQL		1442	
		55	08	A9	DO	002F2		MOVL	4(R9), ADVERB_NODE	1443	
			06	ED	002F6	31\$:	CMPZV	#0, #8, (ADVERB_NODE), DEFINE_KIND			
		04	A5	56	DO	002FD		BEQL	32\$	1444	
		03	F3	11	00301		MOVL	8(ADVERB_NODE), ADVERB_NODE			
		08	A5	65	DO	00303	32\$:	BRB	31\$	1445	
			03	91	00307		MOVL	DEFINE_KEY_VALUE, 4(ADVERB_NODE)			
				58	12	0030A		CMPB	(ADVERB_NODE), #3	1452	
		04	A5	01	DO	0030C		BNEQ	36\$	1454	
				55	11	00310		MOVL	#1, 8(ADVERB_NODE)		
			03	0C	BE	D5	00312	33\$:	BRB	36\$	1286
				04	12	00315		TSTL	@12(SP)	1463	
			03	AE	E9	00317		BNEQ	34\$		
				FE65	31	0031B	34\$:	BLBC	ALL_FLAG, 35\$		
			FA	6E	E8	0031E	35\$:	BRW	15\$		
				02	DD	00321		BLBS	DIR_FLAG, 34\$		
	00000000G	00		01	FB	00323		PUSHL	#2	1470	
		52		50	DO	0032A		CALLS	#1, DBGSGET_TEMPMEM		
		62	020E0000	8F	DO	0032D		MOVL	R0, TEMP_KEY_DESC		
				04	A2	D4	00334	MOVL	#34471938, (TEMP_KEY_DESC)	1471	
				0C	AC	DD	00337	CLRL	4(TEMP_KEY_DESC)	1474	
					52	DD	0033A	PUSHL	MESSAGE_VECT	1477	
					53	DD	0033C	PUSHL	TEMP_KEY_DESC	1476	
	00000000G	00		03	FB	0033F		PUSHL	R3	1475	
		5B		50	DO	00345		CALLS	#3, DBGSREAD_KEY_INFO		
		3C		5B	E9	00348		MOVL	R0, STATUS		
	00000000G	00		04	DD	0034B		BLBC	STATUS, 40\$	1478	
		10		01	FB	0034D		PUSHL	#4	1485	
		AE		50	DO	00354		CALLS	#1, DBGSGET_TEMPMEM		
		0C	BE	10	AE	DO	00358	MOVL	R0, NEW_NOUN_NODE		
		57		10	AE	DO	0035D	MOVL	NEW_NOUN_NODE, @12(SP)	1487	
		67		52	DO	00361		MOVL	NEW_NOUN_NODE, NOUN_NODE	1488	
				04	A7	7C	00364	CLRL	TEMP_KEY_DESC, (NOUN_NODE)	1489	
					FD4B	31	00367	36\$:	4(NUON_NODE)	1490	
					JL	BE	0036A	37\$:	BRW	6\$	1463
						1C	12	TSTL	@12(SP)	1503	
		18	04	AE	E8	0036F		BNEQ	41\$		
		15		6E	E8	00373		BLBS	ALL_FLAG, 41\$		
	00000000G	00	000280D0	8F	DD	00376	38\$:	BLBS	DIR_FLAG, 41\$	1506	
		OC		01	FB	0037C		PUSHL	#164048		
		BC		50	DO	00383	39\$:	CALLS	#1, DBGSNMAKE_ARG_VECT		
		50		04	DO	00387	40\$:	MOVL	R0, #MESSAGE_VECT		
					04	0038A		RET	#4, R0	1507	
		50		01	DO	0038B	41\$:	MOVL	#1, R0	1510	
					04	0038E		RET		1511	

; Routine Size: 911 bytes, Routine Base: DBGS\$CODE + 08AB

1382 1512 1

```

1384 1513 1 GLOBAL ROUTINE DBG$NEXECUTE_SHOW (VERB_NODE, MESSAGE_VECT) =
1385 1514 1
1386 1515 1 ++
1387 1516 1 FUNCTIONAL DESCRIPTION:
1388 1517 1
1389 1518 1 This routine accepts a command execution tree as input and performs the
1390 1519 1 semantic actions associated with the SHOW command. Version 2 debugger
1391 1520 1 routines and data structures are utilized during command execution.
1392 1521 1
1393 1522 1 FORMAL PARAMETERS:
1394 1523 1
1395 1524 1 VERB_NODE - The first node in the command execution tree
1396 1525 1
1397 1526 1 MESSAGE_VECT - The address of a longword to contain the address
1398 1527 1 of a message argument vector
1399 1528 1
1400 1529 1 IMPLICIT INPUTS:
1401 1530 1
1402 1531 1 NONE
1403 1532 1
1404 1533 1 IMPLICIT OUTPUTS:
1405 1534 1
1406 1535 1 Semantic actions corresponding to the input command are performed. That
1407 1536 1 is, various states of the debugger are displayed.
1408 1537 1
1409 1538 1 ROUTINE VALUE: unsigned longword integer completion code
1410 1539 1
1411 1540 1 COMPLETION CODES:
1412 1541 1
1413 1542 1 STSSK_SEVERE (4) - The command could not be executed.
1414 1543 1
1415 1544 1 STSSK_SUCCESS (1) - The parsed command was executed.
1416 1545 1
1417 1546 1 SIDE EFFECTS:
1418 1547 1
1419 1548 1 Output concerning the state of the debugger is displayed to the user.
1420 1549 1
1421 1550 1
1422 1551 1
1423 1552 2 BEGIN
1424 1553 2
1425 1554 2
1426 1555 2 MAP
1427 1556 2 VERB_NODE: REF DBG$VERB_NODE; ! Pointer to command Verb Node
1428 1557 2
1429 1558 2
1430 1559 2
1431 1560 2
1432 1561 2 ! Transfer control to a subnetwork on the basis of the composite verb
1433 1562 2 CASE .VERB_NODE[DBG$B_VERB_COMPOSITE] FROM MIN_SHOW TO MAX_SHOW OF
1434 1563 2 SET
1435 1564 2
1436 1565 2 [show_break] :
1437 1566 2 RETURN DBG$EVENT_SHOW_CANCEL_SEMANTICS (.VERB_NODE,
1438 1567 2 ,MESSAGE_VECT
1439 1568 2 );
1440 1569 2
1441 1570 2 [show_calls] :

```

```
: 1441      1570 3
: 1442      1571 3
: 1443      1572 3
: 1444      1573 3
: 1445      1574 3
: 1446      1575 3
: 1447      1576 3
: 1448      1577 3
: 1449      1578 3
: 1450      1579 3
: 1451      1580 3
: 1452      1581 3
: 1453      1582 3
: 1454      1583 3
: 1455      1584 3
: 1456      1585 3
: 1457      1586 3
: 1458      1587 3
: 1459      1588 3
: 1460      1589 2
: 1461      1590 2
: 1462      1591 2
: 1463      1592 3
: 1464      1593 3
: 1465      1594 2
: 1466      1595 2
: 1467      1596 2
: 1468      1597 3
: 1469      1598 3
: 1470      1599 3
: 1471      1600 3
: 1472      1601 3
: 1473      1602 2
: 1474      1603 2
: 1475      1604 2
: 1476      1605 2
: 1477      1606 2
: 1478      1607 2
: 1479      1608 2
: 1480      1609 2
: 1481      1610 2
: 1482      1611 2
: 1483      1612 2
: 1484      1613 2
: 1485      1614 3
: 1486      1615 3
: 1487      1616 3
: 1488      1617 3
: 1489      1618 3
: 1490      1619 3
: 1491      1620 3
: 1492      1621 3
: 1493      1622 3
: 1494      1623 2
: 1495      1624 2
: 1496      1625 2
: 1497      1626 2

      BEGIN
      LOCAL
        EXC_TYPE,           ! Exception type (trap=1, fault=2)
        NOUN_NODE : REF dbg$noun_node;

      noun_node = .verb_node [dbg$verb_object_ptr];

      ! exception type is based on whether the last exception
      ! was a fault, break or step-end

      IF      .dbg$runframe [dbg$v_at_fault] OR
             .dbg$runframe [dbg$v_at_break] OR
             .dbg$runframe [dbg$v_at_step_end]
      THEN   exc_type = fault_exc
      ELSE   exc_type = trap_exc;

      dbg$traceback (.dbg$runframe [dbg$verb_pc],
                     .dbg$runframe [dbg$verb_fp],
                     .EXC_TYPE, .NOUN_NODE[DBG$verb_noun_value]);
      END;

      [show_define] :
      BEGIN
      dbg$show_define();
      END;

      [show_developer] :
      BEGIN
      dbg$print (
        UPLIT BYTE (%ASCII 'Developer Longword (in hex): !XL'),
        .dbg$gl_developer);
      dbg$newline();
      END;

      ! Execute the SHOW DISPLAY command.

      [SHOW_DISPLAY]:
      DBG$SCR_EXECUTE_SHODISP_CMD(.verb_node);

      ! Execute the SHOW KEY command.

      [show_key]:
      BEGIN
      LOCAL
        status;
      status = dbg$execute_show_key(.verb_node, .message_vect);
      IF NOT .status
      THEN
        RETURN sts$k_severe;
      END;

      ! Execute the SHOW LANGUAGE command.
```

```
: 1498 1627 2
: 1499 1628 3
: 1500 1629 3
: 1501 1630 2
: 1502 1631 2
: 1503 1632 2
: 1504 1633 3
: 1505 1634 3
: 1506 1635 2
: 1507 1636 2
: 1508 1637 2
: 1509 1638 3
: 1510 1639 3
: 1511 1640 2
: 1512 1641 2
: 1513 1642 2
: 1514 1643 3
: 1515 1644 3
: 1516 1645 2
: 1517 1646 2
: 1518 1647 2
: 1519 1648 3
: 1520 1649 3
: 1521 1650 2
: 1522 1651 2
: 1523 1652 2
: 1524 1653 3
: 1525 1654 3
: 1526 1655 2
: 1527 1656 2
: 1528 1657 2
: 1529 1658 3
: 1530 1659 3
: 1531 1660 2
: 1532 1661 2
: 1533 1662 2
: 1534 1663 3
: 1535 1664 3
: 1536 1665 3
: 1537 1666 2
: 1538 1667 2
: 1539 1668 2
: 1540 1669 3
: 1541 1670 3
: 1542 1671 3
: 1543 1672 2
: 1544 1673 2
: 1545 1674 2
: 1546 1675 3
: 1547 1676 3
: 1548 1677 2
: 1549 1678 2
: 1550 1679 2
: 1551 1680 3
: 1552 1681 3
: 1553 1682 2
: 1554 1683 2

[show_language] :
  BEGIN
    $fao_tt_out ('language: !AC', dbg$language (.dbg$gb_language));
  END;

[show_log] :
  BEGIN
    dbg$show_output (2);      ! 2 stands for "show log" parameter
  END;

[show_margins] :
  BEGIN
    dbg$show_margins();
  END;

[show_max_source_files] :
  BEGIN
    dbg$show_max_source_files();
  END;

[show_mode] :
  BEGIN
    dbg$show_mode ();
  END;

[show_module] :
  BEGIN
    dbg$show_module ();
  END;

[show_output] :
  BEGIN
    dbg$show_output (1);      ! 1 stands for "full rep"
  END;

[show_radix] :
  BEGIN
    ! Parameter EQL 0 => show the SET RADIX radix
    dbg$show_radix(0);
  END;

[show_radix_override] :
  BEGIN
    ! Parameter EQL 1 => show the SET RADIX/OVERRIDE radix
    dbg$show_radix(1);
  END;

[show_scope] :
  BEGIN
    dbg$rst_showscope ();
  END;

[show_search] :
  BEGIN
    dbg$show_search ();
  END;
```

```
: 1555      1684 2
: 1556      1685 2
: 1557      1686 2
: 1558      1687 2
: 1559      1688 2
: 1560      1689 2
: 1561      1690 2
: 1562      1691 2
: 1563      1692 2
: 1564      1693 2
: 1565      1694 2
: 1566      1695 2
: 1567      1696 2
: 1568      1697 2
: 1569      1698 3
: 1570      1699 3
: 1571      1700 2
: 1572      1701 2
: 1573      1702 2
: 1574      1703 3
: 1575      1704 3
: 1576      1705 3
: 1577      1706 3
: 1578      1707 3
: 1579      1708 3
: 1580      1709 3
: 1581      1710 3
: 1582      1711 3
: 1583      1712 3
: 1584      1713 3
: 1585      1714 3
: 1586      1715 3
: 1587      1716 3
: 1588      1717 3
: 1589      1718 3
: 1590      1719 3
: 1591      1720 3
: 1592      1721 3
: 1593      1722 3
: 1594      1723 3
: 1595      1724 3
: 1596      1725 4
: 1597      1726 4
: 1598      1727 4
: 1599      1728 4
: 1600      1729 4
: 1601      1730 4
: 1602      1731 3
: 1603      1732 3
: 1604      1733 3
: 1605      1734 3
: 1606      1735 3
: 1607      1736 3
: 1608      1737 3
: 1609      1738 3
: 1610      1739 3
: 1611      1740 4

        ! Execute the SHOW SELECT command.

        [SHOW_SELECT]:
            DBG$SRC_EXECUTE_SHOSEL_CMD(.VERB_NODE);

        ! Execute the SHOW SOURCE command.

        [SHOW_SOURCE]:
            DBG$SRC_SHOW_SOURCE();

        [show_step]:
            BEGIN
                dbg$show_step ();
            END;

        [show_symbol, show_symbol_defined]:
            BEGIN
                LOCAL
                    addr_flag,
                    flags,
                    global_flag,
                    type_flag,
                    noun_node: REF dbg$noun_node,
                    name_list: REF VECTORE,[ONG],
                    status;

                ! Recover the flags.

                noun_node = .verb_node[dbg$1_verb_object_ptr];
                flags = .noun_node[dbg$1_adjective_ptr];
                addr_flag = .flags/4;
                global_flag = (.flags mod 4)/2;
                type_flag = .flags mod 2;

                ! Show the non-defined symbols.

                IF .verb_node[dbg$b_verb_composite] EQ show_symbol_defined
                THEN
                    BEGIN
                        status = FALSE;
                        addr_flag = TRUE;
                        type_flag = TRUE;
                    END
                ELSE
                    status = dbg$sta_showsymbol(.verb_node);

                ! Show the defined symbols as long as no IN clause was
                ! specified.

                name_list = .noun_node[dbg$1_noun_value];
                WHILE .name_list NEQ 0 do
                    BEGIN
```

```
: 1612      1741  4
: 1613      1742  4
: 1614      1743  4
: 1615      1744  5
: 1616      1745  5
: 1617      1746  5
: 1618      1747  5
: 1619      1748  5
: 1620      1749  5
: 1621      1750  5
: 1622      1751  5
: 1623      1752  5
: 1624      1753  5
: 1625      1754  4
: 1626      1755  5
: 1627      1756  5
: 1628      1757  5
: 1629      1758  5
: 1630      1759  4
: 1631      1760  4
: 1632      1761  4
: 1633      1762  3
: 1634      1763  2
: 1635      1764  2
: 1636      1765  2
: 1637      1766  2
: 1638      1767  2
: 1639      1768  2
: 1640      1769  3
: 1641      1770  3
: 1642      1771  2
: 1643      1772  2
: 1644      1773  2
: 1645      1774  2
: 1646      1775  2
: 1647      1776  2
: 1648      1777  3
: 1649      1778  3
: 1650      1779  3
: 1651      1780  3
: 1652      1781  2
: 1653      1782  2
: 1654      1783  2
: 1655      1784  2
: 1656      1785  2
: 1657      1786  2
: 1658      1787  2
: 1659      1788  2
: 1660      1789  2
: 1661      1790  2
: 1662      1791  3
: 1663      1792  3
: 1664      1793  2
: 1665      1794  2
: 1666      1795  2
: 1667      1796  3
: 1668      1797  3

status = .name_list[2] GTR 0;
IF .noun_node[dbg$!_noun_value2] EQL 0
THEN
  BEGIN
    IF NOT dbg$dump_define(.name_list[1],
                           .addr_flag,
                           .global_flag,
                           .type_flag,
                           .status,
                           .message_vect)
  THEN
    RETURN sts$K_severe;
  END
ELSE
  BEGIN
    IF NOT .status
    THEN
      SIGNAL(dbg$_symnotfnd, 1, .name_list[1]);
  END;

  name_list = .name_list[0];
END;

! Execute the SHOW TASK command.

[SHOW_TASK]:
BEGIN
  DBG$NEXECUTE_SHOW_TASK(.VERB_NODE);
END;

! Execute the SHOW TERMINAL command.

[SHOW_TERMINAL]:
BEGIN
  DBG$PRINT(UPLIT BYTE(%ASCII 'terminal width: !SL'),
            .DBG$SRC_TERM_WIDTH);
  DBG$NEWLINE();
END;

! Execute the SHOW TRACE command.

[SHOW_TRACE]:
  RETURN DBG$EVENT_SHOW_CANCEL_SEMANTICS (.VERB_NODE,
                                            .MESSAGE_VECT);

[show_type] :
BEGIN
  dbg$show_type (default);
END;

[show_type_override] :
BEGIN
  dbg$show_type (override);
END;
```

```

1669 1798 2
1670 1799 2
1671 1800 2
1672 1801 2
1673 1802 2
1674 1803 2
1675 1804 2
1676 1805 2
1677 1806 2
1678 1807 2
1679 1808 2
1680 1809 2
1681 1810 2
1682 1811 2
1683 1812 2
1684 1813 2
1685 1814 2
1686 1815 2
1687 1816 2
1688 1817 2
1689 1818 2
1690 1819 1

        END;

[SHOW WATCH] :
    RETURN DBG$EVENT_SHOW_CANCEL_SEMANTICS(.VERB_NODE,
                                         .MESSAGE_VECT);

        ! Execute the SHOW WINDOW command.

[SHOW WINDOW]:
    DBG$SCR_EXECUTE_SHOWIND_CMD(.VERB_NODE);

        ! Any other SHOW command code is an internal DEBUG error.

[INRANGE, OUTRANGE] :
    SDBG_ERROR('DBGNSHOW\NEXECUTE_SHOW');

TES;

RETURN STSSUCCESS;

        END;

```

```

.PSECT  DBG$PLIT,NOWRT, SHR, PIC,0
67 6E 6F 4C 20 72 65 70 6F 6C 65 76 65 44 20 00154 P.ACD: .ASCII  \ Developer Longword (in hex): !XL\
20 3A 29 78 65 68 20 6E 69 28 20 64 72 6F 77 00163
21
68 74 43 41 21 20 3A 65 67 61 75 67 6E 61 6C 00175 P.ACE: .BYTE  13
69 77 20 6C 61 6E 69 6D 72 65 74 13 00176 P.ACF: .ASCII  \language: !AC\
45 58 45 4E 5C 57 4F 48 53 4E 47 42 44 16 00183 P.ACF: .ASCII  <19>\terminal width: !SL\
43 45 58 45 4E 5C 57 4F 48 53 5F 45 54 55 00192 P.ACG: .ASCII  <22>\DBGNSHOW\<92>\NEXECUTE_SHOW\
21
67

```

```

.PSECT  DBG$CODE,NOWRT, SHR, PIC,0
07FC 00000
        .ENTRY  DBG$NEXECUTE_SHOW, Save R2,R3,R4,R5,R6,R7,-  1513
R8,R9,R10
        5A 00000000G 00 9E 00002  MOVAB LIB$SIGNAL, R10
        59 00000000' EF 9E 00009  MOVAB P.ACG, R9
        58 00000000G 00 9E 00010  MOVAB DBG$RUNFRAME+72, R8
        52 04 AC D0 00017  MOVL VERB_NODE, R2
        01 01 A2 8F 0001B  CASEB 1(R2) #1, #29
        00A7 003C 004B 01E3 00020 1$: .WORD 47$-1$,-
        00E7 00DE 00D5 00C3 00028 3$-1$,-
        01D4 01E3 0123 00FD 00030 2$-1$,-
        00C7 011A 01E3 01D8 00038 11$-1$,-
        0077 012D 0106 00CE 00040 13$-1$,-
        010F 008C 0080 012D 00048 16$-1$,-
        00F0 0097 01F0 01BB 00050 17$-1$,-
                           01B0 00F4 00058 18$-1$,-
                           : 25$-1$,-

```


0000V CF	00	67 11 000E1 12\$:	BRB	32\$: 1561
	02	00 000E3 13\$:	PUSHL	#2	: 1634
	22	11 000E5	BRB	19\$	
	00	FB 000E7 14\$:	CALLS	#0	DBGNSHOW_MARGINS
	5C	11 000EC	BRB	32\$: 1639
0000V CF	00	FB 000EE 15\$:	CALLS	#0	DBGNSHOW_MAX_SOURCE_FILES
	55	11 000F3	BRB	32\$: 1561
00000000G 00	00	FB 000F5 16\$:	CALLS	#0	DBGSSHOW_MODE
	4C	11 000FC	BRB	32\$: 1644
00000000G 00	00	FB 000FE 17\$:	CALLS	#0	DBGSSHOW_MODULE
	43	11 00105	BRB	32\$: 1561
0000V CF	01	DD 00107 18\$:	PUSHL	#1	
	01	FB 00109 19\$:	CALLS	#1	DBGNSHOW_OUTPUT
	3A	11 0010E 20\$:	BRB	32\$: 1561
	7E	D4 00110 21\$:	CLRL	-(SP)	: 1665
	02	11 00112	BRB	23\$	
0000V CF	01	DD 00114 22\$:	PUSHL	#1	
	01	FB 00116 23\$:	CALLS	#1	DBGSSHOW_RADIX
	2D	11 00118 24\$:	BRB	32\$: 1561
00000000G 00	00	FB 0011D 25\$:	CALLS	#0	DBG\$RST_SHOWSCOPE
	24	11 00124	BRB	32\$: 1676
00000000G 00	00	FB 00126 26\$:	CALLS	#0	DBGSSHOW_SEARCH
	18	11 0012D 27\$:	BRB	32\$: 1561
00000000G 00	52	DD 0012F 28\$:	PUSHL	R2	: 1681
	01	FB 00131	CALLS	#1	DBGSSCR_EXECUTE_SHOSEL_CMD
	10	11 00138	BRB	32\$: 1688
00000000G 00	00	FB 0013A 29\$:	CALLS	#0	DBGSSRC_SHOW_SOURCE
	07	11 00141 30\$:	BRB	32\$: 1694
00000000G 00	00	FB 00143 31\$:	CALLS	#0	DBGSSHOW_STEP
	53	00CC 31 0014A 32\$:	BRW	49\$: 1699
	51	08 A2 00 0014D 33\$:	MOVL	8(R2), NOUN_NODE	: 1561
	51	04 A3 00 00151	MOVL	4(NOUN_NODE), FLAGS	: 1715
7E 50	56 00	04 C7 00155	DIVL3	#4, FLAGS, ADDR_FLAG	: 1716
	50 50	01 7A 00159	EMUL	#1, FLAGS, #0, -(SP)	: 1717
	8E 57	04 7B 0015E	EDIV	#4, (SP)+, R0, R0	: 1718
7E 54	57 00	02 C7 00163	DIVL3	#2, R0, GLOBAL_FLAG	
	51 54	01 7A 00167	EMUL	#1, FLAGS, #0, -(SP)	
	8E 15	02 7B 0016C	EDIV	#2, (SP)+, TYPE_FLAG, TYPE_FLAG	: 1719
	15	01 A2 91 00171	CMPB	1(R2), #21	: 1723
	08	12 00175	BNEQ	34\$	
	56 54	01 D0 00177	MOVL	#1, ADDR_FLAG	: 1727
	01	7D 0017A	MOVQ	#1, TYPE_FLAG	: 1728
	0C 11	0017D	BRB	35\$: 1723
00000000G 00	52	DD 0017F 34\$:	PUSHL	R2	: 1732
	01	FB 00181	CALLS	#1, DBGSSTA_SHOWSYMBOL	
	55	00 00188	MOVL	R0, STATUS	
	52	63 D0 0018B 35\$:	MOVL	(NOUN_NODE), NAME_LIST	: 1738
	8A	13 0018E 36\$:	BEQL	32\$: 1739
	50	D4 00190	CLRL	R0	: 1741
	08	A2 D5 00192	TSTL	8(NAME_LIST)	
	02	15 00195	BLEQ	37\$	
	50	D6 00197	INCL	R0	
55	50	D0 00199 37\$:	MOVL	R0, STATUS	
	0C	A3 D5 0019C	TSTL	12(NOUN_NODE)	
	19	12 0019F	BNEQ	39\$	
	08	AC DD 001A1	PUSHL	MESSAGE_VECT	
	30	BB 001A4	PUSHR	#^M<R4,R5>	: 1750
					: 1748

00000000G	00	7E	56	7D 001A6	MOVQ	ADDR FLAG, -(SP)	1746	
		04	A2	DD 001A9	PUSHL	4(NAME_LIST)	1745	
			06	FB 001AC	CALLS	#6, DBG\$DUMP_DEFINE		
			50	E8 001B3	BLBS	R0, 40\$		
			50	04 DD 001B6	38\$:	MOVL	#4, R0	1752
				04 001B9		RET		
		OE	55	E8 001BA	39\$:	BLBS	STATUS, 40\$	1756
			04	A2 DD 001BD		PUSHL	4(NAME_LIST)	1758
			01	DD 001C0		PUSHL	#1	
		00028688	8F	DD 001C2		PUSHL	#165563	
			03	FB 001C8		CALLS	#3, LIB\$SIGNAL	
			52	62 DD 001CB	40\$:	MOVL	(NAME_LIST), NAME_LIST	1761
				BE 11 001CE		BRB	36\$	1739
		00000000G	00	52 DD 001D0	41\$:	PUSHL	R2	1770
			01	FB 001D2		CALLS	#1, DBG\$NEXECUTE_SHOW_TASK	
			3E	11 001D9		BRB	49\$	1561
		00000000G	00	00 DD 001DB	42\$:	PUSHL	DBG\$SRC_TERM_WIDTH	1779
			EC	A9 9F 001E1		PUSHAB	P_ACF	1778
		00000000G	00	02 FB 001E4	43\$:	CALLS	#2, DBG\$PRINT	
		00000000G	00	00 FB 001EB		CALLS	#0, DBG\$NEWLINE	1780
			25	11 001F2		BRB	49\$	1561
			7E	D4 001F4	44\$:	CLRL	-(SP)	1792
			02	11 001F6		BRB	46\$	
		00000000G	00	01 DD 001F8	45\$:	PUSHL	#1	1797
			01	FB 001FA	46\$:	CALLS	#1, DBG\$SHOW_TYPE	
			16	11 00201		BRB	49\$	1561
			AC	DD 00203	47\$:	PUSHL	MESSAGE_VECT	1802
		00000000G	00	52 DD 00206		PUSHL	R2	1801
			02	FB 00208		CALLS	#2, DBG\$EVENT_SHOW_CANCEL_SEMANTICS	
			04	0020F		RET		
		00000000G	00	52 DD 00210	48\$:	PUSHL	R2	1807
			01	FB 00212		CALLS	#1, DBG\$SCR_EXECUTE_SHOWIND_CMD	
			50	01 DD 00219	49\$:	MOVL	#1, R0	1817
				04 0021C		RET		1819

: Routine Size: 541 bytes, Routine Base: DBG\$CODE + 0C3A

```
1692 1820 1 GLOBAL ROUTINE dbg$execute_show_key (verb_node, message_vect) =
1693 1821 1 ++
1694 1822 1 Functional Description
1695 1823 1
1696 1824 1 This routine performs the action associated with the SHOW KEY command.
1697 1825 1
1698 1826 1 Routine Inputs
1699 1827 1
1700 1828 1 verb_node - The head of a command execution tree. This is built
1701 1829 1 by the routine DBGSNPARSE_SHOW KEY, and its structure
1702 1830 1 is described in the header of that routine.
1703 1831 1 message_vect - An error message vector.
1704 1832 1
1705 1833 1 Routine Outputs
1706 1834 1
1707 1835 1 Information about key definitions are output to the screen.
1708 1836 1
1709 1837 1 The routine value is one of:
1710 1838 1 sts$k_success - Success code.
1711 1839 1 sts$k_severe - Error. An error message vector is contructed.
1712 1840 1
1713 1841 2 -- BEGIN
1714 1842 2
1715 1843 2 MAP
1716 1844 2 verb_node : REF dbg$verb_node;
1717 1845 2
1718 1846 2 LITERAL
1719 1847 2 v_key_noecho = 0,
1720 1848 2 v_key_terminate = 1,
1721 1849 2 v_key_lockstate = 2,
1722 1850 2 v_key_setstate = 4;
1723 1851 2
1724 1852 2 LOCAL
1725 1853 2 noun_node : REF dbg$noun_node, ! Points to a noun node
1726 1854 2 adverb_node : REF dbg$adverb_node, ! Points to an adverb node
1727 1855 2 found
1728 1856 2 dir_flag,
1729 1857 2 all_flag,
1730 1858 2 brief_flag,
1731 1859 2 show_status,
1732 1860 2 attributes : BITVECTOR [32],
1733 1861 2 context : INITIAL(0),
1734 1862 2 temp_if_state_address : REF dbg$state_name_node,
1735 1863 2 if_state_desc_address : REF dbg$state_name_node,
1736 1864 2 desc_ptr : REF dbg$stg_desc,
1737 1865 2
1738 1866 2 key_name_desc : dbg$stg_desc,
1739 1867 2 if_state_name_desc : dbg$stg_desc,
1740 1868 2 equiv_name_desc : dbg$stg_desc,
1741 1869 2 state_name_desc : dbg$stg_desc;
1742 1870 2
1743 1871 2
1744 1872 2 ! Macro to initialize descriptors
1745 1873 2
1746 1874 2 MACRO
1747 M 1875 2 initialize_desc (temp_desc) =
1748 M 1876 2 BEGIN
```

1749 M 1877 2
1750 M 1878 2
1751 M 1879 2
1752 M 1880 2
1753 1881 2
1754 1882 2
1755 1883 2
1756 1884 2
1757 1885 2
1758 1886 2
1759 1887 2
1760 1888 2
1761 1889 2
1762 1890 2
1763 1891 2
1764 1892 2
1765 1893 2
1766 1894 2
1767 1895 2
1768 1896 2
1769 1897 2
1770 1898 2
1771 1899 2
1772 1900 2
1773 1901 2
1774 1902 2
1775 1903 2
1776 1904 2
1777 1905 3
1778 1906 2
1779 1907 2
1780 1908 2
1781 1909 2
1782 1910 2
1783 1911 2
1784 1912 2
1785 1913 3
1786 1914 2
1787 1915 2
1788 1916 2
1789 1917 2
1790 1918 2
1791 1919 2
1792 1920 2
1793 1921 3
1794 1922 2
1795 1923 2
1796 1924 2
1797 1925 2
1798 1926 2
1799 1927 2
1800 1928 2
1801 1929 2
1802 1930 2
1803 1931 3
1804 1932 3
1805 1933 3

temp_desc [dsc\$w_length] = 0;
temp_desc [dsc\$b_dtype] = dsc\$k_dtype_t;
temp_desc [dsc\$b_class] = dsc\$k_class_d;
temp_desc [dsc\$a_pointer]= 0;
END %;

!+ We will set up the noun and verb pointers and proceed to walk
down the adverb list with the knowledge that the qualifier information
is in order. After checking the qualifiers, a call is made to the
routine SMG\$GET_KEY_DEF to get the key information; if the /ALL
qualifier exists then calls are made to SMG\$LIST_KEY_DEFS to get all
the key definitions in the table. A call is also made for each
state specified by the State qualifier.
Then exit successfully, unless some error was found on the way.
!-

noun_node = .verb_node [dbg\$1_verb_object_ptr];
adverb_node = .verb_node [dbg\$1_verb_adverb_ptr];
! DIRECTORY qualifier
dir_flag = .adverb_node [dbg\$1_adverb_value];
adverb_node = .adverb_node [dbg\$1_adverb_link];
! ALL qualifier
all_flag = .adverb_node [dbg\$1_adverb_value];
IF ?.dir_flag) AND (.all_flag)
THEN
SIGNAL(dbg\$conflict);
adverb_node = .adverb_node [dbg\$1_adverb_link];
! BRIEF qualifier
brief_flag = .adverb_node [dbg\$1_adverb_value];
IF (.dir_flag) AND (.brief_flag)
THEN
SIGNAL(dbg\$conflict);
adverb_node = .adverb_node [dbg\$1_adverb_link];
! STATE qualifier (Note: if /STATE=xxxxx was specified the link field will be one)
if_state_desc_address = .adverb_node [dbg\$1_adverb_value];
IF (.dir_flag) AND (.adverb_node [dbg\$1_adverb_link] EQL { })
THEN
SIGNAL(dbg\$conflict);
adverb_node = .adverb_node [dbg\$1_adverb_link];
! If the /DIRECTORY qualifier exists
!
IF .dir_flag
THEN
BEGIN
if_state_desc_address = 0;
temp_if_state_address = 0;

```
1806      1934 2
1807      1935 2
1808      1936 2
1809      1937 3
1810      1938 3
1811      1939 3
1812      1940 3
1813      1941 3
1814      1942 3
1815      1943 3
1816      1944 3
1817      1945 3
1818      1946 3
1819      1947 3
1820      1948 3
1821      1949 3
1822      1950 4
1823      1951 4
1824      1952 4
1825      1953 4
1826      1954 4
1827      1955 5
1828      1956 5
1829      1957 5
1830      1958 5
1831      1959 5
1832      1960 4
1833      1961 4
1834      1962 4
1835      1963 3
1836      1964 3
1837      1965 3
1838      1966 3
1839      1967 3
1840      1968 4
1841      1969 4
1842      1970 4
1843      1971 4
1844      1972 4
1845      1973 4
1846      1974 4
1847      1975 4
1848      1976 4
1849      1977 5
1850      1978 5
1851      1979 5
1852      1980 5
1853      1981 4
1854      1982 4
1855      1983 3
1856      1984 3
1857      1985 3
1858      1986 4
1859      1987 4
1860      1988 4
1861      1989 4
1862      1990 4

        END;

        WHILE .dir_flag DO      ! i.e. while true do
          BEGIN
            initialize_desc (if_state_name_desc);

            ! Get a state name of some key.

            show_status = smg$list_key_defs (dbg$gl_key_table_id,
                                              context,
                                              0,
                                              if_state_name_desc);

            IF NOT .show_status
            THEN
              IF .show_status EQL smg$_nomorekeys
              THEN
                BEGIN
                  ! Output list of states, if no more new key definitions
                  ! can be found.

                  WHILE .if_state_desc_address NEQ 0 DO
                    BEGIN
                      dbg$print (UPLIT BYTE (%ASCII '!AS'),
                                 .if_state_desc_address [dbg$l_state_name_ptr]);
                      dbg$newline();
                      if_state_desc_address = .if_state_desc_address [dbg$l_state_name_link];
                    END;
                  RETURN sts$k_success;
                END
              ELSE
                SIGNAL(dbg$_shockeyerr);
            found = FALSE;
            WHILE .temp_if_state_address NEQ 0 DO
              BEGIN
                ! Look to see if a key has already been found with this state
                ! If so, advance the pointer to the next state-node, else, a
                ! key with this state has been found and a new node need not
                ! be added to the list of state names.

                desc_ptr = .temp_if_state_address [dbg$l_state_name_ptr];
                IF 0 EQL str$compare_eql(.desc_ptr, if_state_name_desc)
                THEN
                  BEGIN
                    found = TRUE;
                    EXITLOOP;
                  END
                ELSE
                  temp_if_state_address = .temp_if_state_address [dbg$l_state_name_link];
                END;
              IF NOT .found
              THEN
                BEGIN
                  ! If a key has not been found that has this state yet,
                  ! add the state to a list for output.

                  temp_if_state_address = dbg$get_tempmem(dbg$k_state_name_size);
                END;
              END;
            END;
          END;
        END;
      END;
    END;
  END;
END;
```

```
1863      1991 4      temp_if_state_address [dbg$l_state_name_link] = .if_state_desc_address;
1864      1992 4      if_state_desc_address = .temp_if_state_address;
1865      1993 4
1866      1994 4      desc_ptr = dbg$get_tempmem(2);
1867      1995 4      desc_ptr [dsc$w_length] = .if_state_name_desc [dsc$w_length];
1868      1996 4      desc_ptr [dsc$b_dtype] = dsc$k_dtype_t;
1869      1997 4      desc_ptr [dsc$b_class] = dsc$k_class_d;
1870      1998 4      desc_ptr [dsc$a_pointer] = .if_state_name_desc [dsc$a_pointer];
1871      1999 4
1872      2000 4      temp_if_state_address [dbg$l_state_name_ptr] = .desc_ptr;
1873      2001 3      END;
1874      2002 2
1875      2003 2
1876      2004 2      ! If the /DIRECTORY qualifier does not exist
1877      2005 2
1878      2006 2
1879      2007 2      WHILE .if_state_desc_address NEQ 0 DO
1880      2008 3      BEGIN
1881      2009 3      ! Output the keys for each seperate state that is specified
1882      2010 3
1883      2011 3
1884      2012 3      dbg$newline();
1885      2013 3      dbg$print(UPLIT BYTE (%ASCIC '!AS keypad definitions:'),
1886      2014 3      .if_state_desc_address [dbg$l_state_name_ptr]);
1887      2015 3      dbg$newline();
1888      2016 3      context = 0;
1889      2017 4      WHILE TRUE DO
1890      2018 4      BEGIN
1891      2019 4      ! Look at each key that has been defined and determine whether
1892      2020 4      ! it has the right state to be output in this list.
1893      2021 4
1894      2022 4      initialize_desc(key_name_desc);
1895      2023 4      initialize_desc(if_state_name_desc);
1896      2024 4      initialize_desc(state_name_desc);
1897      2025 4      initialize_desc(equiv_name_desc);
1898      2026 4
1899      2027 4      show_status = smg$list_key_defs (dbg$gl_key_table_id,
1900      2028 4      context,
1901      2029 4      key_name_desc,
1902      2030 4      if_state_name_desc,
1903      2031 4      attributes,
1904      2032 4      equiv_name_desc,
1905      2033 4      state_name_desc);
1906      2034 4      IF NOT .show_status
1907      2035 4      THEN
1908      2036 4      IF .show_status EQ smg$_nomorekeys
1909      2037 4      THEN
1910      2038 4      EXITLOOP
1911      2039 4      ELSE
1912      2040 4      SIGNAL(dbg$_shokeyerr);
1913      2041 4
1914      2042 4      ! If all keys are to be output, or if just a key with this name,
1915      2043 4      ! go into this condition.
1916      2044 4
1917      2045 5      IF (.all_flag) OR (0 EQ str$compare_eql(key_name_desc, .noun_node [dbg$l_noun_value]))
1918      2046 4      THEN
1919      2047 4      ! If the state-names match, then this key is to be output.
```

```

1920 2048 4
1921 2049 4
1922 2050 4
1923 2051 5
1924 2052 5
1925 2053 5
1926 2054 5
1927 2055 5
1928 2056 5
1929 2057 6
1930 2058 6
1931 2059 6
1932 2060 6
1933 2061 6
1934 2062 6
1935 2063 6
1936 2064 6
1937 2065 6
1938 2066 6
1939 2067 6
1940 2068 6
1941 2069 6
1942 2070 6
1943 2071 6
1944 2072 6
1945 2073 6
1946 2074 6
1947 2075 6
1948 2076 6
1949 2077 6
1950 2078 5
1951 2079 5
1952 2080 4
1953 2081 3
1954 2082 3
1955 2083 3
1956 2084 3
1957 2085 2
1958 2086 2
1959 2087 2
1960 2088 1

        ! IF 0 EQL str$compare_eql(if_state_name_desc, .if_state_desc_address [dbg$!_state_name_pt
        ! THEN
        ! BEGIN
        ! Print out key information
        !
        ! dbg$print(UPLIT BYTE (%ASCII ' !AS = "!AS")), key_name_desc, equiv_name_desc);
        ! IF NOT .brief_flag
        ! THEN
        ! BEGIN
        ! IF .attributes [v_key_noecho]
        ! THEN
        !     dbg$print(UPLIT BYTE (%ASCII ' (noecho)))
        ! ELSE
        !     dbg$print(UPLIT BYTE (%ASCII ' (echo')));
        ! IF .attributes [v_key_terminate]
        ! THEN
        !     dbg$print(UPLIT BYTE (%ASCII ',terminate'))
        ! ELSE
        !     dbg$print(UPLIT BYTE (%ASCII ',noterminal'));
        ! IF .attributes [v_key_lockstate]
        ! THEN
        !     dbg$print(UPLIT BYTE (%ASCII ',lock'))
        ! ELSE
        !     dbg$print(UPLIT BYTE (%ASCII ',nolock));
        ! IF .attributes [v_key_setstate]
        ! THEN
        !     dbg$print(UPLIT BYTE (%ASCII 'state=!AS)), state_name_desc)
        ! ELSE
        !     dbg$print(UPLIT BYTE (%ASCII ')));
        ! END;
        ! dbg$newline();
        ! END;
        ! END;
        ! Move the state-name-pointer ahead one
        ! if_state_desc_address = .if_state_desc_address [dbg$!_state_name_link];
        ! END;
        !
        ! RETURN sts$!_success;
        ! END;

```

.PSECT DBG\$PLIT,NOWRT, SHR, PIC,0

66	65	64	20	64	61	70	79	65	68	20	53	41	21	03	001AE	P.ACH:	.ASCII	<3>!AS\	
22	53	41	21	22	20	3A	73	6E	6F	69	74	69	6E	20	0D	001B2	P.AC1:	.ASCII	<23>!AS keypad definitions:\
						6F	68	63	65	6F	6E	28	20	20	09	001CA	P.ACJ:	.ASCII	<13>\ !AS = "!AS"\
							6F	68	63	65	28	20	20	07	001D8	P.ACK:	.ASCII	<9>\ (noecho\	
								6F	68	63	65	74	2C	0A	001E2	P.AC1:	.ASCII	<7>\ (echo\	
									6B	63	6F	6E	2C	0C	001EA	P.ACW:	.ASCII	<10>\,terminate\	
									6B	63	6F	6C	2C	05	00202	P.AC0:	.ASCII	<12>\,noterminal\	
									6B	63	6F	6E	2C	07	00208	P.ACW:	.ASCII	<5>\,lock\	
									6B	63	6F	6C	2C	0B	00210	P.ACQ:	.ASCII	<7>\,nolock\	
																		<11>\,state=!AS)\	

29 01 0021C P.ACR: .ASCII <1>\\

:

			.PSECT	DBG\$CODE, NOWRT, SHR, PIC, 0	
			.ENTRY	DBG\$NEXECUTE_SHOW_KEY, Save R2, R3, R4, R5, R6, -; 1820	
			MOVAB	R7, R8, R9, R10, R11	
			P.ACH, R11		
		OFFC 00000	SUBL2	#56, SP	
		5B 00000000'	38 C2 00009	CLRL CONTEXT	1841
		5E 04	AE D4 0000C	MOVL VERB_NODE, R0	1894
		50 04	AC D0 0000F	MOVL 8(R0), NOUN_NODE	
		5A 08	A0 D0 00013	MOVL 4(R0), ADVERB_NODE	1895
		52 04	A0 D0 00017	MOVL 4(ADVERB_NODE), DIR_FLAG	1899
		57 04	A2 D0 0001B	MOVL 8(ADVERB_NODE), ADVERB_NODE	1900
		52 08	A2 D0 0001F	MOVL 4(ADVERB_NODE), ALL_FLAG	1904
		59 04	A2 D0 00023	BLBC DIR_FLAG, 1\$	1905
		10 57	E9 00027	BLBC ALL_FLAG, 1\$	
		0D 59	E9 0002A	PUSHL #164184	1907
		00000000G 00	00028158 8F DD 0002D	CALLS #1, LIB\$SIGNAL	
		52 08	A2 D0 0003A	MOVL 8(ADVERB_NODE), ADVERB_NODE	1908
		58 04	A2 D0 0003E	MOVL 4(ADVERB_NODE), BRIEF_FLAG	1912
		10 57	E9 00042	BLBC DIR_FLAG, 2\$	1913
		0D 58	E9 00045	BLBC BRIEF_FLAG, 2\$	
		00000000G 00	00028158 8F DD 00048	PUSHL #164184	1915
		52 08	A2 D0 00055	CALLS #1, LIB\$SIGNAL	
		54 04	A2 D0 00059	MOVL 8(ADVERB_NODE), ADVERB_NODE	1916
		13 57	E9 00050	MOVL 4(ADVERB_NODE), IF_STATE_DESC_ADDRESS	1920
		01 08	A2 D1 00060	BLBC DIR_FLAG, 3\$	1921
		00000000G 00	00028158 8F DD 00064	CMPL 8(ADVERB_NODE), #1	
		52 08	A2 D0 00066	BNEQ 3\$	1923
		02 01	FB 0006C	PUSHL #164184	
		00000000G 00	00028158 8F DD 00073	CALLS #1, LIB\$SIGNAL	
		52 08	A2 D0 00073	MOVL 8(ADVERB_NODE), ADVERB_NODE	1924
		02 57	E9 00077	BLBC DIR_FLAG, 4\$	1929
		03 53	7C 0007A	CLRQ TEMP IF_STATE_ADDRESS	1933
		03 57	E8 0007C	BLBS DIR_FLAG, 5\$	1936
		20 AE 020E0000	00B6 31 0007F	BRW 14\$	
		24 8F	DD 00082	MOVL #34471936, IF_STATE_NAME_DESC	1938
		20 AE	D4 0008A	CLRL IF_STATE_NAME_DESC+4	
		20 AE	9F 0008D	PUSHAB IF_STATE_NAME_DESC	1942
		7E D4	00090	CLRL -(SP)	
		00000000G 00	00000000G 00	PUSHAB CONTEXT	
		56 04	FB 00095	PUSHAB DBG\$GL_KEY_TABLE_ID	
		56 50	D0 000A2	CALLS #4, SMG\$LIST_KEY_DEFS	
		35 56	E8 000A5	MOVL R0, SHOW_STATUS	
		00000000G 8F	56 D1 000A8	BLBS SHOW_STATUS, 9\$	1946
		1F 12	000AF	CMPL SHOW_STATUS, #SMGS_NOMOREKEYS	1948
		54 D5	000B1	BNEQ 8\$	
		03 12	000B3	TSTL IF_STATE_DESC_ADDRESS	1954
		01AA 31	000B5	BRW 30\$	
		64 DD	000B8	PUSHL (IF_STATE_DESC_ADDRESS)	1957
		5B DD	000BA	PUSHL R11	1956
		00000000G 00	00 FB 000BC	CALLS #2, DBG\$PRINT	
		00000000G 00	00 FB 000C3	CALLS #0, DBG\$NEWLINE	1958

54	04	A4	00 000CA	MOVL	4(IF STATE_DESC_ADDRESS), - IF_STATE_DESC_ADDRESS	1959
00000000G	00	00028120	E1 11 000CE	BRB	6\$	1954
			8F DD 00000	PUSHL	#164128	1964
			01 FB 000D6	CALLS	#1, LIB\$SIGNAL	
			55 D4 000DD	CLRL	FOUND	1966
			53 D5 000DF	TSTL	TEMP_IF_STATE_ADDRESS	1967
			1E 13 000E1	BEQL	12\$	
52	20	63 00 000E3	MOVL	(TEMP_IF_STATE_ADDRESS), DESC_PTR	1974	
00000000G	00	00028120	AE 9F 000E6	PUSHAB	IF STATE_NAME_DESC	1975
			52 DD 000E9	PUSHL	DESC_PTR	
			02 FB 000EB	CALLS	#2, STR\$COMPARE_EQL	
			50 D5 000F2	TSTL	R0	
			05 12 000F4	BNEQ	11\$	
			01 D0 000F6	MOVL	#1, FOUND	1978
55	04	06 11 000F9	BRB	12\$	1977	
53	04	A3 D0 000FB	MOVL	4(TEMP_IF_STATE_ADDRESS), - TEMP_IF_STATE_ADDRESS	1982	
00000000G	00	00028120	DE 11 000FF	BRB	10\$	1967
			55 E8 00101	BLBS	FOUND, 13\$	1984
			02 DD 00104	PUSHL	#2	1990
			01 FB 00106	CALLS	#1, DBG\$GET_TEMPMEM	
			53 50 D0 0010D	MOVL	R0, TEMP_IF_STATE_ADDRESS	
			04 A3 54 D0 00110	MOVL	IF STATE_DESC_ADDRESS, - 4(TEMP_IF_STATE_ADDRESS)	1991
54		53 D0 00114	MOVL	TEMP_IF_STATE_ADDRESS, - IF_STATE_DESC_ADDRESS	1992	
00000000G	00	00028120	02 DD 00117	PUSHL	#2	1994
			01 FB 00119	CALLS	#1, DBG\$GET_TEMPMEM	
			52 50 D0 00120	MOVL	R0, DESC_PTR	
			62 02 AE B0 00123	MOVW	IF STATE_NAME_DESC, (DESC_PTR)	1995
			02 A2 20 8F B0 00127	MOVW	#526, 2(DESC_PTR)	1996
			04 A2 24 AE D0 0012D	MOVL	IF STATE_NAME_DESC+4, 4(DESC_PTR)	1998
63 52 D0 00132	MOVL	DESC_PTR, (TEMP_IF_STATE_ADDRESS)	2000			
00000000G	00	00028120	FF 44 31 00135	BRW	4\$	1936
			13\$:	TSTL	IF_STATE_DESC_ADDRESS	2007
			54 D5 00138	BNEQ	15\$	
			03 12 0013A	BRW	30\$	
			0123 31 0013C	CALLS	#0, DBG\$NEWLINE	2011
			00 FB 0013F	PUSHL	(IF_STATE_DESC_ADDRESS)	2013
00000000G	00	04	64 DD 00146	PUSHAB	P.AC1	2012
			AB 9F 00148	CALLS	#2, DBG\$PRINT	
00000000G	00	04	02 FB 0014B	CALLS	#0, DBG\$NEWLINE	2014
			00 FB 00152	CLRL	CONTEXT	2015
00000000G	00	020E0000	AE D4 00159	MOVL	#34471936, KEY_NAME_DESC	2022
			8F D0 0015C	CLRL	KEY_NAME_DESC+4	
			30 AE D4 00164	MOVL	#34471936, IF_STATE_NAME_DESC	2023
			20 AE 020E0000	CLRL	IF_STATE_NAME_DESC+4	
			24 AE D4 0016F	MOVL	#34471936, STATE_NAME_DESC	2024
			08 AE 020E0000	CLRL	STATE_NAME_DESC+4	
0C AE D4 00172	MOVL	#34471936, EQUIV_NAME_DESC	2025			
00000000G	00	020E0000	14 AE 020E0000	CLRL	EQUIV_NAME_DESC+4	
			8F D0 0017D	PUSHAB	STATE_NAME_DESC	2027
			18 AE D4 00185	PUSHAB	EQUIV_NAME_DESC	
			08 AE 9F 00188	PUSHAB	ATTRIBUTES	
			18 AE 9F 0018B	PUSHAB	IF_STATE_NAME_DESC	
			08 AE 9F 0018E	PUSHAB	KEY_NAME_DESC	
20 AE 9F 00191	PUSHAB					
30 AE 9F 00194	PUSHAB					

00000000G	00	00000000G	18	AE	9F	00197	PUSHAB	CONTEXT					
56			00	00	9F	0019A	PUSHAB	DBG\$GL_KEY_TABLE_ID					
19			07	FB	001A0	CALLS	#7, SMGSLIST_KEY_DEFS						
8F			50	00	001A7	MOVL	RO, SHOW_STATUS						
			56	E8	001AA	BLBS	SHOW_STATUS, 18\$						
			56	D1	001AD	CMPL	SHOW_STATUS, #SMGS_NOMOREKEYS						
			03	12	001B4	BNEQ	17\$						
		00A2	31	001B6		BRW	29\$						
00000000G	00	00028120	8F	DD	001B9	17\$:	PUSHL	#164128					
10			01	FB	001BF		CALLS	#1, LIB\$SIGNAL					
			59	E8	001C6	18\$:	BLBS	ALL_FLAG, 19\$					
			6A	DD	001C9		PUSHL	(NOON NODE)					
00000000G	00	30	AE	9F	001CB		PUSHAB	KEY_NAME_DESC					
			02	FB	001CE		CALLS	#2, STR\$COMPARE_EQ					
			50	D5	001D5		TSTL	RO					
			83	12	001D7		BNEQ	16\$					
			64	DD	001D9	19\$:	PUSHL	(IF STATE_DESC_ADDRESS)					
00000000G	00	24	AE	9F	001DB		PUSHAB	IF STATE_NAME_DESC					
			02	FB	001DE		CALLS	#2, STR\$COMPARE_EQ					
			50	D5	001E5		TSTL	RO					
			6F	12	001E7		BNEQ	28\$					
		14	AE	9F	001E9		PUSHAB	EQUIV_NAME_DESC					
		30	AE	9F	001EC		PUSHAB	KEY_NAME_DESC					
		1C	AB	9F	001EF		PUSHAB	P.ACJ					
00000000G	00		03	FB	001F2		CALLS	#3, DBG\$PRINT					
55			58	E8	001F9		BLBS	BRIEF_FLAG, 27\$					
05			6E	E9	001FC		BLBC	ATTRIBUTES, 20\$					
		2A	AB	9F	001FF		PUSHAB	P.ACK					
			03	11	00202		BRB	21\$					
05	00000000G	00	34	AB	9F	00204	20\$:	PUSHAB	P.AC				
	6E		01	FB	00207	21\$:	CALLS	#1, DBG\$PRINT					
			01	E1	0020E		BBC	#1, ATTRIBUTES, 22\$					
		3C	AB	9F	00212		PUSHAB	P.AC					
			03	11	00215		BRB	23\$					
05	00000000G	00	47	AB	9F	00217	22\$:	PUSHAB	P.ACN				
	6E		01	FB	0021A	23\$:	CALLS	#1, DBG\$PRINT					
			02	E1	00221		BBC	#2, ATTRIBUTES, 24\$					
		54	AB	9F	00225		PUSHAB	P.AC					
			03	11	00228		BRB	25\$					
0F	00000000G	00	5A	AB	9F	0022A	24\$:	PUSHAB	P.AC				
	6E		01	FB	0022D	25\$:	CALLS	#1, DBG\$PRINT					
			04	E1	00234		BBC	#4, ATTRIBUTES, 26\$					
		08	AE	9F	00238		PUSHAB	STATE_NAME_DESC					
		62	AB	9F	0023B		PUSHAB	P.AC					
			02	FB	0023E		CALLS	#2, DBG\$PRINT					
			0A	11	00245		BRB	27\$					
		6E	AB	9F	00247	26\$:	PUSHAB	P.AC					
00000000G	00		01	FB	0024A		CALLS	#1, DBG\$PRINT					
00000000G	00		00	FB	00251	27\$:	CALLS	#0, DBG\$NEWLINE					
		FF01	31	00258	28\$:		BRW	16\$					
54		04	A4	00	0025B	29\$:	MOVL	4(IF STATE_DESC_ADDRESS), -					
								IF STATE_DESC_ADDRESS					
		FED6	31	0025F			BRW	14\$					
		01	00	00262	30\$:		MOVL	#1, RO					
			04	00265			RET						

; Routine Size: 614 bytes, Routine Base: DBG\$CODE + 0E57

DBGNSHOW
V04-000

E 10
16-Sep-1984 02:04:20
14-Sep-1984 12:17:24
VAX-11 Bliss-32 V4.0-742
[DEBUG.SRC]DBGNSHOW.B32;1

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DE
VC

```

: 1962 2089 1 GLOBAL ROUTINE DBG$NSHOW_MARGINS : NOVALUE =
: 1963 2090 1 ++
: 1964 2091 1 FUNCTION
: 1965 2092 1
: 1966 2093 1 This routine implements the SHOW MARGINS command.
: 1967 2094 1
: 1968 2095 1 INPUTS
: 1969 2096 1
: 1970 2097 1 The global variables DBG$SRC_LEFT_MARGIN and DBG$SRC_RIGHT_MARGIN.
: 1971 2098 1
: 1972 2099 1 OUTPUTS
: 1973 2100 1
: 1974 2101 1 Margin settings are displayed at the terminal.
: 1975 2102 1
: 1976 2103 1 --
: 1977 2104 2 BEGIN
: 1978 2105 2
: 1979 2106 2 ! Set up the output buffer
: 1980 2107 2 !
: 1981 2108 2 dbg$flushbuf();
: 1982 2109 2
: 1983 2110 2 dbg$print (UPLIT BYTE(%ASCII 'left margin: !UL , right margin: !UL'),
: 1984 2111 2 .dbg$src_left_margin, .dbg$src_right_margin);
: 1985 2112 2 dbg$newline();
: 1986 2113 2
: 1987 2114 1 END; ! dbg$nsshow_margins

```

```

: 21 20 3A 6E 69 67 72 61 6D 20 74 66 65 6C 24 0021E P.ACS: .ASCII \$left margin: !UL , right margin: !UL\
: 67 72 61 6D 20 74 68 67 69 72 20 2C 20 4C 55 0022D
: 4C 55 21 20 3A 6E 69 0023C

```

.PSECT DBG\$PLIT,NOWRT, SHR, PIC,0

.PSECT DBG\$PLIT,NOWRT, SHR, PIC,0

00000000G	00	0000 0000
		00 FB 00002
		00 DD 00009
		00 DD 0000F
		00000000' EF 9F 00015
00000000G	00	03 FB 0001B
00000000G	00	00 FB 00022
		04 00029

.PSECT DBG\$CODE,NOWRT, SHR, PIC,0

.ENTRY	DBG\$NSHOW_MARGINS, Save nothing	2089
CALLS	#0, DBG\$FUSHBUF	2108
PUSHL	DBG\$SRC_RIGHT_MARGIN	2111
PUSHL	DBG\$SRC_LEFT_MARGIN	
PUSHAB	P.ACS	2110
CALLS	#3, DBG\$PRINT	
CALLS	#0, DBG\$NEWLINE	2112
RET		2114

: Routine Size: 42 bytes, Routine Base: DBG\$CODE + 10BD

```

1989 2115 1 GLOBAL ROUTINE DBGSNSHOW_MAX_SOURCE_FILES : NOVALUE =
1990 2116 1 ++
1991 2117 1 FUNCTION
1992 2118 1
1993 2119 1 This routine implements the SHOW MAX_SOURCE_FILES command.
1994 2120 1
1995 2121 1 INPUTS
1996 2122 1
1997 2123 1 The global variable DBG$SRC_MAX_SOURCE_FILES.
1998 2124 1
1999 2125 1 OUTPUTS
2000 2126 1
2001 2127 1 The value is displayed at the terminal.
2002 2128 1
2003 2129 1 --
2004 2130 2 BEGIN
2005 2131 2
2006 2132 2 | Set up the output buffer
2007 2133 2 |
2008 2134 2 dbg$flushbuf();
2009 2135 2
2010 2136 2 dbg$print (UPLIT BYTE(%ASCII 'max_source_files: !UL'),
2011 2137 2 .dbg$src_max_files);
2012 2138 2 dbg$newline();
2013 2139 2
2014 2140 1 END; ! dbg$show_max_source_files

```

```

.PSECT DBG$PLIT,NOWRT, SHR, PIC,0
6C 69 66 5F 65 63 72 75 6F 73 5F 78 61 60 15 00243 P.ACT: .ASCII <21>\max_source_files: !UL\
4C 55 21 20 3A 73 65 00252
:
```

```

.PSECT DBG$CODE,NOWRT, SHR, PIC,0
0000000G 00 0000 0000 .ENTRY DBG$NSHOW_MAX_SOURCE_FILES, Save nothing : 2115
0000000G 00 00 FB 0002 CALLS #0, DBG$FUSHBUF : 2134
0000000G 00 00 DD 0009 PUSHL DBG$SRC_MAX_FILES : 2137
0000000G 00 EF 9F 000F PUSHAB P.ACT : 2136
0000000G 00 02 FB 00015 CALLS #2, DBGSPRINT
0000000G 00 00 FB 0001C CALLS #0, DBG$NEWLINE : 2138
0000000G 00 04 00023 RET : 2140

```

; Routine Size: 36 bytes. Routine Base: DBG\$CODE + 10E7

```
2016 2141 1 GLOBAL ROUTINE DBG$NSHOW_OUTPUT (FULL_REP) : NOVALUE =
2017 2142 1
2018 2143 1 FUNCTION
2019 2144 1 This routine prints the output for the SHOW OUTPUT and SHOW LOG
2020 2145 1 commands. The output for the SHOW LOG command is a subset of the
2021 2146 1 output for the SHOW OUTPUT command, for which reason both commands
2022 2147 1 are handled in the same routine.
2023 2148 1
2024 2149 1 INPUTS
2025 2150 1 FULL_REP - Equals 1 for a SHOW OUTPUT report and equals 2 for SHOW LOG.
2026 2151 1
2027 2152 1 OUTPUTS
2028 2153 1 NONE
2029 2154 1
2030 2155 1
2031 2156 2 BEGIN
2032 2157 2
2033 2158 2 BIND
2034 2159 2 DEFLOG_NAME = UPLIT BYTE ('DEBUG.LOG'),
2035 2160 2 DEFLOG_SIZE = %CHARCOUNT ('DEBUG.LOG');
2036 2161 2
2037 2162 2 LOCAL
2038 2163 2   FNAME_LEN;           ! Length of log file's file name
2039 2164 2   FNAME_PTR;          ! Pointer to log file's file name
2040 2165 2
2041 2166 2
2042 2167 2
2043 2168 2   ! If a SHOW OUTPUT command was entered, we print the full representation of
2044 2169 2   ! the output settings. We start by printing the settings of the VERIFY,
2045 2170 2   ! TERMINAL, and SCREEN_LOG switches.
2046 2171 2
2047 2172 2 IF .FULL_REP
2048 2173 2 THEN
2049 2174 3   BEGIN
2050 2175 3
2051 2176 3
2052 2177 3   ! Print the "verify" or "noverify" switch setting.
2053 2178 3
2054 2179 3   IF NOT .DBG$GB_DEF_OUT[OUT_VERIFY]
2055 2180 3   THEN
2056 2181 3     DBG$PRINT(UPLIT BYTE(%ASCIC 'no'), 0);
2057 2182 3
2058 2183 3     DBG$PRINT(UPLIT BYTE(%ASCIC 'verify, '), 0);
2059 2184 3
2060 2185 3
2061 2186 3   ! Print the "terminal" or "noterminal" switch setting.
2062 2187 3
2063 2188 3   IF NOT .DBG$GB_DEF_OUT[OUT_TERM]
2064 2189 3   THEN
2065 2190 3     DBG$PRINT(UPLIT BYTE(%ASCIC 'no'), 0);
2066 2191 3
2067 2192 3     DBG$PRINT(UPLIT BYTE(%ASCIC 'terminal, '), 0);
2068 2193 3
2069 2194 3
2070 2195 3   ! Print the "screen_log" or "noscreen_log" switch setting.
2071 2196 3
2072 2197 3   IF NOT .DBG$GB_DEF_OUT[OUT_SCREEN]
```

```

: 2073      2198 3
: 2074      2199 3
: 2075      2200 3
: 2076      2201 3
: 2077      2202 2
: 2078      2203 2
: 2079      2204 2
: 2080      2205 2
: 2081      2206 2
: 2082      2207 2
: 2083      2208 2
: 2084      2209 2
: 2085      2210 2
: 2086      2211 2
: 2087      2212 3
: 2088      2213 3
: 2089      2214 3
: 2090      2215 3
: 2091      2216 3
: 2092      2217 2
: 2093      2218 3
: 2094      2219 3
: 2095      2220 3
: 2096      2221 2
: 2097      2222 2
: 2098      2223 2
: 2099      2224 2
: 2100      2225 2
: 2101      2226 2
: 2102      2227 2
: 2103      2228 2
: 2104      2229 2
: 2105      2230 2
: 2106      2231 2
: 2107      2232 2
: 2108      2233 2
: 2109      2234 2
: 2110      2235 1

      THEN
        DBG$PRINT(UPLIT BYTE(%ASCIC 'no'), 0);
        DBG$PRINT(UPLIT BYTE(%ASCIC 'screen_log. '), 0);
      END;

      ! Now print whether we are logging or not and print the name of the current
      ! log file. If log file has been specified, we report the file name in the
      ! NAM block; otherwise, we use the default log-file file name. Note that
      ! this output is done for both the SHOW LOG and SHOW OUTPUT commands.

      IF .DBG$GL_LOGFAB[FABSW_IFI] LEQ 0
      THEN
        BEGIN
          FNAME_PTR = DEFLOG_NAME;
          FNAME_LEN = DEFLOG_SIZE;
        END

      ELSE
        BEGIN
          FNAME_PTR = .DBG$GL_LOGNAM[NAMSL_RSA];
          FNAME_LEN = .DBG$GL_LOGNAM[NAMSB_RSL];
        END;

      IF NOT .DBG$GB_DEF_OUT[OUT_LOG]
      THEN
        DBG$PRINT(UPLIT BYTE(%ASCIC 'not '), 0);
        DBG$PRINT(UPLIT BYTE(%ASCIC 'logging to !AD'), .FNAME_LEN, .FNAME_PTR);

      ! Finally close out the print line and return.

      DBGSNEWLINE();
      RETURN;
    END;
  
```

.PSECT DBG\$PLIT,NOWRT, SHR, PIC,0

47	4F	4C	2E	47	55	42	45	44	00259	P.ACU:	.ASCII	\DEBUG.LOG\
20	2C	79	66	69	72	65	76	08	00262	P.ACV:	.ASCII	<2>\no\
20	2C	6C	61	6E	69	6D	72	65	00265	P.ACW:	.ASCII	<8>\verify, \
20	2C	67	6F	6C	5F	6E	69	72	0026E	P.ACX:	.ASCII	<2>\no\
20	2C	61	6C	69	6D	72	65	74	00271	PACY:	.ASCII	<10>\terminal, \
20	2C	67	6F	6C	5F	6E	69	72	0027C	P.ACZ:	.ASCII	<2>\no\
44	41	21	20	6F	74	20	74	6F	0027F	P.ADA:	.ASCII	<12>\screen_log. \
44	41	21	20	67	6E	69	67	67	00280	P.ADB:	.ASCII	<4>\not \
44	41	21	20	6F	74	20	74	6F	00291	P.ADC:	.ASCII	<14>\logging to !AD\
										DEFLOG_NAME=	P.ACU	
										DEFLOG_SIZE=	9	

				.PSECT	DBG\$CODE, NOWRT, SHR, PIC, 0	
56	00000000G	00	007C 00000	.ENTRY	DBG\$NSHOW_OUTPUT, Save R2,R3,R4,R5,R6	: 2141
55	00000000G	00	9E 00002	MOVAB	DBG\$GB_DEF_OUT+2, R6	
54	00000000	EF	9E 00009	MOVAB	DBG\$PRINT, R5	
3A	04	AC	E9 00010	MOVAB	P.ACV, R4	
07		66	E8 00017	BLBC	FULL REP, 4\$	2172
		7E	D4 0001B	BLBS	DBG\$GB_DEF_OUT+2, 1\$	2179
		54	DD 00020	CLRL	-(SP)	2181
65		02	F8 00022	PUSHL	R4	
		7E	D4 00025	CALLS	#2, DBG\$PRINT	
		03	A4 9F 00027	CLRL	-(SP)	2183
65		02	FB 0002A	PUSHAB	P.ACW	
08	FF	A6	E8 0002D	CALLS	#2, DBG\$PRINT	
		7E	D4 00031	BLBS	DBG\$GB_DEF_OUT+1, 2\$	2188
		0C	A4 9F 00033	CLRL	-(SP)	2190
65		02	FB 00036	PUSHAB	P.ACX	
		7E	D4 00039	CALLS	#2, DBG\$PRINT	
		0F	A4 9F 0003B	CLRL	-(SP)	2192
65		02	FB 0003E	PUSHAB	PACY	
08	01	A6	E8 00041	CALLS	#2, DBG\$PRINT	
		7E	D4 00045	BLBS	DBG\$GB_DEF_OUT+3, 3\$	2197
		1A	A4 9F 00047	CLRL	-(SP)	2199
65		02	FB 0004A	PUSHAB	P.ACZ	
		7E	D4 0004D	CALLS	#2, DBG\$PRINT	
		1D	A4 9F 0004F	CLRL	-(SP)	2201
65	00000000G	00	B5 00052	PUSHAB	P.ADA	
		09	12 0005B	CALLS	#2, DBG\$PRINT	
52	F7	A4	9E 0005D	TSTW	DBG\$GL_LOGFAB+2	2210
53		09	D0 00061	BNEQ	5\$	
		0F	11 00064	MOVAB	DEFLOG_NAME, FNAME_PTR	2213
50	00000000G	00	D0 00066	MOVL	#9, FNAME_LEN	2214
52	04	A0	D0 0006D	MOVL	4(R0), FNAME_PTR	2210
53	03	A0	9A 00071	MOVZBL	3(R0), FNAME_LEN	2219
08	FE	A6	E8 00075	BLBS	DBG\$GB_DEF_OUT, 7\$	2220
		7E	D4 00079	CLRL	-(SP)	2223
65		2A	A4 9F 0007B	PUSHAB	P.ADB	2225
		02	FB 0007E	CALLS	#2, DBG\$PRINT	
		52	DD 00081	PUSHL	FNAME_PTR	2227
		53	DD 00083	PUSHL	FNAME_LEN	
	65	2F	A4 9F 00085	PUSHAB	P.ADC	
00000000G	00	03	FB 00088	CALLS	#3, DBG\$PRINT	
		00	FB 0008B	CALLS	#0, DBG\$NEWLINE	2232
		04	00092	RET		2235

; Routine Size: 147 bytes, Routine Base: DBG\$CODE + 1108

```
2112 2236 1 GLOBAL ROUTINE DBG$SHOW_RADIX(OVERRIDE_FLAG): NOVALUE =
2113 2237 1
2114 2238 1 FUNCTION
2115 2239 1     Displays the radix that was set by SET RADIX or SET
2116 2240 1
2117 2241 1 INPUTS
2118 2242 1     OVERRIDE_FLAG - 1 if SHOW RADIX/OVERRIDE was specif
2119 2243 1
2120 2244 1 OUTPUTS
2121 2245 1     The radix setting is written to the output stream.
2122 2246 1
2123 2247 2 BEGIN
2124 2248 2 LOCAL
2125 2249 2     RADIX;
2126 2250 2 ROUTINE DISPLAY_RADIX (IN_RADIX) : NOVALUE =
2127 2251 3 BEGIN
2128 2252 3 LOCAL
2129 2253 3     RADIX;
2130 2254 3 RADIX = DBGSNGET_TRANS_RADIX (.IN_RADIX);
2131 2255 3 CASE .RADIX FROM DBG$K_DEFAULT TO DBG$K_HEX OF
2132 2256 3     SET
2133 2257 3     [DBG$K_BINARY]:
2134 2258 3         DBG$PRINT (UPLIT BYTE( %ASCIC 'binary'));
2135 2259 3     [DBG$K_OCTAL]:
2136 2260 3         DBG$PRINT (UPLIT BYTE( %ASCIC 'octal'));
2137 2261 3     [DBG$K_DECIMAL]:
2138 2262 3         DBG$PRINT (UPLIT BYTE( %ASCIC 'decimal'));
2139 2263 3     [DBG$K_HEX]:
2140 2264 3         DBG$PRINT (UPLIT BYTE( %ASCIC 'hexadecimal'));
2141 2265 3     [INRANGE, OUTRANGE]:
2142 2266 3         $DBG_ERROR('DBGNSHOW\DBG$SHOW_RADIX');
2143 2267 3     TES;
2144 2268 2 END;
```

0020	0020	0030	0020	0020	00027	2\$-1\$,-	
0041	0020	0020		0020	0002F	2\$-1\$,-	
						2\$-1\$,-	
						2\$-1\$,-	
						4\$-1\$,-	
						2\$-1\$,-	
						5\$-1\$,-	
						2\$-1\$,-	
						2\$-1\$,-	
						2\$-1\$,-	
						2\$-1\$,-	
						2\$-1\$,-	
						6\$-1\$	
					52 DD 00037 2\$:	PUSHL R2	2266
					01 DD 00039	PUSHL #1	
					8F DD 0003B	PUSHL #164706	
					03 FB 00041	CALLS #3, LIB\$SIGNAL	
					04 00048	RET	
					DF A2 9F 00049 3\$:	PUSHAB P.ADD	2258
					0D 11 0004C	BRB 7\$	
					E6 A2 9F 0004E 4\$:	PUSHAB P.ADE	2260
					08 11 00051	BRB 7\$	
					EC A2 9F 00053 5\$:	PUSHAB P.ADF	2262
					03 11 00056	BRB 7\$	
					F4 A2 9F 00058 6\$:	PUSHAB P.ADG	2264
					01 FB 0005B 7\$:	CALLS #1, DBG\$PRINT	
					04 00062	RET	2268

: Routine Size: 99 bytes. Routine Base: DBG\$CODE + 119E

```

: 2145      2269  2  IF NOT . OVERRIDE_FLAG
: 2146      2270  2  THEN
: 2147      2271  3  BEGIN
: 2148      2272  3  RADIX = .DBG$GB_RADIX[DBG$B_RADIX_INPUT];
: 2149      2273  3  DBG$PRINT(UPLIT BYTE(%ASCIC-'input radix: '));
: 2150      2274  3  DISPLAY_RADIX(.RADIX);
: 2151      2275  3  DBGSNEWLINE();
: 2152      2276  3  RADIX = .DBG$GB_RADIX[DBG$B_RADIX_OUTPUT_OVER];
: 2153      2277  3  IF .RADIX EQL DBG$K_DEFAULT
: 2154      2278  3  THEN
: 2155      2279  3  RADIX = .DBG$GB_RADIX[DBG$B_RADIX_OUTPUT];
: 2156      2280  3  DBG$PRINT(UPLIT BYTE(%ASCIC 'output radix: '));
: 2157      2281  3  DISPLAY_RADIX(.RADIX);
: 2158      2282  3  IF .DBG$GB_RADIX[DBG$B_RADIX_OUTPUT_OVER] NEQ DBG$K_DEFAULT
: 2159      2283  3  THEN
: 2160      2284  3  DBG$PRINT(UPLIT BYTE(%ASCIC ' (override)' ));
: 2161      2285  3  DBGSNEWLINE();
: 2162      2286  3  END
: 2163      2287  2  ELSE
: 2164      2288  3  BEGIN
: 2165      2289  3  DBG$PRINT(UPLIT BYTE(%ASCIC 'output override radix: '));
: 2166      2290  3  RADIX = .DBG$GB_RADIX[DBG$B_RADIX_OUTPUT_OVER];
: 2167      2291  3  IF .RADIX NEQ DBG$K_DEFAULT
: 2168      2292  3  THEN
: 2169      2293  3  DISPLAY_RADIX(.RADIX)

```

```
: 2170      2294 3      ELSE
: 2171      2295 3      DBGSPRINT(UPLIT BYTE(%ASCIC 'none'));
: 2172      2296 3      DBG$NEWLINE();
: 2173      2297 2      END;
: 2174      2298 1      END:
```

```
20 3A 20 78 69 64 61 72 20 74 75 70 6E 69 0E 002D9 P.ADI: .ASCII <14>\input radix : \
20 3A 78 69 64 61 72 20 74 75 70 74 75 6F 0E 002E8 P.ADJ: .ASCII <14>\output radix: \
29 65 64 69 72 72 65 76 6F 28 20 0B 002F7 P.ADK: .ASCII <11>\ (override)\ \
64 69 72 72 65 76 6F 20 3A 78 69 64 61 72 20 65 00303 P.ADL: .ASCII <23>\output override radix: \
20 65 6E 6F 6E 04 00312 P.ADM: .ASCII <4>\none\
```

```
.PSECT DBG$PLIT,NOWRT, SHR, PIC,0
```

```
57 98 00FC 00000 .ENTRY DBG$SHOW_RADIX, Save R2,R3,R4,R5,R6,R7 : 2236
56 00000000G AF 9E 00002 MOVAB DISPLAY_RADIX, R7
55 00000000G 00 9E 00006 MOVAB DBG$NEWLINE, R6
54 00000000G 00 9E 00014 MOVAB DBG$PRINT, R5
53 00000000, EF 9E 0001B MOVAB DBG$GB_RADIX+2, R4
32 04 AC E8 00022 BLBS OVERRIDE_FLAG, 2$ : 2269
52 FE A4 9A 00026 MOVZBL DBG$GB_RADIX, RADIX : 2272
53 DD 0002A PUSHL R3 : 2273
65 01 FB 0002C CALLS #1, DBGSPRINT
52 DD 0002F PUSHL RADIX : 2274
67 01 FB 00031 CALLS #1, DISPLAY_RADIX
66 00 FB 00034 CALLS #0, DBG$NEWLINE : 2275
52 64 9A 00037 MOVZBL DBG$GB_RADIX+2, RADIX : 2276
01 52 D1 0003A CMPL RADIX, #1 : 2277
04 12 0003D BNEQ 1$ : 2278
52 FF A4 9A 0003F MOVZBL DBG$GB_RADIX+1, RADIX : 2279
65 OF A3 9F 00043 1$: PUSHAB P.ADJ : 2280
65 01 FB 00046 CALLS #1, DBGSPRINT : 2281
52 DD 00049 PUSHL RADIX : 2282
67 01 FB 0004B CALLS #1, DISPLAY_RADIX
01 64 91 0004E CMPB DBG$GB_RADIX+2, #1 : 2283
20 13 00051 BEQL 5$ : 2284
1E A3 9F 00053 PUSHAB P.ADK : 2285
18 11 00056 BRB 4$ : 2286
65 2A A3 9F 00058 2$: PUSHAB P.ADL : 2287
65 01 FB 0005B CALLS #1, DBGSPRINT : 2288
52 64 9A 0005E MOVZBL DBG$GB_RADIX+2, RADIX : 2289
01 52 D1 00061 CMPL RADIX, #1 : 2290
07 13 00064 BEQL 3$ : 2291
52 DD 00066 PUSHL RADIX : 2292
67 01 FB 00068 CALLS #1, DISPLAY_RADIX : 2293
06 11 0006B BRB 5$ : 2294
65 42 A3 9F 0006D 3$: PUSHAB P.ADM : 2295
66 01 FB 00070 4$: CALLS #1, DBGSPRINT : 2296
66 00 FB 00073 5$: CALLS #0, DBG$NEWLINE : 2297
```

04 00076 RET

; 2298

: Routine Size: 119 bytes. Routine Base: DBG\$CODE + 1201

: 2175 2299 1 END
: 2176 2300 0 ELUDOM ! End of module

.EXTRN LIB\$SIGNAL

PSECT SUMMARY

Name	Bytes	Attributes
DBG\$PLIT	800	NOVEC,NOWRT, RD, EXE, SHR, LCL, REL, CON, PIC,ALIGN(0)
DBG\$CODE	4728	NOVEC,NOWRT, RD, EXE, SHR, LCL, REL, CON, PIC,ALIGN(0)

Library Statistics

File	----- Total	Symbols Loaded	----- Percent	Pages Mapped	Processing Time
\$255\$DUA28:[SYSLIB]LIB.L32;1	18619	15	0	1000	00:01.9
\$255\$DUA28:[DEBUG.OBJ]STRUCDEF.L32;1	32	0	0	7	00:00.1
\$255\$DUA28:[DEBUG.OBJ]DBGLIB.L32;1	1545	46	2	97	00:02.0
\$255\$DUA28:[DEBUG.OBJ]DSTREC.RDS.L32;1	418	1	0	31	00:00.4
\$255\$DUA28:[DEBUG.OBJ]DBGMSG.L32;1	386	15	3	22	00:00.3
\$255\$DUA28:[DEBUG.OBJ]DBGGEN.L32;1	150	8	5	12	00:00.3

COMMAND QUALIFIERS

: BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:DBGNSHOW/OBJ=OBJ\$:DBGNSHOW MSRC\$:DBGNSHOW/UPDATE=(ENH\$:DBGNSHOW)

: Size: 4728 code + 800 data bytes

: Run Time: 01:21.2

: Elapsed Time: 03:51.4

: Lines/CPU Min: 1699

: Lexemes/CPU-Min: 11570

: Memory Used: 541 pages

: Compilation Complete

0089 AH-BT13A-SE
VAX/VMS V4.0

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DBGTYPE
LIS

DBGSHOW
LIS

DBGPARSER
LIS